EUREKA MATH².

Grade 4 Oklahoma Academic Standards for Mathematics Correlation to *Eureka Math*^{2®}

When the original *Eureka Math*[®] curriculum was released, it quickly became the most widely used K-5 mathematics curriculum in the country. Now, the Great Minds[®] teacher-writers have created *Eureka Math*^{2®}, a groundbreaking new curriculum that helps teachers deliver exponentially better math instruction while still providing students with the same deep understanding of and fluency in math. *Eureka Math*² carefully sequences mathematical content to maximize vertical alignment-a principle tested and proven to be essential in students' mastery of math-from kindergarten through high school.

While this innovative new curriculum includes all the trademark *Eureka Math* and moments that have been delighting students and teachers for years, it also boasts these exciting new features:

Teachability

*Eureka Math*² employs streamlined materials that allow teachers to plan more efficiently and focus their energy on delivering highquality instruction that meets the individual needs of their students. Differentiation suggestions, slide decks, digital interactives, and multiple forms of assessment are just a few of the resources built right into the teacher materials.

Accessibility

*Eureka Math*² incorporates Universal Design for Learning principles so all learners can access the mathematics and take on challenging math concepts. Student supports are built into the instructional design and are clearly identified in the *Teach* book. Further, the curriculum carries a focus on readability. By eliminating unnecessary words and using simple, clear sentences, the *Eureka Math*² teacher-writers have created one of the most readable mathematics curricula on the market. The curriculum's readability and accessibility help all students see themselves as mathematical thinkers and doers who are fully capable of owning their mathematics learning.

Digital Engagement

The digital elements of *Eureka Math*² add to students' engagement with the math. The curriculum provides teachers with digital slides for each lesson. In addition, each grade level includes wordless videos that spark students' interest and curiosity. Students at all levels work through mathematical explorations that help lead to their own mathematical discoveries. Digital lessons and videos provide opportunities for students to wonder, explore, and make sense of mathematics, which contributes to the development of a strong, positive mathematical identity.

Mathematical Actions and Processes	Aligned Components of <i>Eureka Math²</i>
Develop a Deep and Flexible Conceptual Understanding	Lessons in every module engage students in mathematical actions and processes.
Develop Accurate and Appropriate Procedural Fluency	Lessons in every module engage students in mathematical actions and processes.
Develop Strategies for Problem Solving	Lessons in every module engage students in mathematical actions and processes.
Develop Mathematical Reasoning	Lessons in every module engage students in mathematical actions and processes.
Develop a Productive Mathematical Disposition	Lessons in every module engage students in mathematical actions and processes.
Develop the Ability to Make Conjectures, Model, and Generalize	Lessons in every module engage students in mathematical actions and processes.
Develop the Ability to Communicate Mathematically	Lessons in every module engage students in mathematical actions and processes.

4.N.1 Compare and represent whole numbers up to 1,000,000 with an emphasis on place value and equality.

Oklahoma Academic Standards Aligned Components of Eureka Math² for Mathematics 4 M1 Lesson 5: Organize, count, and represent a collection of objects. 4.N.1.1 Read, write, discuss, and represent whole 4 M1 Lesson 7: Write numbers to 1,000,000 in unit form and expanded form by using numbers up to 1,000,000. Representations place value structure. may include numerals, words, pictures, 4 M1 Lesson 8: Write numbers to 1,000,000 in standard form and word form. number lines, and manipulatives. 4 M1 Lesson 10: Name numbers by using place value understanding. 4.N.1.2 4 M1 Lesson 5: Organize, count, and represent a collection of objects. Use place value to describe whole 4 M1 Lesson 7: Write numbers to 1,000,000 in unit form and expanded form by using numbers between 1.000 and 1.000.000 place value structure. in terms of millions, hundred thousands. 4 M1 Lesson 8: Write numbers to 1,000,000 in standard form and word form. ten thousands, thousands, hundreds, 4 M1 Lesson 9: Compare numbers within 1,000,000 by using >, =, and <. tens, and ones with written, standard, and expanded forms. 4 M1 Lesson 10: Name numbers by using place value understanding. 4.N.1.3 4 M1 Lesson 6: Demonstrate that a digit represents 10 times the value of what it represents in the place to its right. Applying knowledge of place value, use mental strategies (no written Supplemental material is necessary to address dividing a number by 10, 100, and 1,000. computations) to multiply or divide a number by 10, 100 and 1,000. 4.N.1.4 4 M1 Lesson 9: Compare numbers within 1,000,000 by using >, =, and <. Use place value to compare and order whole numbers up to 1,000,000, using comparative language, numbers, and symbols.

4.N.2 Solve real-world and mathematical problems using multiplication and division.

Oklahoma Academic Standards Aligned Components of *Eureka Math*²

4.N.2.1 Demonstrate fluency with multiplication and division facts with factors up to 12.	Supplemental material is necessary to address this objective.
4.N.2.2 Multiply 3-digit by 1-digit and 2-digit by 2-digit whole numbers, using various strategies, including but not limited to standard algorithms.	 4 M3 Lesson 2: Multiply by multiples of 100 and 1,000. 4 M3 Lesson 3: Multiply a two-digit multiple of 10 by a two-digit multiple of 10. 4 M3 Lesson 9: Apply place value strategies to multiply three-digit numbers by one-digit numbers. 4 M3 Lesson 11: Represent multiplication by using partial products. 4 M3 Lesson 12: Multiply by using various recording methods in vertical form. 4 M3 Topic D: Multiplication of Two-Digit Numbers by Two-Digit Numbers
4.N.2.3 Estimate products of 3-digit by 1-digit and 2-digit by 2-digit whole number factors using a variety of strategies (e.g., rounding, front end estimation, adjusting, compatible numbers) to assess the reasonableness of results. Explore larger numbers using technology to investigate patterns.	 4 M1 Lesson 15: Apply estimation to real-world situations by using rounding. 4 M1 Lesson 17: Solve multi-step addition word problems by using the standard algorithm. 4 M1 Lesson 21: Solve two-step word problems by using addition and subtraction. 4 M1 Lesson 22: Solve multi-step word problems by using addition and subtraction. 4 M3 Topic F: Remainders, Estimating, and Problem Solving Supplemental material is necessary to address exploring larger numbers by using technology.

for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.N.2.4	4 M1 Lesson 15: Apply estimation to real-world situations by using rounding.
Apply and analyze models to solve multi-step problems requiring the use of addition, subtraction, and multiplication of multi-digit whole numbers. Use various strategies, including the relationship between operations, the use of appropriate technology, and the context of the problem to assess the reasonableness of results.	4 M1 Lesson 17: Solve multi-step addition word problems by using the standard algorithm.
	4 M1 Lesson 21: Solve two-step word problems by using addition and subtraction. 4 M1 Lesson 22: Solve multi-step word problems by using addition and subtraction.
	4 M3 Topic F: Remainders, Estimating, and Problem Solving
4.N.2.5	4 M2 Lesson 2: Divide two- and three-digit multiples of 10 by one-digit numbers.
Use strategies and algorithms (e.g., mental strategies, standard algorithms, partial quotients, repeated subtraction, the commutative, associative, and distributive properties) based on knowledge of place value, equality, and properties of operations to divide a 3-digit dividend by a 1-digit whole number divisor, with and without remainders.	4 M2 Topic C: Division of Tens and Ones by One-Digit Numbers
	4 M3 Lesson 1: Divide multiples of 100 and 1,000.
	4 M3 Lesson 4: Apply place value strategies to divide hundreds, tens, and ones.
	4 M3 Lesson 6: Connect pictorial representations of division to long division.
	4 M3 Lesson 7: Represent division by using partial quotients.
	4 M3 Lesson 8: Choose and apply a method to divide multi-digit numbers.
	4 M3 Lesson 21: Find whole-number quotients and remainders.
	4 M3 Lesson 22: Represent, estimate, and solve division word problems.

Oklahoma Academic Standards

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4.N.3 Represent and compare fractions and decimals in real-world and mathematical situations; use place value to understand decimal quantities.

Oklahoma Academic Standards for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.N.3.1	4 M4 Lesson 8: Generate equivalent fractions with smaller units for unit fractions.
Represent and rename equivalent fractions using fraction models (e.g., parts of a set, area models, fraction strips, number lines).	4 M4 Lesson 9: Generate equivalent fractions with smaller units for non-unit fractions.
	4 M4 Lesson 10: Generate equivalent fractions with larger units.
	4 M4 Lesson 11: Represent equivalent fractions by using tape diagrams, number lines, and multiplication or division.
	4 M4 Lesson 12: Generate equivalent fractions for fractions greater than 1 and generate equivalent mixed numbers.
4.N.3.2	4 M4 Topic A: Fraction Decomposition and Equivalence
Use benchmark fractions $\left(0, \frac{1}{4}, \frac{1}{3}, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, 1\right)$ to locate additional fractions with denominators up to twelfths on a number line.	4 M4 Lesson 7: Rename fractions as a sum of equivalent smaller unit fractions.
	4 M4 Lesson 11: Represent equivalent fractions by using tape diagrams, number lines, and multiplication or division.
	4 M4 Lesson 12: Generate equivalent fractions for fractions greater than 1 and generate equivalent mixed numbers.

4 M4 Topic C: Compare Fractions 4.N.3.3 Use models to order and compare whole numbers and fractions less than and greater than one, using comparative language and symbols.

Oklahoma Academic Standards for Mathematics

Aligned Components of Eureka Math²

4.N.3.4	4 M4 Topic A: Fraction Decomposition and Equivalence
Decompose a fraction into a sum of fractions with the same denominator in more than one way, using concrete and pictorial models and recording results with numerical representations (e.g., $\frac{3}{4} = \frac{1}{4} + \frac{1}{4} + \frac{1}{4}$ and $\frac{3}{4} = \frac{2}{4} + \frac{1}{4}$).	4 M4 Lesson 7: Rename fractions as a sum of equivalent smaller unit fractions. 4 M4 Topic D: Add and Subtract Fractions
4.N.3.5	4 M4 Topic A: Fraction Decomposition and Equivalence
Use models to add and subtract fractions with like denominators.	4 M4 Lesson 7: Rename fractions as a sum of equivalent smaller unit fractions.4 M4 Topic D: Add and Subtract Fractions
4.N.3.6	4 M5 Topic B: Tenths and Hundredths
Represent tenths and hundredths with concrete and pictorial models, making connections between fractions and decimals.	4 M5 Topic D: Addition of Tenths and Hundredths
4.N.3.7	4 M5 Topic A: Exploration of Tenths
Read and write decimals in standard, word, and expanded form up to at least the hundredths place in a variety of contexts, including money.	4 M5 Topic B: Tenths and Hundredths
4.N.3.8	4 M5 Topic C: Comparison of Decimal Numbers
Compare and order decimals and whole numbers using place value and various models including but not limited to grids, number lines, and base 10 blocks.	

Oklahoma Academic Standards for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.N.3.9	Supplemental material is necessary to address this objective.
Compare and order benchmark fractions $\left(0, \frac{1}{4}, \frac{1}{3}, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, 1\right)$ and decimals (0, 0.25, 0.50, 0.75, 1.00) in a variety of representations.	

4.N.4 Determine the value of bills and coins in order to solve monetary transactions.

Oklahoma Academic Standards for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.N.4.1	Supplemental material is necessary to address this objective.
Select the fewest number of coins for a given amount of money up to one dollar.	
4.N.4.2	Supplemental material is necessary to address this objective.
Given a total cost (dollars and coins up to twenty dollars) and amount paid (dollars and coins up to twenty dollars), find the change required in a variety of ways.	

4 | Oklahoma Academic Standards for Mathematics Correlation to Eureka Math²

Algebraic Reasoning & Algebra

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4.A.1 Describe, create, and analyze multiple representations of patterns to solve real-world and mathematical problems.

Oklahoma Academic Standards for Mathematics	Aligned Components of Eureka Math ²

4.A.1.1 Create an input/output chart or table to represent or extend a numerical pattern.	Supplemental material is necessary to address this objective.
4.A.1.2 Describe the single operation rule for a pattern from an input/output table or function machine involving any operation of a whole number.	Supplemental material is necessary to address this objective.
4.A.1.3 Construct models to show growth patterns involving geometric shapes and define the single operation rule of the pattern.	4 M2 Lesson 26: Use relationships within a pattern to find an unknown term in the sequence.

Algebraic Reasoning & Algebra

4.A.2 Use multiplication and division with variables to create number sentences representing a given mathematical situation.

Oklahoma Academic Standards for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.A.2.1 Use the relationships between multiplication and division with the properties of multiplication to solve problems and find values for variables that make number sentences true.	 4 M2 Lesson 2: Divide two- and three-digit multiples of 10 by one-digit numbers. 4 M2 Lesson 9: Solve multiplication word problems. 4 M2 Lesson 20: Solve word problems involving additive and multiplicative comparisons. 4 M3 Topic F: Remainders, Estimating, and Problem Solving
4.A.2.2 Solve for a variable in an equation involving addition, subtraction, multiplication, or division with whole numbers. Analyze models to represent number sentences and vice versa.	 4 M1 Lesson 15: Apply estimation to real-world situations by using rounding. 4 M1 Lesson 16: Add by using the standard algorithm. 4 M1 Lesson 17: Solve multi-step addition word problems by using the standard algorithm. 4 M1 Lesson 21: Solve two-step word problems by using addition and subtraction. 4 M1 Lesson 22: Solve multi-step word problems by using addition and subtraction. 4 M2 Lesson 2: Divide two- and three-digit multiples of 10 by one-digit numbers. 4 M2 Lesson 9: Solve multiplication word problems. 4 M2 Lesson 20: Solve word problems involving additive and multiplicative comparisons. 4 M3 Lesson 18: Express units of time in terms of smaller units. 4 M3 Topic F: Remainders, Estimating, and Problem Solving

Oklahoma Academic Standards for Mathematics	Aligned Components of Eureka Math ²
4.A.2.3	4 M1 Lesson 15: Apply estimation to real-world situations by using rounding.
Determine the unknown addend or factor in equivalent and non-equivalent expressions (e.g., $5 + 6 = 4 + \square$, $3 \cdot 8 < 3 \cdot \square$).	4 M1 Lesson 16: Add by using the standard algorithm.
	4 M1 Lesson 17: Solve multi-step addition word problems by using the standard algorithm.
	4 M1 Lesson 21: Solve two-step word problems by using addition and subtraction.
	4 M1 Lesson 22: Solve multi-step word problems by using addition and subtraction.
	4 M3 Topic F: Remainders, Estimating, and Problem Solving
	Supplemental material is necessary to address non-equivalent expressions.

Geometry & Measurement

4.GM.1 Name, describe, classify, and construct polygons and three-dimensional figures based on their attributes; recognize polygons and three-dimensional figures in real-life and mathematical situations.

Oklahoma Academic Standards for Mathematics

Aligned Components of Eureka Math²

4.GM.1.1	4 M6 Topic A: Lines and Angles
Identify points, lines, line segments, rays, angles, endpoints, and parallel and perpendicular lines in various models.	4 M6 Lesson 10: Use 180° protractors to measure angles.
	4 M6 Lesson 11: Estimate and measure angles with a 180° protractor.
	4 M6 Lesson 12: Use a protractor to draw angles up to 180° .
	4 M6 Lesson 18: Analyze and classify triangles based on side length, angle measures, or both.
	4 M6 Lesson 19: Construct and classify triangles based on given attributes.
	4 M6 Lesson 20: Sort polygons based on a given rule.

for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.GM.1.2	4 M6 Lesson 18: Analyze and classify triangles based on side length, angle measures, or both.
Describe, classify, and construct quadrilaterals, including squares, rectangles, trapezoids, rhombuses, parallelograms, and kites. Recognize quadrilaterals in various models.	4 M6 Lesson 19: Construct and classify triangles based on given attributes.
	4 M6 Lesson 20: Sort polygons based on a given rule.
4.GM.1.3	Supplemental material is necessary to address this objective.
Given two three-dimensional shapes, identify each shape. Compare and contrast their similarities and differences based on their attributes.	

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Geometry & Measurement

4.GM.2 Recognize and measure attributes in real-world and mathematical situations using various tools.

Oklahoma Academic Standards for Mathematics	Aligned Components of Eureka Math ²
4.GM.2.1 Measure angles in geometric figures and real-world objects with a protractor or angle ruler.	 4 M6 Lesson 8: Use a circular protractor to recognize a 1° angle as a turn through ¹/₃₆₀ of a circle. 4 M6 Lesson 10: Use 180° protractors to measure angles. 4 M6 Lesson 11: Estimate and measure angles with a 180° protractor. 4 M6 Lesson 12: Use a protractor to draw angles up to 180°.

Oklahoma Academic Standards for Mathematics	Aligned Components of Eureka Math ²
4.GM.2.2	4 M2 Lesson 3: Investigate and use a formula for the area of a rectangle.
Find the area of polygons by determining if they can be decomposed into rectangles.	4 M2 Lesson 7: Multiply by using an area model and the distributive property.
	4 M2 Lesson 18: Investigate and use formulas for the perimeter of a rectangle.
	4 M2 Lesson 19: Apply area and perimeter formulas to solve problems.
	4 M2 Lesson 20: Solve word problems involving additive and multiplicative comparisons.
4.GM.2.3	5 M5 Topic C: Volume Concepts
Develop the concept that the volume of rectangular prisms with whole-number edge lengths can be found by counting the total number of same-sized unit cubes that fill a shape without gaps or overlaps. Use a variety of tools and create models to determine the volume using appropriate measurements (e.g., cm ³).	
4.GM.2.4	3 M5 Lesson 15: Identify fractions on a ruler as numbers on a number line.
Choose an appropriate instrument to measure the length of an object to the nearest whole centimeter or quarter inch.	3 M5 Lesson 16: Measure lengths and record data on a line plot.
	Supplemental material is necessary to address choosing an appropriate instrument to measure the length of an object to the nearest whole centimeter.
4.GM.2.5	4 M2 Lesson 17: Express measurements of length in terms of smaller units.
Recognize and use the relationship between inches, feet, and yards to measure and compare objects.	

for Mathematics	Aligned Components of <i>Eureka Math</i> ²
4.GM.2.6	4 M1 Lesson 3: Describe relationships between measurements by using multiplicative comparison.
Recognize and use the relationship between millimeters, centimeters, and meters to measure and compare objects.	4 M1 Lesson 23: Express metric measurement of length in terms of smaller units.
4.GM.2.7 Determine and justify the best use of customary and metric measurements in a variety of situations (liquid volumes, mass vs. weight, temperatures above 0 (zero) degrees, and length).	Supplemental material is necessary to address this objective.

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Geometry & Measurement

4.GM.3 Determine elapsed time and convert between units of time.

Oklahoma Academic Standards for Mathematics

Aligned Components of Eureka Math²

4.GM.3.1 Determine elapsed time.	Supplemental material is necessary to address this objective.
4.GM.3.2 Convert one measure of time to another including seconds to minutes, minutes to hours, hours to days, and vice versa, using various models.	4 M3 Lesson 18: Express units of time in terms of smaller units. Supplemental material is necessary to address converting units of time from smaller to larger units.

Data & Probability

4.D.1 Summarize, construct, and analyze data.

Oklahoma Academic Standards Aligned Components of Eureka Math² for Mathematics 4 M4 Lesson 29: Solve problems by using data from a line plot. 4.D.1.1 Create and organize data on a frequency 4 M4 Lesson 30: Represent data on a line plot. table or line plot marked with whole numbers and fractions using appropriate titles, labels, and units. 4.D.1.2 Supplemental material is necessary to address this objective. Organize data sets to create tables, bar graphs, timelines, and Venn diagrams. The data may include benchmark fractions or decimals $\left(0, \frac{1}{4}, \frac{1}{3}, \frac{1}{2}, \frac{2}{3}, \frac{3}{4}, 0.25\right)$ 0.50, 0.75). 4 M4 Lesson 29: Solve problems by using data from a line plot. 4.D.1.3 Solve one- and two-step problems 4 M4 Lesson 30: Represent data on a line plot. by analyzing data in whole number, decimal, or fraction form in a frequency table and line plot.