



### Grade 4 | South Dakota State Standards for Mathematics Correlation to Eureka Math<sup>2®</sup>

When the original *Eureka Math*® curriculum was released, it quickly became the most widely used K-5 mathematics curriculum in the country. Now, the Great Minds® teacher-writers have created *Eureka Math*<sup>2®</sup>, a groundbreaking new curriculum that helps teachers deliver exponentially better math instruction while still providing students with the same deep understanding of and fluency in math. *Eureka Math*<sup>2</sup> carefully sequences mathematical content to maximize vertical alignment—a principle tested and proven to be essential in students' mastery of math—from kindergarten through high school.

While this innovative new curriculum includes all the trademark Eureka Math aha moments that have been delighting students and teachers for years, it also boasts these exciting new features:

#### **Teachability**

Eureka Math<sup>2</sup> employs streamlined materials that allow teachers to plan more efficiently and focus their energy on delivering high-quality instruction that meets the individual needs of their students. Differentiation suggestions, slide decks, digital interactives, and multiple forms of assessment are just a few of the resources built right into the teacher materials.

#### **Accessibility**

Eureka Math² incorporates Universal Design for Learning principles so all learners can access the mathematics and take on challenging math concepts. Student supports are built into the instructional design and are clearly identified in the Teach book. Further, the curriculum carries a focus on readability. By eliminating unnecessary words and using simple, clear sentences, the Eureka Math² teacher-writers have created one of the most readable mathematics curricula on the market. The curriculum's readability and accessibility help all students see themselves as mathematical thinkers and doers who are fully capable of owning their mathematics learning.

#### **Digital Engagement**

The digital elements of *Eureka Math*<sup>2</sup> add to students' engagement with the math. The curriculum provides teachers with digital slides for each lesson. In addition, each grade level includes wordless videos that spark students' interest and curiosity. Students at all levels work through mathematical explorations that help lead to their own mathematical discoveries. Digital lessons and videos provide opportunities for students to wonder, explore, and make sense of mathematics, which contributes to the development of a strong, positive mathematical identity.

### **Standards for Mathematical Practice**

### Aligned Components of Eureka Math<sup>2</sup>

MP.1  Make sense of problems and persevere in solving them.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.2 Reason abstractly and quantitatively.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.3  Construct viable arguments and critique the reasoning of others.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.4 Model with mathematics.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.5 Use appropriate tools strategically.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.6 Attend to precision.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.7 Look for and make use of structure.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.8  Look for and express regularity in repeated reasoning.	Lessons in every module engage students in mathematical practices. These are indicated in margin notes included with every lesson.

### **Operations and Algebraic Thinking**

4.OA.A Use the four operations with whole numbers to solve problems.

## South Dakota State Standards for Mathematics

### Aligned Components of Eureka Math<sup>2</sup>

4.OA.A.1	4 M1 Topic A: Multiplication as Multiplicative Comparison
Use and interpret multiplicative equations.	4 M1 Lesson 6: Demonstrate that a digit represents 10 times the value of what it represents in the place to its right.
4.OA.A.1.a	4 M1 Topic A: Multiplication as Multiplicative Comparison
Interpret a multiplication equation as a comparison, e.g., interpret $35 = 5 \times 7$ as a statement that $35$ is $5$ times as many as $7$ and $7$ times as many as $5$ .  Represent verbal or written statements of multiplicative comparisons as multiplication equations.	4 M1 Lesson 6: Demonstrate that a digit represents $10$ times the value of what it represents in the place to its right.
4.OA.A.1.b	Supplemental material is necessary to address this standard.
Know from memory (quick effortless recall of facts) all products of two one-digit numbers.	
4.OA.A.2	4 M1 Topic A: Multiplication as Multiplicative Comparison
Multiply or divide to solve word problems	4 M2 Lesson 9: Solve multiplication word problems.
involving multiplicative comparison, e.g., by using drawings and equations with a symbol for the unknown number	4 M2 Lesson 20: Solve word problems involving additive and multiplicative comparisons.
to represent the problem, and distinguish multiplicative comparison from additive comparison.	

### Aligned Components of Eureka Math<sup>2</sup>

#### 4.0A.A.3

Solve multistep word problems posed with whole numbers and having whole-number answers using the four operations, including problems in which remainders must be interpreted.

Represent these problems using equations with a letter standing for the unknown quantity. Assess the reasonableness of answers using mental computation and estimation strategies including rounding.

- 4 M1 Lesson 15: Apply estimation to real-world situations by using rounding.
- 4 M1 Lesson 16: Add by using the standard algorithm.
- 4 M1 Lesson 17: Solve multi-step addition word problems by using the standard algorithm.
- 4 M1 Lesson 21: Solve two-step word problems by using addition and subtraction.
- 4 M1 Lesson 22: Solve multi-step word problems by using addition and subtraction.
- 4 M3 Topic F: Remainders, Estimating, and Problem Solving

### **Operations and Algebraic Thinking**

4.OA.B Gain familiarity with factors and multiples.

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### Aligned Components of Eureka Math<sup>2</sup>

4.OA.B.4	This standard is fully addressed by the lessons aligned to its subsections.
Using whole numbers in the range 1-100:	
<b>4.0A.B.4.a</b> Find all factor pairs for a given	4 M2 Lesson 21: Find factor pairs for numbers up to $100$ and use factors to identify numbers as prime or composite.
whole number.	4 M2 Lesson 22: Use division and the associative property of multiplication to find factors.  4 M2 Lesson 24: Recognize that a number is a multiple of each of its factors.

### Aligned Components of Eureka Math<sup>2</sup>

4.OA.B.4.b	4 M2 Lesson 23: Determine whether a whole number is a multiple of another number.
Recognize that a whole number is a multiple of each of its factors.	<ul> <li>4 M2 Lesson 24: Recognize that a number is a multiple of each of its factors.</li> <li>4 M2 Lesson 25: Explore properties of prime and composite numbers up to 100 by using multiples.</li> </ul>
4.OA.B.4.c	4 M2 Lesson 23: Determine whether a whole number is a multiple of another number.
Determine whether a given whole number	4 M2 Lesson 24: Recognize that a number is a multiple of each of its factors.
is a multiple of each of a given one-digit number.	4 M2 Lesson 25: Explore properties of prime and composite numbers up to $100\mathrm{by}$ using multiples.
4.OA.B.4.d	4 M2 Lesson 21: Find factor pairs for numbers up to $100$ and use factors to identify numbers as prime
Determine whether a given whole	or composite.
number is prime or composite.	4 M2 Lesson 22: Use division and the associative property of multiplication to find factors.
	4 M2 Lesson 25: Explore properties of prime and composite numbers up to 100 by using multiples.

### **Operations and Algebraic Thinking**

### 4.OA.C Generate and analyze patterns.

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### Aligned Components of Eureka Math<sup>2</sup>

4.OA.C.5	4 M2 Lesson 26: Use relationships within a pattern to find an unknown term in the sequence.
Generate a number or shape pattern that follows a given rule. Identify apparent features of the pattern that were not explicit in the rule itself.	

### Number and Operations in Base Ten

4.NBT.A Generalize place value understanding for multi-digit whole numbers.

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### Aligned Components of Eureka Math<sup>2</sup>

4.NBT.A.1  Recognize that in a multi-digit whole number, a digit in one place represents ten times what it represents in the place to its right.	4 M1 Lesson 6: Demonstrate that a digit represents 10 times the value of what it represents in the place to its right.
<b>4.NBT.A.2</b> Read and write multi-digit whole numbers.	4 M1 Lesson 5: Organize, count, and represent a collection of objects.  4 M1 Lesson 7: Write numbers to 1,000,000 in unit form and expanded form by using place value structure.  4 M1 Lesson 8: Write numbers to 1,000,000 in standard form and word form.  4 M1 Lesson 10: Name numbers by using place value understanding.
4.NBT.A.2.a  Read and write multi-digit whole numbers using base-ten numerals (standard form), number names (word form), and expanded form.	4 M1 Lesson 11: Find 1, 10, and 100 thousand more than and less than a given number.  4 M1 Lesson 5: Organize, count, and represent a collection of objects.  4 M1 Lesson 7: Write numbers to 1,000,000 in unit form and expanded form by using place value structure.  4 M1 Lesson 8: Write numbers to 1,000,000 in standard form and word form.  4 M1 Lesson 10: Name numbers by using place value understanding.  4 M1 Lesson 11: Find 1, 10, and 100 thousand more than and less than a given number.
<b>4.NBT.A.2.b</b> Compare two multi-digit numbers based on values of the digits in each place, using <, >, and = symbols to record the results of comparisons.	4 M1 Lesson 9: Compare numbers within $1,000,000$ by using $>$ , $=$ , and $<$ .

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4.NBT.A.3	4 M1 Lesson 12: Round to the nearest thousand.
Use place value understanding to round	4 M1 Lesson 13: Round to the nearest ten thousand and hundred thousand.
multi-digit whole numbers to any place.	4 M1 Lesson 14: Round multi-digit numbers to any place.
	4 M1 Lesson 15: Apply estimation to real-world situations by using rounding.

### **Number and Operations in Base Ten**

4.NBT.B Use place value understanding and properties of operations to perform multi-digit arithmetic.

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### Aligned Components of Eureka Math<sup>2</sup>

4.NBT.B.4	4 M1 Topic D: Multi-Digit Whole Number Addition and Subtraction
Fluently add and subtract multi-digit whole numbers using an algorithm including, but not limited to, the standard algorithm.	
4.NBT.B.5	4 M2 Lesson 1: Multiply multiples of $10$ by one-digit numbers by using the associative property of multiplication.
Multiply a whole number of up to four digits by a one-digit whole number, and	4 M2 Topic B: Multiplication of Tens and Ones by One-Digit Numbers
multiply two two-digit numbers, using	4 M3 Lesson 2: Multiply by multiples of 100 and 1,000.
strategies based on place value and the properties of operations. Illustrate	4 M3 Lesson 3: Multiply a two-digit multiple of $10$ by a two-digit multiple of $10$ .
and explain the calculation by using	4 M3 Topic C: Multiplication of up to Four-Digit Numbers by One-Digit Numbers
equations, rectangular arrays, and/or area models.	4 M3 Topic D: Multiplication of Two-Digit Numbers by Two-Digit Numbers

### Aligned Components of Eureka Math<sup>2</sup>

#### 4.NBT.B.6

Find whole-number quotients and remainders with up to four-digit dividends and one-digit divisors, using strategies based on place value, the properties of operations, and/or the relationship between multiplication and division. Illustrate and explain the calculation by using equations, rectangular arrays, and/or area models.

- 4 M2 Lesson 2: Divide two- and three-digit multiples of 10 by one-digit numbers.
- 4 M2 Topic C: Division of Tens and Ones by One-Digit Numbers
- 4 M3 Lesson 1: Divide multiples of 100 and 1,000.
- 4 M3 Topic B: Division of Thousands, Hundreds, Tens, and Ones
- 4 M3 Lesson 21: Find whole-number quotients and remainders.
- 4 M3 Lesson 22: Represent, estimate, and solve division word problems.

#### **Number and Operations—Fractions**

4.NF.A Extend understanding of fraction equivalence and ordering.

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#### Aligned Components of Eureka Math<sup>2</sup>

#### 4.NF.A.1

Explain why a fraction  $\frac{a}{b}$  is equivalent to a fraction  $\frac{n \times a}{n \times b}$  by using visual fraction models, with attention to how the number and size of the parts differ even though the two fractions themselves are the same size. Use this principle to recognize and generate equivalent fractions.

- 4 M4 Lesson 8: Generate equivalent fractions with smaller units for unit fractions.
- 4 M4 Lesson 9: Generate equivalent fractions with smaller units for non-unit fractions.
- 4 M4 Lesson 10: Generate equivalent fractions with larger units.
- 4 M4 Lesson 11: Represent equivalent fractions by using tape diagrams, number lines, and multiplication or division.
- 4 M4 Lesson 12: Generate equivalent fractions for fractions greater than 1 and generate equivalent mixed numbers.

### Aligned Components of Eureka Math<sup>2</sup>

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Compare two fractions with different numerators and different denominators, by creating common denominators or numerators, or by comparing to a benchmark fraction such as  $\frac{1}{2}$ . Recognize that comparisons are valid only when the two fractions refer to the same whole. Record the results of comparisons with symbols <, >, =, and justify the conclusions.

4 M4 Topic C: Compare Fractions

### **Number and Operations—Fractions**

4.NF.B Build fractions from unit fractions by applying and extending previous understandings of operations on whole numbers.

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### Aligned Components of Eureka Math<sup>2</sup>

4.NF.B.3	This standard is fully addressed by the lessons aligned to its subsections.
Understand a fraction $\frac{a}{b}$ with $a>1$ as a sum of fractions $\frac{1}{b}$ .	
4.NF.B.3.a	4 M4 Topic A: Fraction Decomposition and Equivalence
Add and subtract of fractions e.g., joining and separating parts referring to the same whole.	4 M4 Lesson 7: Rename fractions as a sum of equivalent smaller unit fractions. 4 M4 Topic D: Add and Subtract Fractions

### Aligned Components of Eureka Math<sup>2</sup>

4.NF.B.3.b	4 M4 Topic A: Fraction Decomposition and Equivalence
Decompose a fraction into a sum of fractions with like denominators in more than one way, recording each decomposition by an equation. Justify decompositions, e.g., by using a visual fraction model.	4 M4 Lesson 7: Rename fractions as a sum of equivalent smaller unit fractions. 4 M4 Topic D: Add and Subtract Fractions
4.NF.B.3.c	4 M4 Lesson 23: Add a fraction to a mixed number.
Add and subtract mixed numbers with	4 M4 Lesson 24: Add a mixed number to a mixed number.
like denominators, e.g., by replacing each mixed number with an equivalent	4 M4 Lesson 25: Subtract a fraction from a mixed number, part 1.
fraction, and/or by using properties	4 M4 Lesson 26: Subtract a fraction from a mixed number, part 2.
of operations and the relationship between addition and subtraction.	4 M4 Lesson 27: Subtract a mixed number from a mixed number.
4.NF.B.3.d	4 M4 Lesson 18: Estimate sums and differences of fractions by using benchmarks.
Solve word problems involving addition and subtraction of fractions referring to the same whole and having like denominators, e.g., by using visual fraction models and equations to represent the problem.	4 M4 Lesson 20: Subtract a fraction from a whole number.
	4 M4 Lesson 21: Solve addition and subtraction word problems and estimate the reasonableness of the answers.
	4 M4 Lesson 24: Add a mixed number to a mixed number.
	4 M4 Lesson 27: Subtract a mixed number from a mixed number.
	4 M4 Lesson 28: Represent and solve word problems with mixed numbers by using drawings and equations.
4.NF.B.4	This standard is fully addressed by the lessons aligned to its subsections.
Apply and extend previous understandings of multiplication to multiply a fraction by a whole number.	

### Aligned Components of Eureka Math<sup>2</sup>

<b>4.NF.B.4.a</b> Understand a fraction $\frac{a}{b}$ as a multiple of $\frac{1}{b}$ .	4 M4 Lesson 31: Decompose non-unit fractions into a product of a whole number and a unit fraction.
<b>4.NF.B.4.b</b> Understand a multiple of $\frac{a}{b}$ as a multiple of $\frac{1}{b}$ , and use this understanding to multiply a fraction by a whole number.	<ul> <li>4 M4 Lesson 32: Multiply a fraction by a whole number by using the associative property.</li> <li>4 M4 Lesson 33: Solve word problems involving multiplication of a fraction by a whole number.</li> <li>4 M4 Lesson 34: Multiply a mixed number by a whole number by using the distributive property.</li> </ul>
4.NF.B.4.c  Solve word problems involving multiplication of a fraction by a whole number, e.g., by using visual fraction models and equations to represent the problem.	4 M4 Lesson 33: Solve word problems involving multiplication of a fraction by a whole number.

### **Number and Operations—Fractions**

4.NF.C Understand decimal notation for fractions, and compare decimal fractions.

# South Dakota State Standards for Mathematics

### Aligned Components of Eureka Math<sup>2</sup>

4.NF.C.5	4 M5 Topic B: Tenths and Hundredths
Express a fraction with denominator $10$ as an equivalent fraction with denominator $100$ , and use this technique to add two fractions with respective denominators $10$ and $100$ .	4 M5 Topic D: Addition of Tenths and Hundredths

#### Aligned Components of Eureka Math<sup>2</sup>

4.NF.C.6	4 M5 Topic A: Exploration of Tenths
Read and write decimal notation for fractions with denominators 10 or 100. Locate these decimals on a number line.	4 M5 Topic B: Tenths and Hundredths
4.NF.C.7	4 M5 Topic C: Comparison of Decimal Numbers
Compare two decimals to hundredths by reasoning about their size. Recognize that comparisons are valid only when the two decimals refer to the same whole. Record the results of comparisons with the symbols >, <, or =, and justify the conclusions.	

#### **Measurement and Data**

4.MD.A Solve problems involving measurement and conversion of measurements from a larger unit to a smaller unit.

## South Dakota State Standards for Mathematics

#### Aligned Components of Eureka Math<sup>2</sup>

#### 4.MD.A.1

Know relative sizes of measurement units within one system of units including km, m, cm; kg, g; lb, oz.; l, ml; hr, min, sec. Within a single system of measurement, express measurements in a larger unit in terms of a smaller unit. Record measurement equivalents in a two column table.

- 4 M1 Topic E: Metric Measurement Conversion Tables
- 4 M2 Lesson 17: Express measurements of length in terms of smaller units.
- 4 M3 Topic E: Problem Solving with Measurement

### Aligned Components of Eureka Math<sup>2</sup>

#### 4.MD.A.2

Use the four operations to solve word problems involving distances, intervals of time, liquid volumes, masses of objects, and money, including problems involving fractions or decimals, and problems that require expressing measurements given in a larger unit in terms of a smaller unit. Represent measurement quantities using diagrams such as number line diagrams that feature a measurement scale.

- 4 M2 Lesson 17: Express measurements of length in terms of smaller units.
- 4 M2 Lesson 20: Solve word problems involving additive and multiplicative comparisons.
- 4 M3 Topic E: Problem Solving with Measurement
- 4 M4 Lesson 18: Estimate sums and differences of fractions by using benchmarks.
- 4 M4 Lesson 20: Subtract a fraction from a whole number.
- 4 M4 Lesson 21: Solve addition and subtraction word problems and estimate the reasonableness of the answers.
- 4 M4 Lesson 24: Add a mixed number to a mixed number.
- 4 M4 Lesson 27: Subtract a mixed number from a mixed number.
- 4 M4 Lesson 28: Represent and solve word problems with mixed numbers by using drawings and equations.
- 4 M4 Lesson 33: Solve word problems involving multiplication of a fraction by a whole number.
- 4 M5 Lesson 14: Solve word problems with tenths and hundredths.

#### 4.MD.A.3

Apply the area and perimeter formulas for rectangles in real-world and mathematical problems.

- 4 M2 Lesson 3: Investigate and use a formula for the area of a rectangle.
- 4 M2 Lesson 7: Multiply by using an area model and the distributive property.
- 4 M2 Lesson 18: Investigate and use formulas for the perimeter of a rectangle.
- 4 M2 Lesson 19: Apply area and perimeter formulas to solve problems.
- 4 M2 Lesson 20: Solve word problems involving additive and multiplicative comparisons.

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#### **Measurement and Data**

4.MD.B Represent and interpret data.

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#### 4.MD.B.4

Make a line plot to display a data set of measurements in fractions of a unit  $\left(\frac{1}{2},\frac{1}{4},\frac{1}{8}\right)$ . Solve problems involving addition and subtraction of fractions by using information presented in line plots.

4 M4 Lesson 29: Solve problems by using data from a line plot.

4 M4 Lesson 30: Represent data on a line plot.

#### **Measurement and Data**

4.MD.C Geometric measurement: understand concepts of angle and measure angles.

## South Dakota State Standards for Mathematics

### Aligned Components of Eureka Math<sup>2</sup>

#### 4.MD.C.5

Recognize angles as geometric shapes that are formed wherever two rays share a common endpoint, and understand concepts of angle measurement.

- 4 M6 Lesson 7: Explore angles as fractional turns through a circle.
- 4 M6 Lesson 8: Use a circular protractor to recognize a 1° angle as a turn through  $\frac{1}{360}$  of a circle.
- 4 M6 Lesson 9: Identify and measure angles as turns and recognize them in various contexts.
- 4 M6 Lesson 10: Use  $180^{\circ}$  protractors to measure angles.
- 4 M6 Lesson 11: Estimate and measure angles with a  $180^{\circ}$  protractor.

### Aligned Components of Eureka Math<sup>2</sup>

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An angle is measured with reference to a circle with its center at the common endpoint of the rays, by considering the fraction of the circular arc between the points where the two rays intersect the circle. An angle that turns through  $\frac{1}{360}$  of a circle is called a "one-degree angle," and can be used to measure angles.

- 4 M6 Lesson 8: Use a circular protractor to recognize a  $1^{\circ}$  angle as a turn through  $\frac{1}{360}$  of a circle.
- 4 M6 Lesson 9: Identify and measure angles as turns and recognize them in various contexts.
- 4 M6 Lesson 10: Use  $180^{\circ}$  protractors to measure angles.
- 4 M6 Lesson 11: Estimate and measure angles with a  $180^{\circ}$  protractor.

4 M6 Lesson 7: Explore angles as fractional turns through a circle.

#### 4.MD.C.5.b

An angle that turns through n one-degree angles is said to have an angle measure of n degrees.

- 4 M6 Lesson 7: Explore angles as fractional turns through a circle.
- 4 M6 Lesson 8: Use a circular protractor to recognize a  $1^{\circ}$  angle as a turn through  $\frac{1}{360}$  of a circle.
- 4 M6 Lesson 9: Identify and measure angles as turns and recognize them in various contexts.
- 4 M6 Lesson 10: Use  $180^{\circ}$  protractors to measure angles.
- 4 M6 Lesson 11: Estimate and measure angles with a  $180\ensuremath{^\circ}$  protractor.

#### 4.MD.C.6

Measure angles in whole-number degrees using a protractor. Sketch angles of specified measure.

- 4 M6 Lesson 8: Use a circular protractor to recognize a  $1^{\circ}$  angle as a turn through  $\frac{1}{360}$  of a circle.
- 4 M6 Lesson 10: Use  $180^{\circ}$  protractors to measure angles.
- 4 M6 Lesson 11: Estimate and measure angles with a  $180^{\circ}$  protractor.
- 4 M6 Lesson 12: Use a protractor to draw angles up to  $180^{\rm o}.$

### Aligned Components of Eureka Math<sup>2</sup>

#### 4.MD.C.7

Recognize angle measure as additive. When an angle is decomposed into non-overlapping parts, the angle measure of the whole is the sum of the angle measures of the parts. Solve addition and subtraction problems to find unknown angles on a diagram in real-world and mathematical problems, e.g., by using an equation with a symbol for the unknown angle measure.

4 M6 Topic C: Determine Unknown Angle Measures

#### **Geometry**

4.G.A Draw and identify lines and angles, and classify shapes by properties of their lines and angles.

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#### 4.G.A.1

Draw points, lines, line segments, rays, angles (right, acute, obtuse), and perpendicular and parallel lines. Identify these in two-dimensional figures.

- 4 M6 Topic A: Lines and Angles
- 4 M6 Lesson 10: Use  $180^{\circ}$  protractors to measure angles.
- 4 M6 Lesson 11: Estimate and measure angles with a  $180^{\circ}$  protractor.
- 4 M6 Lesson 12: Use a protractor to draw angles up to  $180^{\circ}$ .
- 4 M6 Lesson 18: Analyze and classify triangles based on side length, angle measures, or both.
- 4 M6 Lesson 19: Construct and classify triangles based on given attributes.
- 4 M6 Lesson 20: Sort polygons based on a given rule.

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4.G.A.2	4 M6 Lesson 18: Analyze and classify triangles based on side length, angle measures, or both.
Classify two-dimensional figures based on the presence or absence of parallel or perpendicular lines, or the presence or absence of angles of a specified size.  Recognize and identify categories of right, acute, and obtuse triangles.	4 M6 Lesson 19: Construct and classify triangles based on given attributes.  4 M6 Lesson 20: Sort polygons based on a given rule.
4.G.A.3	4 M6 Lesson 17: Recognize, identify, and draw lines of symmetry.
Recognize and draw lines of symmetry for two-dimensional figures.	