# EUREKA MATH<sup>™</sup>

ABOUT EUREKA MATH	Created by the nonprofit Great Minds, <i>Eureka Math</i> helps teachers deliver unparalleled math instruction that provides students with a deep understanding and fluency in math. Crafted by teachers and math scholars, the curriculum carefully sequences the mathematical progressions to maximize coherence from Prekindergarten through Precalculus—a principle tested and proven to be essential in students' mastery of math.			
	Teachers and students using <i>Eureka Math</i> find the trademark "Aha!" moments in <i>Eureka Math</i> to be a source of joy and inspiration, lesson after lesson, year after year.			
ALIGNED	<i>Eureka Math</i> is the only curriculum found by EdReports.org to align fully with the Common Core State Standards for Mathematics for all grades, Kindergarten through Grade 8. Great Minds offers detailed analyses which demonstrate how each grade of <i>Eureka Math</i> aligns with specific state standards. Access these free alignment studies at greatminds.org/state-studies.			
DATA	Schools and districts nationwide are experiencing student growth and impressive test scores after using <i>Eureka Math</i> . See their stories and data at greatminds.org/data.			
FULL SUITE OF RESOURCES	As a nonprofit, Great Minds offers the <i>Eureka Math</i> curriculum as PDF downloads for free, noncommercial use. Access the free PDFs at greatminds.org/math/curriculum.			
	The teacher–writers who created the curriculum have also developed essential resources, available only from Great Minds, including the following:			
	Printed material in English and Spanish     Digital recommand			
	<ul><li>Digital resources</li><li>Professional development</li></ul>			
	<ul> <li>Classroom tools and manipulatives</li> </ul>			
11	Teacher support materials			

• Parent resources

# California Common Core State Standards: Mathematics Correlation to *Eureka Math*™

### <u>GEOMETRY</u>

The majority of the Geometry California Common Core State Standards: Mathematics are fully covered by the Geometry *Eureka Math* curriculum. The areas where the Geometry California Common Core State Standards: Mathematics and Geometry *Eureka Math* do not align will require the use of *Eureka Math* content from other courses. A detailed analysis of alignment is provided in the table below.

### **INDICATORS**

Green indicates that the California standard is fully addressed in *Eureka Math*.

Yellow indicates that the California standard may not be completely addressed in *Eureka Math*.

Red indicates that the California standard is not addressed in Eureka Math.

Blue indicates there is a discrepancy between the grade level at which this standard is addressed in the California standards and in *Eureka Math*.

## 1: Make sense of problems and persevere in solving them.

Mathematically proficient students start by explaining to themselves the meaning of a problem and looking for entry points to its solution. They analyze givens, constraints, relationships, and goals. They make conjectures about the form and meaning of the solution and plan a solution pathway rather than simply jumping into a solution attempt. They consider analogous problems, and try special cases and simpler forms of the original problem in order to gain insight into its solution. They monitor and evaluate their progress and change course if necessary. Older students might, depending on the context of the problem, transform algebraic expressions or change the viewing window on their graphing calculator to get the information they need. Mathematically proficient students can explain correspondences between equations, verbal descriptions, tables, and graphs or draw diagrams of important features and relationships, graph data, and search for regularity or trends. Younger students might rely on using concrete objects or pictures to help conceptualize and solve a problem. Mathematically proficient students check their answers to problems using a different method, and they continually ask themselves, "Does this make sense?" They can understand the approaches of others to solving complex problems and identify correspondences between different approaches.

Lessons in every module engage students in making sense of problems and persevering in solving them as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 1, which is specifically addressed in the following modules:

Geometry M4: Connecting Algebra and Geometry Through Coordinates

Geometry M5: Circles With and Without Coordinates

#### 2: Reason abstractly and quantitatively.

Mathematically proficient students make sense of quantities and their relationships in problem situations. They bring two complementary abilities to bear on problems involving quantitative relationships: the ability to *decontextualize*—to abstract a given situation and represent it symbolically and manipulate the representing symbols as if they have a life of their own, without necessarily attending to their referents and the ability to *contextualize*, to pause as needed during the manipulation process in order to probe into the referents for the symbols involved. Quantitative reasoning entails habits of creating a coherent representation of the problem at hand; considering the units involved; attending to the meaning of quantities, not just how to compute them; and knowing and flexibly using different properties of operations and objects. Lessons in every module engage students in reasoning abstractly and quantitatively as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 2, which is specifically addressed in the following modules:

Geometry M4: Connecting Algebra and Geometry Through Coordinates

# 3: Construct viable arguments and critique the reasoning of others.

Mathematically proficient students understand and use stated assumptions, definitions, and previously established results in constructing arguments. They make conjectures and build a logical progression of statements to explore the truth of their conjectures. They are able to analyze situations by breaking them into cases, and can recognize and use counterexamples. They justify their conclusions, communicate them to others, and respond to the arguments of others. They reason inductively about data, making plausible arguments that take into account the context from which the data arose. Mathematically proficient students are also able to compare the effectiveness of two plausible arguments, distinguish correct logic or reasoning from that which is flawed, and-if there is a flaw in an argumentexplain what it is. Elementary students can construct arguments using concrete referents such as objects, drawings, diagrams, and actions. Such arguments can make sense and be correct, even though they are not generalized or made formal until later grades. Later, students learn to determine domains to which an argument applies. Students at all grades can listen or read the arguments of others, decide whether they make sense, and ask useful questions to clarify or improve the arguments.

Lessons in every module engage students in constructing viable arguments and critiquing the reasoning of others as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 3, which is specifically addressed in the following modules:

Geometry M1: Congruence, Proof, and Constructions Geometry M2: Similarity, Proof, and Trigonometry Geometry M5: Circles With and Without Coordinates

#### 4: Model with mathematics.

Mathematically proficient students can apply the mathematics they know to solve problems arising in everyday life, society, and the workplace. In early grades, this might be as simple as writing an addition equation to describe a situation. In middle grades, a student might apply proportional reasoning to plan a school event or analyze a problem in the community. By high school, a student might use geometry to solve a design problem or use a function to describe how one quantity of interest depends on another. Mathematically proficient students who can apply what they know are comfortable making assumptions and approximations to simplify a complicated situation, realizing that these may need revision later. They are able to identify important quantities in a practical situation and map their relationships using such tools as diagrams, two-way tables, graphs, flowcharts and formulas. They can analyze those relationships mathematically to draw conclusions. They routinely interpret their mathematical results in the context of the situation and reflect on whether the results make sense, possibly improving the model if it has not served its purpose.

Lessons in every module engage students in modeling with mathematics as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 4, which is specifically addressed in the following modules:

Geometry M1: Congruence, Proof, and Constructions

Geometry M4: Connecting Algebra and Geometry Through Coordinates

#### 5: Use appropriate tools strategically.

Mathematically proficient students consider the available tools when solving a mathematical problem. These tools might include pencil and paper, concrete models, a ruler, a protractor, a calculator, a spreadsheet, a computer algebra system, a statistical package, or dynamic geometry software. Proficient students are sufficiently familiar with tools appropriate for their grade or course to make sound decisions about when each of these tools might be helpful, recognizing both the insight to be gained and their limitations. For example, mathematically proficient high school students analyze graphs of functions and solutions generated using a graphing calculator. They detect possible errors by strategically using estimation and other mathematical knowledge. When making mathematical models, they know that technology can enable them to visualize the results of varying assumptions, explore consequences, and compare predictions with data. Mathematically proficient students at various grade levels are able to identify relevant external mathematical resources, such as digital content located on a website, and use them to pose or solve problems. They are able to use technological tools to explore and deepen their understanding of concepts.

Lessons in every module engage students in using appropriate tools strategically as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 5, which is specifically addressed in the following modules:

Geometry M1: Congruence, Proof, and Constructions

#### 6: Attend to precision.

Mathematically proficient students try to communicate precisely to others. They try to use clear definitions in discussion with others and in their own reasoning. They state the meaning of the symbols they choose, including using the equal sign consistently and appropriately. They are careful about specifying units of measure, and labeling axes to clarify the correspondence with quantities in a problem. They calculate accurately and efficiently, express numerical answers with a degree of precision appropriate for the problem context. In the elementary grades, students give carefully formulated explanations to each other. By the time they reach high school they have learned to examine claims and make explicit use of definitions. Lessons in every module engage students in attending to precision as required by this standard. This practice standard is analogous to the CCSSM Standard for Mathematical Practice 6, which is specifically addressed in the following modules:

Geometry M1: Congruence, Proof, and Constructions

Geometry M3: Extending to Three Dimensions

#### 7: Look for and make use of structure.

Mathematically proficient students look closely to discern a pattern or structure. Young students, for example, might notice that three and seven more is the same amount as seven and three more, or they may sort a collection of shapes according to how many sides the shapes have. Later, students will see  $7 \times 8$  equals the well-remembered  $7 \times 5 + 7 \times 3$ , in preparation for learning about the distributive property. In the expression  $x^2 + 9x + 14$ , older students can see the 14 as  $2 \times 7$  and the 9 as 2 + 7. They recognize the significance of an existing line in a geometric figure and can use the strategy of drawing an auxiliary line for solving problems. They also can step back for an overview and shift perspective. They can see complicated things, such as some algebraic expressions, as single objects or as being composed of several objects. For example, they can see  $5-3(x-y)^2$  as 5 minus a positive number times a square and use that to realize that its value cannot be more than 5 for any real numbers *x* and *y*.

Lessons in every module engage students in looking for and making use of structure as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 7, which is specifically addressed in the following modules:

Geometry M2: Similarity, Proof, and Trigonometry

Geometry M3: Extending to Three Dimensions

Geometry M4: Connecting Algebra and Geometry Through Coordinates

Geometry M5: Circles With and Without Coordinates

# 8: Look for and express regularity in repeated reasoning.

Mathematically proficient students notice if calculations are repeated, and look both for general methods and for shortcuts. Upper elementary students might notice when dividing 25 by 11 that they are repeating the same calculations over and over again, and conclude they have a repeating decimal. By paying attention to the calculation of slope as they repeatedly check whether points are on the line through (1, 2) with slope 3, middle school students might abstract the equation (y - 2)/(x - 1) = 3. Noticing the regularity in the way terms cancel when expanding  $(x - 1)(x + 1), (x - 1)(x^2 + x + 1), \text{ and } (x - 1)(x^3 + x^2 + x + 1)$  might lead them to the general formula for the sum of a geometric series. As they work to solve a problem, mathematically proficient students maintain oversight of the process, while attending to the details. They continually evaluate the reasonableness of their intermediate results.

Lessons in every module engage students in looking for and expressing regularity in repeated reasoning as required by this standard. This practice standard is analogous to the CCSSM Standards for Mathematical Practice 8, which is specifically addressed in the following modules:

Geometry M1: Congruence, Proof, and Constructions

Geometry M4: Connecting Algebra and Geometry Through Coordinates

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
Geometry	Congruence	Cluster: Experiment with transf	or	mations in the plane.
		G-CO.A.1		Geometry M1 Topic A: Basic Constructions
		Know precise definitions of angle, circle, perpendicular line, parallel line, and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc.		Geometry M1 Topic G: Axiomatic Systems
		G-CO.A.2		Geometry M1 Topic C: Transformations/Rigid Motions
		Represent transformations in the plane using, e.g., transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).		Geometry M2 Lesson 6: Dilations as Transformations of the Plane
		<b>G-CO.A.3</b> Given a rectangle, parallelogram,		Geometry M1 Lesson 15: Rotations, Reflections, and Symmetry
		trapezoid, or regular polygon, describe the rotations and reflections that carry it onto itself.		Geometry M1 Lesson 21: Correspondence and Transformations

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		<b>G-CO.A.4</b> Develop definitions of rotations, reflections, and translations in terms of angles, circles, perpendicular lines, parallel lines, and line segments.	<ul> <li>Geometry M1 Lesson 12: Transformations—The Next Level</li> <li>Geometry M1 Lesson 13: Rotations</li> <li>Geometry M1 Lesson 14: Reflections</li> <li>Geometry M1 Lesson 16: Translations</li> </ul>
		<b>G-CO.A.5</b> Given a geometric figure and a rotation, reflection, or translation, draw the transformed figure using, e.g., graph paper, tracing paper, or geometry software. Specify a sequence of transformations that will carry a given figure onto another.	Geometry M1 Topic C: Transformations/Rigid Motions
		Cluster: Understand congruence	in terms of rigid motions.
		<b>G-CO.B.6</b> Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are	<ul> <li>Geometry M1 Lesson 15: Rotations, Reflections, and Symmetry</li> <li>Geometry M1 Lesson 16: Translations</li> <li>Geometry M1 Lesson 19: Construct and Apply a Sequence of Rigid Motions</li> <li>Geometry M1 Lesson 21: Correspondence and</li> </ul>
		congruent.	Transformations

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		<b>G-CO.B.7</b> Use the definition of congruence in terms of rigid motions to show that two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent.	<ul> <li>Geometry M1 Lesson 19: Construct and Apply a Sequence of Rigid Motions</li> <li>Geometry M1 Lesson 20: Applications of Congruence in Terms of Rigid Motions</li> <li>Geometry M1 Lesson 21: Correspondence and Transformations</li> <li>Geometry M1 Topic D: Congruence</li> <li>Geometry M1 Topic G: Axiomatic Systems</li> </ul>
		<b>G-CO.B.8</b> Explain how the criteria for triangle congruence (ASA, SAS, and SSS) follow from the definition of congruence in terms of rigid motions.	Geometry M1 Topic D: Congruence Geometry M1 Topic G: Axiomatic Systems
		Cluster: Prove geometric theore	ems.
		<b>G-CO.C.9</b> Prove theorems about lines and angles.	Geometry M1 Topic B: Unknown Angles Geometry M1 Lesson 18: Looking More Carefully at Parallel Line Geometry M1 Topic G: Axiomatic Systems

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
		<b>G-CO.C.10</b> Prove theorems about triangles.		Geometry M1 Lesson 23: Base Angles of Isosceles Triangles Geometry M1 Topic E: Proving Properties of Geometric Figures Geometry M1 Topic G: Axiomatic Systems
		<b>G-CO.C.11</b> Prove theorems about parallelograms.		Geometry M1 Lesson 28: Properties of Parallelograms Geometry M1 Topic G: Axiomatic Systems
		Cluster: Make geometric constr	uc	tions.
		G-CO.D.12		Geometry M1 Topic A: Basic Constructions
		Make formal geometric constructions with a variety of tools and methods (compass and straightedge, string, reflective devices, paper folding, dynamic geometric software, etc.).		Geometry M1 Topic C: Transformations/Rigid Motions
		<b>G-CO.D.13</b> Construct an equilateral triangle, a square, and a regular hexagon inscribed in a circle.		Geometry M1 Lessons 1–2: Construct an Equilateral Triangle Geometry M1 Topic F: Advanced Constructions

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
	Similarity,	Cluster: Understand similarity in	n t	terms of similarity transformations.
	Right Triangles, and Trigonometry	<b>G-SRT.A.1</b> Verify experimentally the properties of dilations given by a center and a scale factor:		
		a. A dilation takes a line not passing through the center of the dilation to a parallel line, and leaves a line passing through the center unchanged.		Geometry M2 Lesson 3: Making Scale Drawings Using the Parallel Method Geometry M2 Lesson 5: Scale Factors Geometry M2 Topic B: Dilations
		b. The dilation of a line segment is longer or shorter in the ratio given by the scale factor.		Geometry M2 Topic A: Scale Drawings Geometry M2 Topic B: Dilations
		<b>G-SRT.A.2</b> Given two figures, use the definition of similarity in terms of similarity transformations to decide if they are similar; explain using similarity transformations the meaning of similarity for triangles as the equality of all corresponding pairs of angles and the proportionality of all corresponding pairs of sides.		Geometry M2 Lesson 12: What Are Similarity Transformations, and Why Do We Need Them? Geometry M2 Lesson 13: Properties of Similarity Transformations Geometry M2 Lesson 14: Similarity

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		<b>G-SRT.A.3</b> Use the properties of similarity transformations to establish the Angle-Angle (AA) criterion for two triangles to be similar.	Geometry M2 Lesson 15: The Angle-Angle (AA) Criterion for Two Triangles to Be Similar Geometry M2 Lesson 17: The Side-Angle-Side (SAS) and Side-Side (SSS) Criteria for Two Triangles to
		Cluster: Prove theorems involvin	Be Similar <b>g similarity.</b>
		<b>G-SRT.B.4</b> Prove theorems about triangles.	Geometry M2 Lesson 4: Comparing the Ratio Method with the Parallel Method
			Geometry M2 Lesson 5: Scale Factors
			Geometry M2 Topic B: Dilations
			Geometry M2 Lesson 17: The Side-Angle-Side (SAS) and Side-Side (SSS) Criteria for Two Triangles to Be Similar
			Geometry M2 Lesson 18: Similarity and the Angle Bisector Theorem
			Geometry M2 Lesson 19: Families of Parallel Lines and the Circumference of the Earth
			Geometry M2 Topic D: Applying Similarity to Right Angles

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		<b>G-SRT.B.5</b> Use congruence and similarity criteria for triangles to solve problems and to prove relationships in geometric figures.	<ul> <li>Geometry M2 Lesson 16: Between-Figure and Within- Figure Ratios</li> <li>Geometry M2 Lesson 17: The Side-Angle-Side (SAS) and Side-Side-Side (SSS) Criteria for Two Triangles to Be Similar</li> <li>Geometry M2 Lesson 18: Similarity and the Angle Bisector Theorem</li> <li>Geometry M2 Topic D: Applying Similarity to Right Triangles</li> </ul>
		Cluster: Define trigonometric ra	tios and solve problems involving right triangles.
		<b>G-SRT.C.6</b> Understand that by similarity, side ratios in right triangles are properties of the angles in the triangle, leading to definitions of trigonometric ratios for acute angles.	Geometry M2 Lesson 25: Incredibly Useful Ratios Geometry M2 Lesson 26: The Definition of Sine, Cosine, and Tangent
		<b>G-SRT.C.7</b> Explain and use the relationship between the sine and cosine of complementary angles.	<ul> <li>Geometry M2 Lesson 27: Sine and Cosine of Complementary Angles and Special Angles</li> <li>Geometry M2 Lesson 28: Solving Problems Using Sine and Cosine</li> <li>Geometry M2 Lesson 29: Applying Tangents</li> </ul>

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		<b>G-SRT.C.8</b> Use trigonometric ratios and the Pythagorean Theorem to solve right triangles in applied problems.	Geometry M2 Topic E: Trigonometry
		<b>G-SRT.C.8.1</b> Derive and use the trigonometric ratios for special right triangles (30°, 60°, 90° and 45°, 45°, 90°).	Geometry M2 Lesson 24: Prove the Pythagorean Theorem Using Similarity Geometry M2 Lesson 27: Sine and Cosine of Complementary Angles and Special Angles
		Cluster: Apply trigonometry to g	eneral triangles.
		<b>G-SRT.D.9</b> Derive the formula $A = 1/2 \ ab \sin(C)$ for the area of a triangle by drawing an auxiliary line from a vertex perpendicular to the opposite side.	<ul> <li>Geometry M2 Lesson 31: Using Trigonometry to Determine Area</li> <li>Precalculus and Advanced Topics M4 Lesson 7: An Area Formula for Triangles</li> </ul>
		<b>G-SRT.D.10</b> Prove the Laws of Sines and Cosines and use them to solve problems.	Geometry M2 Lesson 32: Using Trigonometry to Find Side Lengths of an Acute Triangle Precalculus and Advanced Topics M4 Topic B: Trigonometry and Triangles
		<b>G-SRT.D.11</b> Understand and apply the Law of Sines and the Law of Cosines to find unknown measurements in right and non-right triangles (e.g., surveying problems, resultant forces).	Geometry M2 Lesson 33: Applying the Laws of Sines and Cosines Precalculus and Advanced Topics M4 Lesson 10: Putting the Law of Cosines and the Law of Sines to Use

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
	Circles	Cluster: Understand and apply t	heorems about circles.
		<b>G-C.A.1</b> Prove that all circles are similar.	Geometry M5 Lesson 7: The Angle Measure of an Arc
		<b>G-C.A.2</b> Identify and describe relationships among inscribed angles, radii, and chords.	Geometry M5: Circles With and Without Coordinates
		<b>G-C.A.3</b> Construct the inscribed and circumscribed circles of a triangle, and prove properties of angles for a quadrilateral inscribed in a circle.	Geometry M5 Lesson 1: Thales' Theorem Geometry M5 Lesson 3: Rectangles Inscribed in Circles Geometry M5 Lesson 12: Tangent Segments Geometry M5 Topic E: Cyclic Quadrilaterals and Ptolemy's Theorem
		<b>G-C.A.4</b> Construct a tangent line from a point outside a given circle to the circle.	Precalculus and Advanced Topics M4 Lesson 5: Tangent Lines and the Tangent Function

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
		Cluster: Find arc lengths and arc	eas	s of sectors of circles.
		<b>G-C.B.5</b> Derive using similarity the fact that the length of the arc intercepted by an angle is proportional to the radius, and define the radian measure of the angle as the constant of proportionality; derive the formula for the area of a sector. Convert between degrees and		Geometry M5 Topic B: Arcs and Sectors
	Expressing Geometric	radians. Cluster: Translate between the g section.	geo	ometric description and the equation for a conic
	Properties with Equations	<b>G-GPE.A.1</b> Derive the equation of a circle of given center and radius using the Pythagorean Theorem; complete the square to find the center and radius of a circle given by an equation.		Geometry M5 Topic D: Equations for Circles and Their Tangents
		<b>G-GPE.A.2</b> Derive the equation of a parabola given a focus and directrix.		Algebra II M1 Lesson 33: The Definition of a Parabola Algebra II M1 Lesson 34: Are All Parabolas Congruent? Algebra II M1 Lesson 35: Are All Parabolas Similar?

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
		Cluster: Use coordinates to prov	ve	simple geometric theorems algebraically.
		<b>G-GPE.B.4</b> Use coordinates to prove simple geometric theorems algebraically.		Geometry M4: Connecting Algebra and Geometry Through Coordinates
				Geometry M5 Lesson 19: Equations for Tangent Lines to Circles
		<b>G-GPE.B.5</b> Prove the slope criteria for parallel		Geometry M4 Lesson 4: Designing a Search Robot to Find a Beacon
		and perpendicular lines and use them to solve geometric problems (e.g., find the equation of a line parallel or perpendicular to a given line that passes through a given point).		Geometry M4 Topic B: Perpendicular and Parallel Lines in the Cartesian Plane
	line that		Geometry M5 Lesson 19: Equations for Tangent Lines to Circles	
		<b>G-GPE.B.6</b> Find the point on a directed line segment between two given points that partitions the segment in a given ratio.		Geometry M4 Topic D: Partitioning and Extending Segments and Parameterization of Lines
		<b>G-GPE.B.7</b> Use coordinates to compute perimeters of polygons and areas of triangles and rectangles, e.g., using the distance formula.		Geometry M4: Connecting Algebra and Geometry Through Coordinates

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math	
	Geometric	Cluster: Explain volume formulas and use them to solve problems.			
	Measurement and	G-GMD.A.1		Geometry M3: Extending to Three Dimensions	
	Dimension	Give an informal argument for the formulas for the circumference of a circle, area of a circle, volume of a cylinder, pyramid, and cone.			
		<b>G-GMD.A.3</b> Use volume formulas for cylinders, pyramids, cones, and spheres to solve problems.		Geometry M3: Extending to Three Dimensions	
		Cluster: Visualize relationships between two-dimensional and three-dimensional objects.			
		<b>G-GMD.B.4</b> Identify the shapes of two- dimensional cross-sections of three-dimensional objects, and identify three-dimensional objects generated by rotations of two- dimensional objects.		Geometry M3: Extending to Three Dimensions	
		<b>G-GMD.B.5</b> Know that the effect of a scale factor <i>k</i> greater than zero on length, area, and volume is to multiply each by <i>k</i> , <i>k</i> <sup>2</sup> , and <i>k</i> <sup>3</sup> , respectively; determine length, area and volume measures using scale factors.		Geometry M3: Extending to Three Dimensions	

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
		<b>G-GMD.B.6</b> Verify experimentally that in a triangle, angles opposite longer sides are larger, sides opposite larger angles are longer, and the sum of any two side lengths is greater than the remaining side length; apply these relationships to solve real-world and mathematical problems.		Geometry M2 Topic C: Similarity and Dilations
	Modeling with	Cluster: Apply geometric concepts in modeling situations.		in modeling situations.
	Geometry	<b>G-MG.A.1</b> Use geometric shapes, their measures, and their properties to describe objects (e.g., modeling a tree trunk or a human torso as a cylinder).		Geometry M2 Lesson 19: Families of Parallel Lines and the Circumference of the EarthGeometry M2 Lesson 20: How Far Away Is the Moon?Geometry M3 Lesson 5: Three-Dimensional SpaceGeometry M3 Lesson 6: General Prisms and Cylinders and Their Cross-SectionsGeometry M3 Lesson 11: The Volume Formula of a Pyramid and ConeGeometry M3 Lesson 12: The Volume Formula of a Sphere

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		<b>G-MG.A.2</b> Apply concepts of density based on area and volume in modeling situations (e.g., persons per square mile, BTUs per cubic foot).	Geometry M3 Lesson 8: Definition and Properties of Volume Geometry M3 Lesson 11: The Volume Formula of a Pyramid and Cone
		<b>G-MG.A.3</b> Apply geometric methods to solve design problems (e.g., designing an object or structure to satisfy physical constraints or minimize cost; working with typographic grid systems based on ratios).	Geometry M2 Lesson 2: Making Scale Drawings Using the Ratio Method Geometry M3 Lesson 11: The Volume Formula of a Pyramid and Cone Geometry M3 Lesson 12: The Volume Formula of a Sphere Geometry M3 Lesson 13: How Do 3D Printers Work?

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math
Statistics and	Conditional Probability and the Rules of Probability	Cluster: Understand independence and conditional probability and use them to interpret data.		
Probability		<b>S-CP.A.1</b> Describe events as subsets of a sample space (the set of outcomes) using characteristics (or categories) of the outcomes, or as unions, intersections, or complements of other events ("or," "and," "not").		Algebra II M4 Topic A: Probability
		<b>S-CP.A.2</b> Understand that two events <i>A</i> and <i>B</i> are independent if the probability of <i>A</i> and <i>B</i> occurring together is the product of their probabilities, and use this characterization to determine if they are independent.	1	Algebra II M4 Lesson 6: Probability Rules
		<b>S-CP.A.3</b> Understand the conditional probability of <i>A</i> given <i>B</i> as P(A  and  B)/P(B), and interpret independence of <i>A</i> and <i>B</i> as saying that the conditional probability of <i>A</i> given <i>B</i> is the same as the probability of <i>A</i> , and the conditional probability of <i>B</i> given <i>A</i> is the same as the probability of <i>B</i> .	1	Algebra II M4 Lesson 4: Calculating Conditional Probabilities and Evaluating Independence Using Two- Way Tables Algebra II M4 Lesson 6: Probability Rules

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math
		S-CP.A.4 Construct and interpret two-way frequency tables of data when two categories are associated with each object being classified. Use the two-way table as a sample space to decide if events are independent and to approximate conditional probabilities.	Algebra II M4 Lesson 2: Calculating Probabilities of Events Using Two-Way Tables Algebra II M4 Lessons 3–4: Calculating Conditional Probabilities and Evaluating Independence Using Two- Way Tables
	S-CP.A.5 Recognize and explain the concepts of conditional probability and independence in everyday language and everyday situations.	Algebra II M4 Topic A: Probability	

Conceptual Category	Domain	Standards for Mathematical Content	Aligned Components of Eureka Math	
		Cluster: Use the rules of probability to compute probabilities of compound events in a uniform probability model.		
		<b>S-CP.B.6</b> Find the conditional probability of <i>A</i> given <i>B</i> as the fraction of <i>B</i> 's outcomes that also belong to <i>A</i> , and interpret the answer in terms of the model.	Algebra II M4 Lessons 3–4: Calculating Conditional Probabilities and Evaluating Independence Using Two- Way Tables	
		<b>S-CP.B.</b> 7 Apply the Addition Rule, P(A  or  B) = P(A) + P(B) - P(A  and  B), and interpret the answer in terms of the model.	Algebra II M4 Lesson 7: Probability Rules	
		<b>S-CP.B.8</b> Apply the general Multiplication Rule in a uniform probability model, $P(A \text{ and } B) = P(A)P(B A) =$ P(B)P(A B), and interpret the answer in terms of the model.	<ul> <li>Precalculus and Advanced Topics M5 Lesson 1: The General Multiplication Rule</li> <li>Precalculus and Advanced Topics M5 Topic C: Using Probability to Make Decisions</li> </ul>	
		<b>S-CP.B.9</b> Use permutations and combinations to compute probabilities of compound events and solve problems.	Precalculus and Advanced Topics M5: Probability and Statistics	

Conceptual Category	Domain	Standards for Mathematical Content		Aligned Components of Eureka Math	
	Using Probability to Make Decisions	Cluster: Use probability to evaluate outcomes of decisions.			
		<b>S-MD.B.6</b> Use probabilities to make fair decisions (e.g., drawing by lots, using a random number generator).		Precalculus and Advanced Topics M5 Lessons 13–14: Games of Chance and Expected Value	
				Precalculus and Advanced Topics M5 Lesson 15: Using Expected Values to Compare Strategies	
		<b>S-MD.B.7</b> Analyze decisions and strategies using probability concepts (e.g., product testing, medical testing, pulling a hockey goalie at the end of a game).		Precalculus and Advanced Topics M5 Lessons 13–14: Games of Chance and Expected Value Precalculus and Advanced Topics M5 Lesson 15: Using Expected Values to Compare Strategies	