EUREKA MATH[®]

G R E A T M I N D S

Grade K | New Jersey Student Learning Standards for Mathematics Correlation to *Eureka Math*®

About Eureka Math

Created by Great Minds®, a mission-driven Public Benefit Corporation, Eureka Math® helps teachers deliver unparalleled math instruction that provides students with a deep understanding and fluency in math. Crafted by teachers and math scholars, the curriculum carefully sequences the mathematical progressions to maximize coherence from Prekindergarten through Precalculus—a principle tested and proven to be essential in students' mastery of math.

Teachers and students using *Eureka Math* find the trademark "Aha!" moments in *Eureka Math* to be a source of joy and inspiration, lesson after lesson, year after year.

Aligned

Great Minds offers detailed analyses that demonstrate how each grade of *Eureka Math* aligns with specific state standards. Access these free alignment studies at greatminds.org/state-studies.

Data

Schools and districts nationwide are experiencing student growth and impressive test scores after using *Eureka Math*. See their stories and data at <u>greatminds.org/data</u>.

Full Suite of Resources

Great Minds offers the *Eureka Math* curriculum as PDF downloads for free, noncommercial use. Access the free PDFs at <u>greatminds.org/math/curriculum</u>.

The teacher-writers who created the curriculum have also developed essential resources, available only from Great Minds, including the following:

- Printed material in English and Spanish
- Digital resources
- Professional development
- Classroom tools and manipulatives
- Teacher support materials
- · Parent resources

Standards for Mathematical Practice

Aligned Components of Eureka Math

MP.1

Make sense of problems and persevere in solving them.

MP.2

Reason abstractly and quantitatively.

MP.3

Construct viable arguments and critique the reasoning of others.

MP.4

Model with mathematics.

MP.5

Use appropriate tools strategically.

MP.6

Attend to precision.

MP.7

Look for and make use of structure.

MP.8

Look for and express regularity in repeated reasoning.

Lessons in every module engage students in mathematical practices. These are designated in the Module Overview and labeled in lessons.

For example:

A STORY OF UNITS

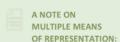
Lesson 4 K•2

Note: Students can become frustrated as they attempt to articulate the difference between a circle and an oval. Though they may not be able to describe the concept of equidistance from a center, they can tell you that if they had a race car, they would rather have wheels in the shape of a circle than in the shape of an oval. "Circles can roll better!" "They are not squished!"



T: We are going to have another detective hunt today. You and your partner will search for these shapes in the classroom. Use your clipboards and detective equipment, and draw any circles and hexagons that are hiding! (Allow students to investigate for five minutes before they return to their seats.)

T: Would anyone like to show and share one of the circles or hexagons they found in the classroom today? How is your circle or hexagon different from the other shapes we've learned? (Allow time for sharing and discussion.)



Once the vocabulary words hexagon and circle have been introduced, nost these on the word wall with a visual of a circle and many different examples of hexagons.

Counting and Cardinality

K.CC.A Know number names and the count sequence.

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K.CC.A.1 Count to 100 by ones and by tens.	GK M5 Topic D: Extend the Say Ten and Regular Count Sequence to 100
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K.CC.A.2	GK M1 Topic G: One More with Numbers 0-10
Count forward beginning from a given number within the known sequence	GK M5 Lesson 13: Show, count, and write to answer how many questions in linear and array configurations.
(instead of having to begin at 1).	GK M5 Lesson 16: Count within tens by ones.
	GK M5 Lesson 17: Count across tens when counting by ones through 40.
	GK M5 Lesson 18: Count across tens by ones to 100 with and without objects.
	GK M5 Lesson 19: Explore numbers on the Rekenrek.
K.CC.A.3	GK M1 Topic D: The Concept of Zero and Working with Numbers 0–5
Write numbers from 0 to 20 . Represent	GK M1 Topic E: Working with Numbers 6-8 in Different Configurations
a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).	GK M1 Lesson 23: Organize and count 9 varied geometric objects in linear and array (3 threes) configurations. Place objects on 5-group mat. Match with numeral 9.
a count of no objects).	GK M1 Lesson 24: Strategize to count 9 objects in circular (around a paper plate) and scattered configurations printed on paper. Write numeral 9. Represent a path through the scatter count with a pencil. Number each object.
	GK M1 Lesson 25: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10 Place on the 5-group mat. Dialogue about 9 and 10 . Write numeral 10 .
	GK M1 Lesson 26: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10 Place on the 5-group mat. Dialogue about 9 and 10 . Write numeral 10 .
	GK M1 Lesson 27: Count 10 objects, and move between all configurations.
	GK M5 Lesson 6: Model with objects and represent numbers $10\ \mathrm{to}\ 20$ with place value or Hide Zero cards.

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K.CC.A.3 continued	GK M5 Lesson 7: Model and write numbers 10 to 20 as number bonds.
	GK M5 Lesson 8: Model teen numbers with materials from abstract to concrete.
	GK M5 Lesson 14: Show, count, and write to answer how many questions with up to 20 objects in circular configurations.
	GK M6 Lesson 8: Culminating task.

Counting and Cardinality

K.CC.B Count to tell the number of objects.

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Aligned Components of Eureka Math

K.CC.B.4 Understand the relationship between numbers and quantities; connect counting to cardinality.	This standard is fully addressed by the lessons aligned to its subsections.
K.CC.B.4.a	GK M1 Lesson 5: Classify items into three categories, determine the count in each, and reason about how the last number named determines the total.
When counting objects, say the number names in the standard order, pairing	GK M1 Lesson 6: Sort categories by count. Identify categories with 2, 3, and 4 within a given scenario.
each object with one and only one	GK M1 Topic C: Numbers to 5 in Different Configurations, Math Drawings, and Expressions
number name and each number name with one and only one object.	GK M1 Topic D: The Concept of Zero and Working with Numbers 0–5
,	GK M1 Topic E: Working with Numbers 6–8 in Different Configurations
	GK M1 Lesson 23: Organize and count 9 varied geometric objects in linear and array (3 threes) configurations. Place objects on 5-group mat. Match with numeral 9.
	GK M1 Lesson 24: Strategize to count 9 objects in circular (around a paper plate) and scattered configurations printed on paper. Write numeral 9. Represent a path through the scatter count with a pencil. Number each object.

Aligned Components of Eureka Math

Standards for Mathematics	Aligned Components of Eureka Math		
K.CC.B.4.a continued	GK M1 Lesson 25: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10. Place on the 5-group mat. Dialogue about 9 and 10. Write numeral 10.		
	GK M1 Lesson 26: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10 . Place on the 5-group mat. Dialogue about 9 and 10 . Write numeral 10 .		
	GK M1 Lesson 27: Count 10 objects, and move between all configurations.		
	GK M1 Topic G: One More with Numbers 0–10		
	GK M1 Topic H: One Less with Numbers 0–10		
	GK M5 Lesson 1: Count straws into piles of ten; count the piles as 10 ones.		
	GK M5 Lesson 2: Count 10 objects within counts of 10 to 20 objects, and describe as 10 ones and ones.		
	GK M5 Lesson 3: Count and circle 10 objects within images of 10 to 20 objects, and describe as 10 ones and ones.		
	GK M6 Lesson 4: Describe the relative position of shapes using ordinal numbers.		
K.CC.B.4.b Understand that the last number name said tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.	GK M1 Lesson 5: Classify items into three categories, determine the count in each, and reason about how the last number named determines the total.		
	GK M1 Lesson 6: Sort categories by count. Identify categories with 2, 3, and 4 within a given scenario.		
	GK M1 Topic C: Numbers to 5 in Different Configurations, Math Drawings, and Expressions		
	GK M1 Topic D: The Concept of Zero and Working with Numbers 0–5		
	GK M1 Topic E: Working with Numbers 6-8 in Different Configurations		
	GK M1 Lesson 23: Organize and count 9 varied geometric objects in linear and array (3 threes) configurations. Place objects on 5-group mat. Match with numeral 9.		
	GK M1 Lesson 24: Strategize to count 9 objects in circular (around a paper plate) and scattered configurations printed on paper. Write numeral 9. Represent a path through the scatter count with a pencil. Number each object.		

Aligned Components of Eureka Math

GK M1 Lesson 25: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10 Place on the 5-group mat. Dialogue about 9 and 10 . Write numeral 10 .
GK M1 Lesson 26: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10 Place on the 5-group mat. Dialogue about 9 and 10 . Write numeral 10 .
GK M1 Lesson 27: Count 10 objects, and move between all configurations.
GK M1 Topic G: One More with Numbers 0 – 10
GK M1 Topic H: One Less with Numbers 0-10
GK M1 Topic G: One More with Numbers 0-10
GK M3 Lesson 23: Reason to identify and make a set that has 1 more.
GK M4 Lesson 38: Add 1 to numbers 1 – 9 to see the pattern of the next number using 5 -group drawings and equations.
GK M5 Lesson 10: Build a Rekenrek to 20.
GK M5 Lesson 11: Show, count, and write numbers 11 to 20 in tower configurations increasing by $1-a$ pattern of 1 larger.
GK M5 Lesson 13: Show, count, and write to answer how many questions in linear and array configurations.
GK M1 Topic C: Numbers to 5 in Different Configurations, Math Drawings, and Expressions
GK M1 Topic D: The Concept of Zero and Working with Numbers 0–5
GK M1 Topic E: Working with Numbers 6-8 in Different Configurations
GK M1 Lesson 23: Organize and count 9 varied geometric objects in linear and array (3 threes) configurations. Place objects on 5-group mat. Match with numeral 9.
GK M1 Lesson 24: Strategize to count 9 objects in circular (around a paper plate) and scattered configurations printed on paper. Write numeral 9. Represent a path through the scatter count with a pencil. Number each object.

Aligned Components of Eureka Math

K.CC.B.5 continued	GK M1 Lesson 25: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10 .
	Place on the 5-group mat. Dialogue about 9 and 10. Write numeral 10.

GK M1 Lesson 26: Count 10 objects in linear and array configurations (2 fives). Match with numeral 10. Place on the 5-group mat. Dialogue about 9 and 10. Write numeral 10.

GK M1 Lesson 27: Count 10 objects, and move between all configurations.

GK M1 Lesson 37: Culminating task.

GK M5 Lesson 1: Count straws into piles of ten; count the piles as 10 ones.

GK M5 Lesson 2: Count 10 objects within counts of 10 to 20 objects, and describe as 10 ones and ____ ones.

GK M5 Lesson 3: Count and circle 10 objects within images of 10 to 20 objects, and describe as 10 ones and ____ ones.

GK M5 Lesson 12: Represent numbers 20 to 11 in tower configurations decreasing by 1-a pattern of 1 smaller.

GK M5 Lesson 13: Show, count, and write to answer how many questions in linear and array configurations.

GK M5 Lesson 14: Show, count, and write to answer how many questions with up to 20 objects in circular configurations.

GK M5 Topic E: Represent and Apply Compositions and Decompositions of Teen Numbers

GK M6 Lesson 8: Culminating task.

Counting and Cardinality

K.CC.C Compare numbers.

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Aligned Components of Eureka Math

K.CC.C.6 Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.	GK M3 Lesson 5: Determine which linking cube stick is longer than or shorter than the other. GK M3 Topic E: Are There Enough? GK M3 Topic F: Comparison of Sets Within 10 GK M3 Topic G: Comparison of Numerals	
K.CC.C.7 Compare two numbers between 1 and 10 presented as written numerals.	GK M3 Lesson 20: Relate more and less to length. GK M3 Lesson 22: Identify and create a set that has the same number of objects. GK M3 Lesson 23: Reason to identify and make a set that has 1 more. GK M3 Lesson 24: Reason to identify and make a set that has 1 less. GK M3 Topic G: Comparison of Numerals	

Operations and Algebraic Thinking

K.OA.A Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from.

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Aligned Components of Eureka Math

K.OA.A.1

Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

GK M1 Lesson 28: Act out result unknown story problems without equations.

GK M4 Topic A: Compositions and Decompositions of 2, 3, 4, and 5

GK M4 Topic B: Decompositions of 6, 7, and 8 into Number Pairs

GK M4 Topic C: Addition with Totals of 6, 7, and 8

GK M4 Topic D: Subtraction from Numbers to 8

GK M4 Topic E: Decompositions of 9 and 10 into Number Pairs

GK M4 Topic F: Addition with Totals of 9 and 10

GK M4 Topic G: Subtraction from 9 and 10

GK M4 Topic H: Patterns with Adding 0 and 1 and Making 10

GK M6 Lesson 8: Culminating task.

K.OA.A.2

Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem.

GK M4 Lesson 16: Solve add to with result unknown word problems to 8 with equations. Box the unknown.

GK M4 Lesson 17: Solve put together with total unknown word problems to 8 using objects and drawings.

GK M4 Lesson 18: Solve both addends unknown word problems to 8 to find addition patterns in number pairs.

GK M4 Topic D: Subtraction from Numbers to 8

GK M4 Topic E: Decompositions of 9 and 10 into Number Pairs

GK M4 Lesson 31: Solve add to with total unknown and put together with total unknown problems with totals of 9 and 10.

GK M4 Lesson 32: Solve both addends unknown word problems with totals of 9 and 10 using 5-group drawings.

Aligned Components of Eureka Math

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GK M4 Lesson 34: Represent subtraction story problems by breaking off, crossing out, and hiding a part.

GK M4 Lesson 35: Decompose the number 9 using 5-group drawings, and record each decomposition with a subtraction equation.

GK M4 Lesson 36: Decompose the number 10 using 5-group drawings, and record each decomposition with a subtraction equation.

GK M4 Lesson 37: Add or subtract 0 to get the same number and relate to word problems wherein the same quantity that joins a set, separates.

GK M4 Lesson 38: Add 1 to numbers 1–9 to see the pattern of the next number using 5-group drawings and equations.

GK M4 Lesson 39: Find the number that makes 10 for numbers 1–9, and record each with a 5-group drawing.

GK M6 Lesson 8: Culminating task.

K.OA.A.3

Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

GK M1 Lesson 8: Answer how many questions to 5 in linear configurations (5-group), with 4 in an array configuration. Compare ways to count to five fingers.

GK M1 Lesson 9: Within linear and array dot configurations of numbers 3, 4, and 5, find hidden partners.

GK M1 Lesson 10: Within circular and scattered dot configurations of numbers 3, 4, and 5, find hidden partners.

GK M1 Lesson 11: Model decompositions of 3 with materials, drawings, and expressions. Represent the decomposition as 1 + 2 and 2 + 1.

GK M1 Lesson 14: Write numerals 1–3. Represent decompositions with materials, drawings, and equations, 3 = 2 + 1 and 3 = 1 + 2.

GK M1 Lesson 16: Write numerals 1–5 in order. Answer and make drawings of decompositions with totals of 4 and 5 without equations.

GK M1 Lesson 37: Culminating task.

Aligned Components of Eureka Math

K.OA.A.3 continued

GK M3 Lesson 7: Compare objects using the same as.

GK M4 Topic A: Compositions and Decompositions of 2, 3, 4, and 5

GK M4 Topic B: Decompositions of 6, 7, and 8 into Number Pairs

GK M4 Lesson 13: Represent decomposition and composition addition stories to 6 with drawings and equations with no unknown.

GK M4 Lesson 14: Represent decomposition and composition addition stories to 7 with drawings and equations with no unknown.

GK M4 Lesson 15: Represent decomposition and composition addition stories to 8 with drawings and equations with no unknown.

GK M4 Lesson 18: Solve both addends unknown word problems to 8 to find addition patterns in number pairs.

GK M4 Lesson 20: Solve take from with result unknown expressions and equations using the minus sign with no unknown.

GK M4 Lesson 21: Represent subtraction story problems using objects, drawings, expressions, and equations.

GK M4 Lesson 22: Decompose the number 6 using 5-group drawings by breaking off or removing a part, and record each decomposition with a drawing and subtraction equation.

GK M4 Lesson 23: Decompose the number 7 using 5-group drawings by hiding a part, and record each decomposition with a drawing and subtraction equation.

GK M4 Lesson 24: Decompose the number 8 using 5-group drawings and crossing off a part, and record each decomposition with a drawing and subtraction equation.

GK M4 Topic E: Decompositions of 9 and 10 into Number Pairs

GK M4 Topic F: Addition with Totals of 9 and 10

GK M4 Topic G: Subtraction from $9\ \mathrm{and}\ 10$

GK M4 Lesson 41: Culminating task.

Aligned Components of Eureka Math

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For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.

GK M4 Lesson 39: Find the number that makes 10 for numbers 1–9, and record each with

GK M4 Lesson 40: Find the number that makes 10 for numbers 1-9, and record each with an addition equation.

GK M5 Lesson 10: Build a Rekenrek to 20.

GK M6 Lesson 8: Culminating task.

a 5-group drawing.

K.OA.A.5

Demonstrate accuracy and efficiency for addition and subtraction within 5.

GK M4 Topic A: Compositions and Decompositions of 2, 3, 4, and 5

Number and Operation in Base Ten

K.NBT.A Work with numbers 11-19 to gain foundations for place value.

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K.NBT.A.1

Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.

GK M5 Lesson 2: Count 10 objects within counts of 10 to 20 objects, and describe as 10 ones and $___$ ones.

GK M5 Lesson 3: Count and circle 10 objects within images of 10 to 20 objects, and describe as 10 ones and ____ ones.

GK M5 Lesson 4: Count straws the Say Ten way to 19; make a pile for each ten.

GK M5 Lesson 5: Count straws the Say Ten way to 20; make a pile for each ten.

GK M5 Topic B: Compose Numbers 11–20 from 10 Ones and Some Ones; Represent and Write Teen Numbers

GK M5 Lesson 11: Show, count, and write numbers 11 to 20 in tower configurations increasing by 1-a pattern of 1 larger.

Aligned Components of Eureka Math

K.NBT.A.1 continued	GK M5 Lesson 12: Represent numbers 20 to 11 in tower configurations decreasing by $1-a$ pattern of 1 smaller.
	GK M5 Lesson 13: Show, count, and write to answer how many questions in linear and array configurations.
	GK M5 Lesson 14: Show, count, and write to answer how many questions with up to 20 objects in circular configurations.
	GK M5 Topic E: Represent and Apply Compositions and Decompositions of Teen Numbers

Measurement

K.M.A Describe and compare measurable attributes.

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Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object. GK M3 Topic A: Comparison of Length and Height

GK M3 Lesson 4: Compare the length of linking cube sticks to a 5-stick.

GK M3 Lesson 5: Determine which linking cube stick is longer than or shorter than the other.

GK M3 Lesson 6: Compare the length of linking cube sticks to various objects.

GK M3 Topic C: Comparison of Weight

GK M3 Topic D: Comparison of Volume

GK M3 Topic H: Clarification of Measurable Attributes

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K.M.A.2

Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference.

GK M3 Topic A: Comparison of Length and Height

GK M3 Lesson 4: Compare the length of linking cube sticks to a 5-stick.

GK M3 Lesson 5: Determine which linking cube stick is longer than or shorter than the other.

GK M3 Lesson 6: Compare the length of linking cube sticks to various objects.

GK M3 Topic C: Comparison of Weight

GK M3 Topic D: Comparison of Volume

GK M3 Topic H: Clarification of Measurable Attributes

GK M6 Lesson 8: Culminating task.

Measurement

K.M.B Work with money.

New Jersey Student Learning Standards for Mathematics

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K.M.B.3

Understand that certain objects are coins and dollar bills, and that coins and dollar bills represent money. Identify the values of all U.S. coins and the one-dollar bill.

Supplemental material is necessary to address this standard.

K | New Jersey Student Learning Standards for Mathematics Correlation to Eureka Math

Data Literacy

K.DL.A Classify objects and count the number of objects in each category.

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K.DL.A.1

Classify objects into given categories; count the numbers of objects in each category and sort the categories by count.

GK M1 Topic A: Attributes of Two Related Objects

GK M1 Topic B: Classify to Make Categories and Count

GK M2 Lesson 9: Identify and sort shapes as two-dimensional or three-dimensional, and recognize two-dimensional and three-dimensional shapes in different orientations and sizes.

Geometry

K.G.A Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres).

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Aligned Components of Eureka Math

K.G.A.1

Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, *below*, *beside*, *in front of*, *behind*, and *next to*.

GK M2 Lesson 5: Describe and communicate positions of all flat shapes using the words above, below, beside, in front of, next to, and behind.

GK M2 Lesson 8: Describe and communicate positions of all flat shapes using the words above, below, beside, in front of, next to, and behind.

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K.G.A.2	GK M2 Lesson 2: Explain decisions about classifications of triangles into categories using variants	
Correctly name shapes regardless of their	and non-examples. Identify shapes as triangles.	
orientations or overall size.	GK M2 Lesson 3: Explain decisions about classifications of rectangles into categories using variants and non-examples. Identify shapes as triangles.	
	GK M2 Lesson 4: Explain decisions about classifications of hexagons and circles, and identify them by name. Make observations using variants and non-examples.	
	GK M2 Lesson 7: Explain decisions about classification of solid shapes into categories. Name the solid shapes.	
	GK M2 Lesson 8: Describe and communicate positions of all flat shapes using the words above, below, beside, in front of, next to, and behind.	
K.G.A.3	GK M2 Lesson 9: Identify and sort shapes as two-dimensional or three-dimensional, and recognize	
Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").	two-dimensional and three-dimensional shapes in different orientations and sizes.	

Geometry

K.G.B Analyze, compare, create, and compose shapes.

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K.G.B.4	CV M2 Tanis A. Two Dimensional Flat Shapes
Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).	GK M2 Topic A: Two-Dimensional Flat Shapes GK M2 Topic B: Three-Dimensional Solid Shapes GK M2 Topic C: Two-Dimensional and Three-Dimensional Shapes GK M6 Lesson 1: Describe the systematic construction of flat shapes using ordinal numbers. GK M6 Lesson 2: Build flat shapes with varying side lengths and record with drawings. GK M6 Lesson 3: Compose solids using flat shapes as a foundation. GK M6 Lesson 5: Compose flat shapes using pattern blocks and drawings.
K.G.B.5 Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes.	GK M6 Lesson 1: Describe the systematic construction of flat shapes using ordinal numbers. GK M6 Lesson 2: Build flat shapes with varying side lengths and record with drawings. GK M6 Lesson 3: Compose solids using flat shapes as a foundation.
K.G.B.6 Compose simple shapes to form larger shapes.	GK M6 Topic B: Composing and Decomposing Shapes