About Eureka Math

EUREKA

MATH

Created by Great Minds[®], a mission-driven Public Benefit Corporation, Eureka Math® helps teachers deliver unparalleled math instruction that provides students with a deep understanding and fluency in math. Crafted by teachers and math scholars, the curriculum carefully sequences the mathematical progressions to maximize coherence from Prekindergarten through Precalculus-a principle tested and proven to be essential in students' mastery of math.

Teachers and students using Eureka Math find the trademark "Aha!" moments in Eureka Math to be a source of joy and inspiration, lesson after lesson, year after year.

Aligned

Great Minds offers detailed analyses that demonstrate how each grade of Eureka Math aligns with specific state standards. Access these free alignment studies at greatminds.org/state-studies.

Data

Schools and districts nationwide are experiencing student growth and impressive test scores after using Eureka Math. See their stories and data at greatminds.org/data.

Full Suite of Resources

Great Minds offers the *Eureka Math* curriculum as PDF downloads for free, noncommercial use. Access the free PDFs at greatminds.org/ math/curriculum.

The teacher-writers who created the curriculum have also developed essential resources, available only from Great Minds, including the following:

- Printed material in English and Spanish
- Digital resources
- Professional development
- Classroom tools and manipulatives
- Teacher support materials
- Parent resources

Mathematical Process Goals for Students	Aligned Components of Eureka Math
Mathematical Problem Solving	Lessons in every module engage students in mathematical processes.
Mathematical Communication	
Mathematical Reasoning	
Mathematical Connections	
Mathematical Representations	

Number and Number Sense

4.NS.1 The student will use place value understanding to read, write, and identify the place and value of each digit in a nine-digit whole number.

Mathematics Standards of Learning -

for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.1.a Read nine-digit whole numbers, presented in standard form, and represent the same number	G4 M1 Lesson 3: Name numbers within 1 million by building understanding of the place value chart and placement of commas for naming base thousand units. G4 M1 Lesson 4: Read and write multi-digit numbers using base ten numerals, number names, and expanded form.
in written form.	
4.NS.1.b Write nine-digit whole numbers in standard form when the numbers are presented orally or in written form.	G4 M1 Lesson 2: Recognize a digit represents 10 times the value of what it represents in the place to its right.
	G4 M1 Lesson 3: Name numbers within 1 million by building understanding of the place value chart and placement of commas for naming base thousand units.
	G4 M1 Lesson 4: Read and write multi-digit numbers using base ten numerals, number names, and expanded form.
	G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.
4.NS.1.c Apply patterns within the base 10 system to determine and communicate, orally and in written form, the place and value of each digit in a nine-digit whole number (e.g., in 568,165,724, the	G4 M1 Lesson 3: Name numbers within 1 million by building understanding of the place value chart and placement of commas for naming base thousand units.
	G4 M1 Lesson 4: Read and write multi-digit numbers using base ten numerals, number names, and expanded form.
	G4 M1 Lesson 5: Compare numbers based on meanings of the digits, using $>$, $<$, or $=$ to record the comparison.
is 8,000,000).	G4 M3 Topic B: Multiplication by 10, 100, and 1,000

Number and Number Sense

4.NS.2 The student will demonstrate an understanding of the base 10 system to compare and order whole numbers up to seven digits.

Mathematics Standards of Learning for Virginia Public Schools

Aligned Components of Eureka Math

4.NS.2.a	G4 M1 Lesson 5: Compare numbers based on meanings of the digits, using >, <, or = to record the comparison.
Compare two whole numbers up to seven digits each, using words (greater than, less than, equal to, not equal to) and/or using symbols (>, <, =, \neq).	Supplemental material is necessary to address the not equal to symbol.
4.NS.2.b Order up to four whole numbers up to seven digits each, from least to greatest or greatest to least.	G4 M1 Lesson 5: Compare numbers based on meanings of the digits, using >, <, or = to record the comparison. Supplemental material is necessary to fully address ordering whole numbers.

Number and Number Sense

4.NS.3 The student will use mathematical reasoning and justification to represent, compare, and order fractions (proper, improper, and mixed numbers with denominators 12 or less), with and without models.

Mathematics Standards of Learning for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.3.a	G4 M5 Lesson 12: Reason using benchmarks to compare two fractions on the number line.
Compare and order no more than four fractions (proper or improper), and/or mixed numbers, with like denominators by comparing the number of parts (numerators) using fractions with denominators of 12 or less (e.g., $\frac{1}{5} < \frac{3}{5}$). Justify comparisons orally, in writing, or with a model.	 G4 M5 Lesson 13: Reason using benchmarks to compare two fractions on the number line. G4 M5 Lesson 14: Find common units or number of units to compare two fractions. G4 M5 Lesson 27: Compare fractions greater than 1 by creating common numerators or denominators. G4 M5 Lesson 28: Solve word problems with line plots. Supplemental material is necessary to fully address ordering fractions and mixed numbers.

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for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.3.b	G4 M5 Lesson 12: Reason using benchmarks to compare two fractions on the number line.
Compare and order no more than four fractions (proper or improper), and/or mixed numbers, with like numerators and unlike denominators by comparing the size of the parts using fractions with denominators of 12 or less (e.g., $\frac{3}{8} < \frac{3}{5}$). Justify comparisons orally, in writing, or with a model.	 G4 M5 Lesson 12: Reason using benchmarks to compare two fractions on the number line. G4 M5 Lesson 13: Reason using benchmarks to compare two fractions on the number line. G4 M5 Lesson 14: Find common units or number of units to compare two fractions. G4 M5 Lesson 27: Compare fractions greater than 1 by creating common numerators or denominators. G4 M5 Lesson 28: Solve word problems with line plots. Supplemental material is necessary to fully address ordering fractions and mixed numbers.
4.NS.3.c Use benchmarks (e.g., $0, \frac{1}{2}$, or 1) to compare and order no more than four fractions (proper or improper), and/or mixed numbers, with like and unlike denominators of 12 or less. Justify comparisons orally, in writing, or with a model.	 G4 M5 Lesson 12: Reason using benchmarks to compare two fractions on the number line. G4 M5 Lesson 13: Reason using benchmarks to compare two fractions on the number line. G4 M5 Lesson 26: Compare fractions greater than 1 by reasoning using benchmark fractions. G4 M5 Lesson 27: Compare fractions greater than 1 by creating common numerators or denominators. G4 M5 Lesson 28: Solve word problems with line plots. Supplemental material is necessary to fully address ordering fractions and mixed numbers.
4.NS.3.d Compare two fractions (proper or improper) and/or mixed numbers using fractions with denominators of 12 or less, using the symbols >, <, and = (e.g., $\frac{2}{3} > \frac{1}{7}$). Justify comparisons orally, in writing, or with a model.	 G4 M5 Topic C: Fraction Comparison G4 M5 Lesson 26: Compare fractions greater than 1 by reasoning using benchmark fractions. G4 M5 Lesson 27: Compare fractions greater than 1 by creating common numerators or denominators. G4 M5 Lesson 28: Solve word problems with line plots.

for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.3.e	G4 M5 Lesson 5: Decompose unit fractions using area models to show equivalence.
Represent equivalent fractions with	G4 M5 Lesson 6: Decompose fractions using area models to show equivalence.
denominators of 12 or less, with and	G4 M5 Topic B: Fraction Equivalence Using Multiplication and Division
without models.	G4 M5 Lesson 20: Use visual models to add two fractions with related units using the denominators 2, 3, 4, 5, 6, 8, 10, and 12.
	G4 M5 Lesson 21: Use visual models to add two fractions with related units using the denominators 2, 3, 4, 5, 6, 8, 10, and 12.
	G4 M6 Lesson 5: Model the equivalence of tenths and hundredths using the area model and place value disks.
	G4 M6 Lesson 8: Use understanding of fraction equivalence to investigate decimal numbers on the place value chart expressed in different units.
	G5 M3 Lesson 1: Make equivalent fractions with the number line, the area model, and numbers.
4.NS.3.f	G4 M5 Topic A: Decomposition and Fraction Equivalence
Compose and decompose fractions	G4 M5 Lesson 16: Use visual models to add and subtract two fractions with the same units.
(proper and improper) and/or mixed numbers with denominators	G4 M5 Lesson 17: Use visual models to add and subtract two fractions with the same units, including subtracting from one whole.
without models.	G4 M5 Lesson 18: Add and subtract more than two fractions.
	G4 M5 Lesson 20: Use visual models to add two fractions with related units using the denominators 2, 3, 4, 5, 6, 8, 10, and 12.
	G4 M5 Lesson 21: Use visual models to add two fractions with related units using the denominators 2, 3, 4, 5, 6, 8, 10, and 12.
	G4 M5 Lesson 22: Add a fraction less than 1 to, or subtract a fraction less than 1 from, a whole number using decomposition and visual models.
	G5 M3 Lesson 2: Make equivalent fractions with sums of fractions with like denominators.

Mathematics Standards of Learning for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.3.g	G5 M4 Topic B: Fractions as Division
Represent the division of two whole numbers as a fraction given a contextual situation and a model (e.g., $\frac{3}{5}$ means the same as 3 divided by 5 or $\frac{3}{5}$ represents the amount of muffin each of five children will receive when sharing three muffins equally).	

Number and Number Sense

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4.NS.4 The student will use mathematical reasoning and justification to represent, compare, and order decimals through thousandths, with and without models.

Mathematics Standards of Learning for Virginia Public Schools

4.NS.4.a Investigate and describe the ten-to-one place value relationship for decimals through thousandths, using concrete models (e.g., place value mats/charts, decimal squares, base 10 blocks).	G4 M6 Lesson 1: Use metric measurement to model the decomposition of one whole into tenths. G4 M6 Lesson 3: Represent mixed numbers with units of tens, ones, and tenths with place value disks, on the number line, and in expanded form. G4 M6 Lesson 4: Use meters to model the decomposition of one whole into hundredths. Represent
	and count hundredths. G4 M6 Lesson 5: Model the equivalence of tenths and hundredths using the area model and place value disks. G4 M6 Lesson 8: Use understanding of fraction equivalence to investigate decimal numbers on the
	place value chart expressed in different units. G4 M6 Topic D: Addition with Tenths and Hundredths G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers. G5 M1 Lesson 1: Reason concretely and pictorially using place value understanding to relate adjacent base ten units from millions to thousandths.

for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.4.b	G4 M6 Topic A: Exploration of Tenths
Represent and identify decimals expressed through thousandths, using	G4 M6 Lesson 4: Use meters to model the decomposition of one whole into hundredths. Represent and count hundredths.
concrete, pictorial, and numerical representations.	G4 M6 Lesson 5: Model the equivalence of tenths and hundredths using the area model and place value disks.
	G4 M6 Lesson 6: Use the area model and number line to represent mixed numbers with units of ones, tenths, and hundredths in fraction and decimal forms.
	G4 M6 Lesson 7: Model mixed numbers with units of hundreds, tens, ones, tenths, and hundredths in expanded form and on the place value chart.
	G4 M6 Lesson 12: Apply understanding of fraction equivalence to add tenths and hundredths.
	G4 M6 Lesson 13: Add decimal numbers by converting to fraction form.
	G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers.
	G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.
	G5 M1 Lesson 2: Reason abstractly using place value understanding to relate adjacent base ten units from millions to thousandths.
	G5 M1 Topic B: Decimal Fractions and Place Value Patterns
4.NS.4.c	G4 M6 Topic A: Exploration of Tenths
Read and write decimals expressed through thousandths, using concrete, pictorial, and numerical representations.	G4 M6 Lesson 4: Use meters to model the decomposition of one whole into hundredths. Represent and count hundredths.
	G4 M6 Lesson 5: Model the equivalence of tenths and hundredths using the area model and place value disks.
	G4 M6 Lesson 6: Use the area model and number line to represent mixed numbers with units of ones, tenths, and hundredths in fraction and decimal forms.
	G4 M6 Lesson 7: Model mixed numbers with units of hundreds, tens, ones, tenths, and hundredths in expanded form and on the place value chart.

for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.4.c continued	G4 M6 Lesson 12: Apply understanding of fraction equivalence to add tenths and hundredths.
	G4 M6 Lesson 13: Add decimal numbers by converting to fraction form.
	G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers.
	G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.
	G5 M1 Lesson 1: Reason concretely and pictorially using place value understanding to relate adjacent base ten units from millions to thousandths.
	G5 M1 Lesson 2: Reason abstractly using place value understanding to relate adjacent base ten units from millions to thousandths.
	G5 M1 Topic B: Decimal Fractions and Place Value Patterns
	G5 M6 Lesson 28: Solidify fluency with Grade 5 skills.
4.NS.4.d	G4 M6 Topic A: Exploration of Tenths
Identify and communicate, both orally and in written form, the place and value of each digit in a decimal through thousandths (e.g., given 0.385, the 8 is in the hundredths place and has a value of 0.08).	G4 M6 Lesson 4: Use meters to model the decomposition of one whole into hundredths. Represent and count hundredths.
	G4 M6 Lesson 5: Model the equivalence of tenths and hundredths using the area model and place value disks.
	G4 M6 Lesson 6: Use the area model and number line to represent mixed numbers with units of ones, tenths, and hundredths in fraction and decimal forms.
	G4 M6 Lesson 7: Model mixed numbers with units of hundreds, tens, ones, tenths, and hundredths in expanded form and on the place value chart.
	G4 M6 Lesson 12: Apply understanding of fraction equivalence to add tenths and hundredths.
	G4 M6 Lesson 13: Add decimal numbers by converting to fraction form.
	G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers.
	G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.
	G5 M1 Lesson 1: Reason concretely and pictorially using place value understanding to relate adjacent base ten units from millions to thousandths.

for Virginia Public Schools	Aligned Components of Eureka Math
4.NS.4.d continued	G5 M1 Lesson 2: Reason abstractly using place value understanding to relate adjacent base ten units from millions to thousandths.
	G5 M1 Lesson 3: Use exponents to name place value units, and explain patterns in the placement of the decimal point.
	G5 M1 Topic B: Decimal Fractions and Place Value Patterns
4.NS.4.e	G4 M6 Topic C: Decimal Comparison
Compare using symbols (<, >, =) and/or words (greater than, less than,	G5 M1 Lesson 6: Compare decimal fractions to the thousandths using like units, and express comparisons with $>$, $<$, =.
equal to) and order (least to greatest and greatest to least), a set of no more	G5 M6 Lesson 28: Solidify fluency with Grade 5 skills.
than four decimals expressed through thousandths, using multiple strategies	
(e.g., benchmarks, place value, number	
orally, and in writing.	

Number and Number Sense

4.NS.5 The student will reason about the relationship between fractions and decimals (limited to halves, fourths, fifths, tenths, and hundredths) to identify and represent equivalencies.

Mathematics Standards of Learning for Virginia Public Schools

4.NS.5.a Represent fractions (proper or improper) and/or mixed numbers as decimals through hundredths, using multiple representations, limited to halves, fourths, fifths, tenths, and hundredths.	 G4 M6 Topic A: Exploration of Tenths G4 M6 Topic B: Tenths and Hundredths G4 M6 Topic D: Addition with Tenths and Hundredths G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers. G4 M7 Lesson 17: Practice and solidify Grade 4 fluency. Supplemental material is necessary to address fourths and fifths.
4.NS.5.b Identify and model equivalent relationships between fractions (proper or improper) and/or mixed numbers and decimals, using halves, fourths, fifths, tenths, and hundredths.	 G4 M6 Topic A: Exploration of Tenths G4 M6 Topic B: Tenths and Hundredths G4 M6 Topic D: Addition with Tenths and Hundredths G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers. G4 M7 Lesson 17: Practice and solidify Grade 4 fluency. Supplemental material is necessary to address fourths and fifths.
4.NS.5.c Write the decimal and fraction equivalent for a given model (e.g., $\frac{1}{4} = 0.25$ or $0.25 = \frac{1}{4}$; $1.25 = \frac{5}{4}$ or $1\frac{1}{4}$; $1.02 = \frac{102}{100}$ or $1\frac{2}{100}$).	 G4 M6 Topic A: Exploration of Tenths G4 M6 Topic B: Tenths and Hundredths G4 M6 Topic D: Addition with Tenths and Hundredths G4 M6 Lesson 15: Express money amounts given in various forms as decimal numbers. G4 M7 Lesson 17: Practice and solidify Grade 4 fluency. Supplemental material is necessary to address fourths and fifths.

Computation and Estimation

4.CE.1 The student will estimate, represent, solve, and justify solutions to single-step and multistep problems, including those in context, using addition and subtraction with whole numbers.

Mathematics Standards of Learning for Virginia Public Schools

4.CE.1.a Determine and justify whether an estimate or an exact answer is appropriate when solving contextual problems involving addition and subtraction with whole numbers. Refine estimates by adjusting the final amount, using terms such as closer to, between, and a little more than.	G4 M1 Topic D: Multi-Digit Whole Number Addition G4 M1 Topic E: Multi-Digit Whole Number Subtraction G4 M1 Topic F: Addition and Subtraction Word Problems Supplemental material is needed for determining and justifying whether an estimate or an exact answer is needed.
4.CE.1.b Apply strategies (e.g., rounding to the nearest 100 or 1,000, using compatible numbers, other number relationships) to estimate a solution for single-step or multistep addition or subtraction problems with whole numbers, where addends or minuends do not exceed 10,000.	G4 M1 Topic D: Multi-Digit Whole Number Addition G4 M1 Topic E: Multi-Digit Whole Number Subtraction G4 M1 Topic F: Addition and Subtraction Word Problems

for Virginia Public Schools	Aligned Components of Eureka Math
4.CE.1.c Apply strategies (e.g., place value, properties of addition, other number relationships) and algorithms, including the standard algorithm, to determine the sum or difference of two whole numbers, where addends and minuends do not exceed 10,000.	 G4 M1 Lesson 11: Use place value understanding to fluently add multi-digit whole numbers using the standard addition algorithm, and apply the algorithm to solve word problems using tape diagrams. G4 M1 Lesson 13: Use place value understanding to decompose to smaller units once using the standard subtraction algorithm, and apply the algorithm to solve word problems using tape diagrams. G4 M1 Lesson 14: Use place value understanding to decompose to smaller units up to three times using the standard subtraction algorithm, and apply the algorithm to solve word problems using tape diagrams. G4 M1 Lesson 14: Use place value understanding to decompose to smaller units up to three times using the standard subtraction algorithm, and apply the algorithm to solve word problems using tape diagrams. G4 M1 Lesson 15: Use place value understanding to fluently decompose to smaller units multiple times in any place using the standard subtraction algorithm, and apply the algorithm to solve word problems to solve word problems.
4.CE.1.d Estimate, represent, solve, and justify solutions to single-step and multistep contextual problems involving addition and subtraction with whole numbers where addends and minuends do not exceed 1,000,000.	G4 M1 Topic D: Multi-Digit Whole Number Addition G4 M1 Topic E: Multi-Digit Whole Number Subtraction G4 M1 Topic F: Addition and Subtraction Word Problems G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.

Computation and Estimation

4.CE.2 The student will estimate, represent, solve, and justify solutions to single-step and multistep problems, including those in context, using multiplication with whole numbers, and single-step problems, including those in context, using division with whole numbers; and recall with automaticity the multiplication facts through 12×12 and the corresponding division facts.

Mathematics Standards of Learning for Virginia Public Schools

4.CE.2.a	G4 M3 Topic D: Multiplication Word Problems
Determine and justify whether an estimate or an exact answer is appropriate when solving contextual problems involving multiplication and division of whole numbers. Refine estimates by adjusting the final amount, using terms such as closer to, between, and a little more than.	G4 M3 Lesson 29: Represent numerically four-digit dividend division with divisors of 2, 3, 4, and 5, decomposing a remainder up to three times.
	G4 M3 Lesson 31: Interpret division word problems as either number of groups unknown or group size unknown.
	G4 M7 Lesson 11: Solve multi-step measurement word problems.
	G4 M7 Lesson 14: Solve multi-step word problems involving converting mixed number measurements to a single unit.
	G4 M7 Lesson 15: Create and determine the area of composite figures.
	Supplemental material is needed for determining and justifying whether an estimate or an exact answer is needed.
4.CE.2.b	4 M3 Topic A: Multiplicative Comparison Word Problems
Recall with automaticity the multiplication facts through 12×12 and the corresponding division facts.	4 M3 Lesson 5: Multiply multiples of 10, 100, and 1,000 by single digits, recognizing patterns.

for Virginia Public Schools	Aligned Components of Eureka Math
4.CE.2.c	Supplemental material is necessary to address this standard.
Create an equation using addition, subtraction, multiplication, and division to represent the relationship between equivalent mathematical expressions (e.g., $4 \times 3 = 2 \times 6$; $10 + 8 = 36 \div 2$; $12 \times 4 = 60 - 12$).	
4.CE.2.d	Supplemental material is necessary to address this standard.
Identify and use the appropriate symbol to distinguish between expressions that are equal and expressions that are not equal, using addition, subtraction, multiplication, and division (e.g., $4 \times 12 = 8 \times 6$ and $64 \div 8 \neq 8 \times 8$).	
4.CE.2.e	G4 M3 Topic F: Reasoning with Divisibility
Determine all factor pairs for a whole number 1 to 100, using concrete, pictorial, and numerical representations.	
4.CE.2.f	Supplemental material is necessary to address this standard.
Determine common factors and the greatest common factor of no more than three numbers.	

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Mathematics Standards of Learning for Virginia Public Schools	Aligned Components of Eureka Math
4.CE.2.g Apply strategies (e.g., rounding, place value, properties of multiplication and/or addition) and algorithms, including the standard algorithm, to estimate and determine the product of two whole numbers when given:	This standard is fully addressed by the lessons aligned to its subsections.
4.CE.2.g.i a two-digit factor and a one-digit factor;	 G4 M3 Lesson 4: Interpret and represent patterns when multiplying by 10, 100, and 1,000 in arrays and numerically. G4 M3 Lesson 5: Multiply multiples of 10, 100, and 1,000 by single digits, recognizing patterns. G4 M3 Topic C: Multiplication of up to Four Digits by Single-Digit Numbers G4 M3 Topic D: Multiplication Word Problems G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.
4.CE.2.g.ii a three-digit factor and a one-digit factor; or	G4 M3 Lesson 4: Interpret and represent patterns when multiplying by 10, 100, and 1,000 in arrays and numerically. G4 M3 Lesson 5: Multiply multiples of 10, 100, and 1,000 by single digits, recognizing patterns. G4 M3 Topic C: Multiplication of up to Four Digits by Single-Digit Numbers G4 M3 Topic D: Multiplication Word Problems
4.CE.2.g.iii a two-digit factor and a two-digit factor.	 G4 M3 Lesson 4: Interpret and represent patterns when multiplying by 10, 100, and 1,000 in arrays and numerically. G4 M3 Lesson 6: Multiply two-digit multiples of 10 by two-digit multiples of 10 with the area model. G4 M3 Topic H: Multiplication of Two-Digit by Two-Digit Numbers G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.

for Virginia Public Schools	Aligned Components of <i>Eureka Math</i>
4.CE.2.h	G4 M3 Lesson 5: Multiply multiples of 10, 100, and 1,000 by single digits, recognizing patterns.
Estimate, represent, solve, and justify solutions to single-step and multistep contextual problems that involve multiplication with whole numbers.	G4 M3 Lesson 6: Multiply two-digit multiples of 10 by two-digit multiples of 10 with the area model.
	G4 M3 Lesson 8: Extend the use of place value disks to represent three- and four-digit by one-digit multiplication.
	G4 M3 Lesson 9: Multiply three- and four-digit numbers by one-digit numbers applying the standard algorithm.
	G4 M3 Lesson 10: Multiply three- and four-digit numbers by one-digit numbers applying the standard algorithm.
	G4 M3 Lesson 11: Connect the area model and the partial products method to the standard algorithm.
	G4 M3 Topic D: Multiplication Word Problems
	G4 M7 Lesson 11: Solve multi-step measurement word problems.
	G4 M7 Lesson 15: Create and determine the area of composite figures.
4.CE.2.i	G4 M3 Topic E: Division of Tens and Ones with Successive Remainders
Apply strategies (e.g., rounding,	G4 M3 Topic G: Division of Thousands, Hundreds, Tens, and Ones
compatible numbers, place value) and algorithms, including the standard algorithm, to estimate and determine the quotient of two whole numbers, given a one-digit divisor and a two- or three-digit dividend, with and without remainders.	G4 M7 Lesson 17: Practice and solidify Grade 4 fluency.

for Virginia Public Schools	Aligned Components of <i>Eureka Math</i>
4.CE.2.j	G4 M3 Lesson 14: Solve division word problems with remainders.
Estimate, represent, solve, and justify solutions to single-step contextual problems involving division with whole numbers.	G4 M3 Lesson 19: Explain remainders by using place value understanding and models.
	G4 M3 Lesson 21: Solve division problems with remainders using the area model.
	G4 M3 Lesson 29: Represent numerically four-digit dividend division with divisors of 2, 3, 4, and 5, decomposing a remainder up to three times.
	G4 M3 Lesson 31: Interpret division word problems as either number of groups unknown or group size unknown.
	G4 M3 Lesson 32: Interpret and find whole number quotients and remainders to solve one-step division word problems with larger divisors of 6, 7, 8, and 9.
	G4 M7 Lesson 11: Solve multi-step measurement word problems.
4.CE.2.k	G4 M3 Lesson 14: Solve division word problems with remainders.
Interpret the quotient and remainder when solving a contextual problem.	G4 M3 Lesson 19: Explain remainders by using place value understanding and models.
	G4 M3 Lesson 29: Represent numerically four-digit dividend division with divisors of 2, 3, 4, and 5, decomposing a remainder up to three times.
	G4 M3 Lesson 31: Interpret division word problems as either number of groups unknown or group size unknown.
	G4 M3 Lesson 32: Interpret and find whole number quotients and remainders to solve one-step division word problems with larger divisors of 6, 7, 8, and 9.

Computation and Estimation

4.CE.3 The student will estimate, represent, solve, and justify solutions to single-step problems, including those in context, using addition and subtraction of fractions (proper, improper, and mixed numbers with like denominators of 2, 3, 4, 5, 6, 8, 10, and 12), with and without models; and solve single-step contextual problems involving multiplication of a whole number (12 or less) and a unit fraction, with models.

for Virginia Public Schools	Aligned Components of Eureka Math
4.CE.3.a	G4 M5 Topic D: Fraction Addition and Subtraction
Estimate and determine the sum or difference of two fractions (proper	G4 M5 Lesson 24: Decompose and compose fractions greater than 1 to express them in various forms.
or improper) and/or mixed numbers, having like denominators limited to 2, 3, 4, 5, 6, 8, 10, and 12 (e.g., $\frac{3}{8} + \frac{3}{8}$, $2\frac{1}{5} + \frac{4}{5}$, $\frac{7}{4} - \frac{5}{4}$) and simplify the resulting fraction. Addition and subtraction with fractions may include regrouping.	G4 M5 Topic F: Addition and Subtraction of Fractions by Decomposition
4.CE.3.b	G4 M5 Lesson 19: Solve word problems involving addition and subtraction of fractions.
Estimate, represent, solve, and justify solutions to single-step contextual problems using addition and subtraction with fractions (proper or improper) and/or mixed numbers, having like denominators limited to 2, 3, 4, 5, 6, 8, 10, and 12, and simplify the resulting fraction. Addition and subtraction with	G4 M5 Lesson 28: Solve word problems with line plots.

Mathematics Standards of Learning

fractions may include regrouping.

for Virginia Public Schools	Aligned Components of Eureka Math
4.CE.3.c Solve single-step contextual problems	G4 M5 Lesson 11: Explain fraction equivalence using a tape diagram and the number line, and relate that to the use of multiplication and division.
involving multiplication of a whole number, limited to 12 or less, and a unit fraction (e.g., $6 \times \frac{1}{3}, \frac{1}{5} \times 8, 2 \times \frac{1}{10}$), with models.	G4 M5 Lesson 22: Add and multiply unit fractions to build fractions greater than 1 using visual models.
	G4 M5 Lesson 23: Decompose and compose fractions greater than 1 to express them in various forms.
	G4 M5 Lesson 24: Decompose and compose fractions greater than 1 to express them in various forms.
	G4 M5 Topic G: Repeated Addition of Fractions as Multiplication
	Note: In these lessons, some problems use non-unit fractions.
4.CE.3.d	Supplemental material is necessary to address this standard.
Apply the inverse property of multiplication in models (e.g., use a visual fraction model to represent $\frac{4}{4}$ or 1 as the product of $4 \times \frac{1}{4}$).	

Computation and Estimation

4.CE.4 The student will estimate, represent, solve, and justify solutions to single-step and multistep problems, including those in context, using addition and subtraction of decimals through the thousandths, with and without models.

Mathematics Standards of Learning for Virginia Public Schools Aligned Components of Eureka Math G4 M6 Topic D: Addition with Tenths and Hundredths 4.CE.4.a Apply strategies (e.g., rounding to the G5 M1 Topic D: Adding and Subtracting Decimals nearest whole number, using compatible Supplemental material is necessary to fully address rounding to the nearest whole number and using numbers) and algorithms, including the compatible numbers to estimate and determine the sum or difference of two decimals. standard algorithm, to estimate and determine the sum or difference of two decimals through the thousandths, with and without models, in which: 4.CE.4.a.i G4 M6 Topic D: Addition with Tenths and Hundredths decimals do not exceed the G5 M1 Topic D: Adding and Subtracting Decimals thousandths: and G4 M6 Topic D: Addition with Tenths and Hundredths 4.CE.4.a.ii addends, subtrahends, and minuends G5 M1 Topic D: Adding and Subtracting Decimals are limited to four digits. G4 M6 Lesson 14: Solve word problems involving the addition of measurements in decimal form. 4.CE.4.b Estimate, represent, solve, and justify G5 M1 Topic D: Adding and Subtracting Decimals. solutions to single-step and multistep contextual problems using addition and subtraction of decimals through the thousandths.

Measurement and Geometry

4.MG.1 The student will reason mathematically to solve problems, including those in context, that involve length, weight/mass, and liquid volume using U.S. Customary and metric units.

Mathematics Standards of Learning for Virginia Public Schools

4.MG.1.a Determine an appropriate unit of measure to use when measuring:	This standard is fully addressed by the lessons aligned to its subsections.
4.MG.1.a.i length in both U.S. Customary (inch, foot, yard, mile) and metric units (millimeter, centimeter, meter);	 G4 M2 Lesson 1: Express metric length measurements in terms of a smaller unit; model and solve addition and subtraction word problems involving metric length. G4 M2 Lesson 4: Know and relate metric units to place value units in order to express measurements in different units. G4 M7 Lesson 1: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems.
4.MG.1.a.ii weight/mass in both U.S. Customary (ounce, pound) and metric units (gram, kilogram); and	 G4 M2 Lesson 2: Express metric mass measurements in terms of a smaller unit; model and solve addition and subtraction word problems involving metric mass. G4 M2 Lesson 4: Know and relate metric units to place value units in order to express measurements in different units. G4 M7 Lesson 1: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems.
4.MG.1.a.iii liquid volume in both U.S. Customary (cup, pint, quart, gallon) and metric units (milliliter, liter).	 G4 M2 Lesson 3: Express metric capacity measurements in terms of a smaller unit; model and solve addition and subtraction word problems involving metric capacity. G4 M2 Lesson 4: Know and relate metric units to place value units in order to express measurements in different units. G4 M7 Lesson 2: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems.

This standard is addressed by the lessons aligned to its subsections. 4.MG.1.b Estimate and measure: 4.MG.1.b.i Supplemental material is necessary to address this standard. length of an object to the nearest U.S. Customary unit $(\frac{1}{2}$ inch, $\frac{1}{4}$ inch, $\frac{1}{8}$ inch, foot, yard) and nearest metric unit (millimeter, centimeter, or meter); 4.MG.1.b.ii G3 M2 Lesson 6: Build and decompose a kilogram to reason about the size and weight of 1 kilogram, 100 grams, 10 grams, and 1 gram. weight/mass of an object to the nearest U.S. Customary unit (ounce, pound) and G3 M2 Lesson 7: Develop estimation strategies by reasoning about the weight in kilograms of a nearest metric unit (gram, kilogram); and series of familiar objects to establish mental benchmark measures. G3 M2 Lesson 8: Solve one-step word problems involving metric weights within 100 and estimate to reason about solutions. G4 M7 Lesson 1: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems. 4.MG.1.b.iii G3 M2 Lesson 9: Decompose a liter to reason about the size of 1 liter, 100 milliliters, 10 milliliters, and 1 milliliter. liquid volume to the nearest U.S. Customary unit (cup, pint, quart, G3 M2 Lesson 10: Estimate and measure liquid volume in liters and milliliters using the vertical gallon) and nearest metric unit number line. (milliliter, liter). G3 M2 Lesson 12: Round two-digit measurements to the nearest ten on the vertical number line. G4 M2 Lesson 3: Express metric capacity measurements in terms of a smaller unit; model and solve addition and subtraction word problems involving metric capacity. G4 M7 Lesson 2: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems.

Mathematics Standards of Learning for Virginia Public Schools

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4.MG.1.c Compare estimates of length, weight/mass, or liquid volume with the actual measurements.	Supplemental material is necessary to address this standard.
4.MG.1.d Given the equivalent measure of one unit, solve problems, including those in context, by determining the equivalent measures within the U.S. Customary system for:	This standard is fully addressed by the lessons aligned to its subsections.
4.MG.1.d.i length (inches and feet, feet and yards, inches and yards);	 G4 M7 Lesson 1: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems. G4 M7 Lesson 4: Solve multiplicative comparison word problems using measurement conversion tables. G4 M7 Lesson 5: Share and critique peer strategies. G4 M7 Lesson 7: Solve problems involving mixed units of length. G4 M7 Lesson 10: Solve multi-step measurement word problems. G4 M7 Lesson 12: Use measurement tools to convert mixed number measurements to smaller units. G4 M7 Lesson 14: Solve multi-step word problems involving converting mixed number measurements to a single unit. G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.1.d.ii weight/mass (ounces and pounds); and	G4 M7 Lesson 1: Create conversion tables for length, weight, and capacity units using measurement tools, and use the tables to solve problems.
	G4 M7 Lesson 4: Solve multiplicative comparison word problems using measurement conversion tables.
	G4 M7 Lesson 5: Share and critique peer strategies.
	G4 M7 Lesson 8: Solve problems involving mixed units of weight.
	G4 M7 Lesson 10: Solve multi-step measurement word problems.
	G4 M7 Lesson 11: Solve multi-step measurement word problems.
	G4 M7 Lesson 13: Use measurement tools to convert mixed number measurements to smaller units.
	G4 M7 Lesson 14: Solve multi-step word problems involving converting mixed number measurements to a single unit.
	G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary.
4.MG.1.d.iii	G4 M7 Lesson 2: Create conversion tables for length, weight, and capacity units using measurement
liquid volume (cups, pints, quarts,	tools, and use the tables to solve problems.
and gallons).	G4 M7 Lesson 6: Solve problems involving mixed units of capacity.
	G4 M7 Lesson 10: Solve multi-step measurement word problems.
	G4 M7 Lesson 11: Solve multi-step measurement word problems.
	G4 M7 Lesson 12: Use measurement tools to convert mixed number measurements to smaller units.
	G4 M7 Lesson 14: Solve multi-step word problems involving converting mixed number measurements to a single unit.
	G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary.

Measurement and Geometry

4.MG.2 The student will solve single-step and multistep contextual problems involving elapsed time (limited to hours and minutes within a 12-hour period).

Mathematics Standards of Learning for Virginia Public Schools

4.MG.2.a Solve single-step and multistep contextual problems involving elapsed time in hours and minutes, within a 12-hour period (within a.m., within p.m., and across a.m. and p.m.) when given:	Supplementary material is necessary to fully address elapsed time within a 12-hour period.
4.MG.2.a.i the starting time and the ending time, determine the amount of time that has elapsed in hours and minutes;	G3 M2 Lesson 4: Solve word problems involving time intervals within 1 hour by counting backward and forward using the number line and clock. G3 M2 Lesson 5: Solve word problems involving time intervals within 1 hour by adding and subtracting on the number line. Supplementary material is necessary to fully address this standard.
4.MG.2.a.ii the starting time and amount of elapsed time in hours and minutes, determine the ending time; or	 G3 M2 Lesson 4: Solve word problems involving time intervals within 1 hour by counting backward and forward using the number line and clock. G3 M2 Lesson 5: Solve word problems involving time intervals within 1 hour by adding and subtracting on the number line. Supplementary material is necessary to fully address this standard.
4.MG.2.a.iii the ending time and the amount of elapsed time in hours and minutes, determine the starting time.	 G3 M2 Lesson 4: Solve word problems involving time intervals within 1 hour by counting backward and forward using the number line and clock. G3 M2 Lesson 5: Solve word problems involving time intervals within 1 hour by adding and subtracting on the number line. Supplementary material is necessary to fully address this standard.

Measurement and Geometry

4.MG.3 The student will use multiple representations to develop and use formulas to solve problems, including those in context, involving area and perimeter limited to rectangles and squares (in both U.S. Customary and metric units).

Mathematics Standards of Learning for Virginia Public Schools

4.MG.3.a Use concrete materials and pictorial models to develop a formula for the area and perimeter of a rectangle (including a square).	G4 M3 Topic A: Multiplicative Comparison Word Problems G4 M7 Lesson 15: Create and determine the area of composite figures. G4 M7 Lesson 16: Create and determine the area of composite figures.
4.MG.3.b Determine the area and perimeter of a rectangle when given the measure of two adjacent sides (in whole number units), with and without models.	G4 M3 Topic A: Multiplicative Comparison Word Problems
4.MG.3.c Determine the area and perimeter of a square when given the measure of one side (in whole number units), with and without models.	G4 M3 Lesson 3: Demonstrate understanding of area and perimeter by solving multi-step real-world problems.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.3.d Use concrete materials and pictorial models to explore the relationship between area and perimeter of rectangles.	G3 M7 Lesson 20: Construct rectangles with a given perimeter using unit squares and determine their areas.
	G3 M7 Lesson 21: Construct rectangles with a given perimeter using unit squares and determine their areas.
	G3 M7 Lesson 24: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G3 M7 Lesson 25: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G3 M7 Lesson 26: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G3 M7 Lesson 27: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G4 M3 Topic A: Multiplicative Comparison Word Problems
4.MG.3.e Identify and represent rectangles with the same perimeter and different areas or with the same area and different perimeters.	G3 M7 Lesson 20: Construct rectangles with a given perimeter using unit squares and determine their areas.
	G3 M7 Lesson 21: Construct rectangles with a given perimeter using unit squares and determine their areas.
	G3 M7 Lesson 24: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G3 M7 Lesson 25: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G3 M7 Lesson 26: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G3 M7 Lesson 27: Use rectangles to draw a robot with specified perimeter measurements, and reason about the different areas that may be produced.
	G4 M3 Lesson 1: Investigate and use the formulas for area and perimeter of rectangles.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.3.f	G3 M7 Lesson 28: Solve a variety of word problems involving area and perimeter using all four
Solve contextual problems involving area and perimeter of rectangles and squares.	operations.
	G3 M7 Lesson 29: Solve a variety of word problems involving area and perimeter using all four operations.
	G3 M7 Lesson 30: Share and critique peer strategies for problem solving.
	G4 M3 Topic A: Multiplicative Comparison Word Problems
	G4 M7 Lesson 15: Create and determine the area of composite figures.
	G4 M7 Lesson 16: Create and determine the area of composite figures.

Measurement and Geometry

4.MG.4 The student will identify, describe, and draw points, rays, line segments, angles, and lines, including intersecting, parallel, and perpendicular lines.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.4.a	G4 M4 Topic A: Lines and Angles
Identify and describe points, lines, line segments, rays, and angles, including endpoints and vertices.	G4 M4 Lesson 1: Identify and draw points, lines, line segments, rays, and angles. Recognize them in various contexts and familiar figures.
	G4 M4 Lesson 2: Use right angles to determine whether angles are equal to, greater than, or less than right angles. Draw right, obtuse, and acute angles.
	G4 M4 Lesson 8: Identify and measure angles as turns and recognize them in various contexts.
	G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary.

Mathematics Standards of Learning

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.4.b Describe endpoints and vertices in relation to lines, line segments, rays, and angles.	G4 M4 Topic A: Lines and Angles
4.MG.4.c	G4 M4 Topic A: Lines and Angles
Draw representations of points, line segments, rays, angles, and lines, using a ruler or straightedge.	G4 M4 Lesson 7: Measure and draw angles. Sketch given angle measures, and verify with a protractor.
	G4 M4 Lesson 14: Define and construct triangles from given criteria. Explore symmetry in triangles.
	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size.
	G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.
4.MG.4.d	G4 M4 Lesson 1: Identify and draw points, lines, line segments, rays, and angles. Recognize them in various contexts and familiar figures.
intersecting lines and line segments	G4 M4 Lesson 3: Identify, define, and draw perpendicular lines.
in plane and solid figures, including those in context.	G4 M4 Lesson 4: Identify, define, and draw parallel lines.
	G4 M4 Lesson 14: Define and construct triangles from given criteria. Explore symmetry in triangles.
	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size.
	G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.4.e	G4 M4 Lesson 1: Identify and draw points, lines, line segments, rays, and angles. Recognize them
Use symbolic notation to name points, lines, line segments, rays, angles, and to describe parallel and perpendicular lines.	in various contexts and familiar figures.
	G4 M4 Lesson 3: Identify, define, and draw perpendicular lines.
	G4 M4 Lesson 4: Identify, define, and draw parallel lines.
	G4 M4 Lesson 14: Define and construct triangles from given criteria. Explore symmetry in triangles.
	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size.
	G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.

Measurement and Geometry

4.MG.5 The student will classify and describe quadrilaterals (parallelograms, rectangles, squares, rhombi, and/or trapezoids) using specific properties and attributes.

Aligned	Components	of	Eureka	Math
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4.MG.5.a	G3 M7 Lesson 4: Compare and classify quadrilaterals.
Develop definitions for parallelograms, rectangles, squares, rhombi, and trapezoids through the exploration of properties and attributes.	G3 M7 Lesson 5: Compare and classify other polygons. G3 M7 Lesson 6: Draw polygons with specified attributes to solve problems. G4 M4 Lesson 12: Recognize lines of symmetry for given two-dimensional figures. Identify line-symmetric figures and draw lines of symmetry.
	 G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.5.b	G4 M4 Lesson 3: Identify, define, and draw perpendicular lines.
Identify and describe points, line segments, angles, and vertices in quadrilaterals.	G4 M4 Lesson 4: Identify, define, and draw parallel lines.
	G4 M4 Lesson 12: Recognize lines of symmetry for given two-dimensional figures. Identify line-symmetric figures and draw lines of symmetry.
	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size.
	G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.
	G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary.
4.MG.5.c	G4 M4 Lesson 3: Identify, define, and draw perpendicular lines.
Identify and describe parallel, intersecting, perpendicular, and congruent sides in quadrilaterals.	G4 M4 Lesson 4: Identify, define, and draw parallel lines.
	G4 M4 Lesson 12: Recognize lines of symmetry for given two-dimensional figures. Identify line-symmetric figures and draw lines of symmetry.
	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size.
	G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.
	G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary.
	Supplemental material is necessary to address intersecting lines.
4.MG.5.d	This standard is fully addressed by the lessons aligned to its subsections.
Compare, contrast, and classify quadrilaterals (parallelograms, rectangles, squares, rhombi, and/or trapezoids) based on the following properties and attributes:	

Mathematics Standards of Learning for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.5.d.i parallel sides;	 G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.
	G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary. G5 M5 Lesson 20: Classify two-dimensional figures in a hierarchy based on properties.
4.MG.5.d.ii perpendicular sides;	 G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper. G4 M7 Lesson 18: Practice and solidify Grade 4 vocabulary. G5 M5 Lesson 20: Classify two-dimensional figures in a hierarchy based on properties.
4.MG.5.d.iii congruence of sides; and	 G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper. G5 M5 Lesson 20: Classify two-dimensional figures in a hierarchy based on properties.
4.MG.5.d.iv number of right angles.	 G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper. G5 M5 Lesson 20: Classify two-dimensional figures in a hierarchy based on properties.

for Virginia Public Schools	Aligned Components of Eureka Math
4.MG.5.e Denote properties of quadrilaterals and identify parallel sides, congruent sides, and right angles by using geometric markings.	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.
4.MG.5.f Use symbolic notation to name line segments and angles in quadrilaterals.	G4 M4 Lesson 15: Classify quadrilaterals based on parallel and perpendicular lines and the presence or absence of angles of a specified size. G4 M4 Lesson 16: Reason about attributes to construct quadrilaterals on square or triangular grid paper.

Measurement and Geometry

4.MG.6 The student will identify, describe, compare, and contrast plane and solid figures according to their characteristics (number of angles, vertices, edges, and the number and shape of faces), with and without models.

Mathematics Standards of Learning for Virginia Public Schools

4.MG.6.a	Supplemental material is necessary to address this standard.
Identify concrete models and pictorial representations of solid figures (cube, rectangular prism, square pyramid, sphere, cone, and cylinder).	

data; and analyze data and communicate results) with a focus on line graphs.

for Virginia Public Schools	Aligned Components of <i>Eureka Math</i>
4.MG.6.b	Supplemental material is necessary to address this standard.
Identify and describe solid figures (cube, rectangular prism, square pyramid, and sphere) according to their characteristics (number of angles, vertices, edges, and by the number and shape of faces).	
4.MG.6.c	Supplemental material is necessary to address this standard.
Compare and contrast plane and solid figures (limited to circles, squares, triangles, rectangles, spheres, cubes, square pyramids, and rectangular prisms) according to their characteristics (number of sides, angles, vertices, edges, and the number and shape of faces).	

Mathematics Standards of Learning for Virginia Public Schools

Aligned Components of Eureka Math

4.PS.1.a	Supplemental material is necessary to address this standard.
Formulate questions that require the collection or acquisition of data.	

4.PS.1 The student will apply the data cycle (formulate questions; collect or acquire data; organize and represent

Probability and Statistics

for Virginia Public Schools	Aligned Components of Eureka Math
4.PS.1.b	Supplemental material is necessary to address this standard.
Determine the data needed to answer a formulated question and collect or acquire existing data (limited to 10 or fewer data points) using various methods (e.g., observations, measurements, experiments).	
4.PS.1.c	Supplemental material is necessary to address this standard.
Organize and represent a data set using line graphs with a title and labeled axes with whole number increments, with and without the use of technology tools.	
4.PS.1.d	Supplemental material is necessary to address this standard.
Analyze data represented in line graphs and communicate results orally and in writing:	
4.PS.1.d.i	Supplemental material is necessary to address this standard.
describe the characteristics of the data represented in a line graph and the data as a whole (e.g., the time period when the temperature increased the most);	

for Virginia Public Schools	Aligned Components of Eureka Math
4.PS.1.d.ii	Supplemental material is necessary to address this standard.
identify parts of the data that have special characteristics and explain the meaning of the greatest, the least, or the same (e.g., the highest temperature shows the warmest day);	
4.PS.1.d.iii	Supplemental material is necessary to address this standard.
make inferences about data represented in line graphs;	
4.PS.1.d.iv	Supplemental material is necessary to address this standard.
draw conclusions about the data and make predictions based on the data to answer questions; and	
4.PS.1.d.v	Supplemental material is necessary to address this standard.
solve single-step and multistep addition and subtraction problems using data from line graphs.	

Probability and Statistics

4.PS.2 The student will model and determine the probability of an outcome of a simple event.

Mathematics Standards of Learning for Virginia Public Schools

4 PS 2 a	Supplemental material is necessary to address this standard
Describe probability as the degree of likelihood of an outcome occurring using terms such as <i>impossible</i> , <i>unlikely</i> , <i>equally likely</i> , <i>likely</i> , and <i>certain</i> .	Supplemental material is necessary to address this standard.
4.PS.2.b	Supplemental material is necessary to address this standard.
Model and determine all possible outcomes of a given simple event where there are no more than 24 possible outcomes, using a variety of manipulatives (e.g., coins, two-sided counters, number cubes, spinners).	
4.PS.2.c	Supplemental material is necessary to address this standard.
Write the probability of a given simple event as a fraction between 0 and 1, where there are no more than 24 possible outcomes.	
4.PS.2.d	Supplemental material is necessary to address this standard.
Determine the likelihood of an event occurring and relate it to its whole number or fractional representation (e.g., impossible or zero; equally likely; certain or one).	

Aligned Components of Eureka Math

4.PS.2.e	Supplemental material is necessary to address this standard.
Create a model or contextual problem to represent a given probability.	

Patterns, Functions, and Algebra

4.PFA.1 The student will identify, describe, extend, and create increasing and decreasing patterns (limited to addition, subtraction, and multiplication of whole numbers), including those in context, using various representations.

Mathematics Standards of Learning for Virginia Public Schools

Aligned Components of Eureka Math 4.PFA.1.a G4 M1 Lesson 6: Find 1, 10, and 100 thousand more and less than a given number. Identify, describe, extend, and create G4 M3 Lesson 23: Use division and the associative property to test for factors and observe patterns. increasing and decreasing patterns using G4 M3 Lesson 24: Determine if a whole number is a multiple of another number. various representations (e.g., objects, G4 M3 Lesson 25: Explore properties of prime and composite numbers to 100 by using multiples. pictures, numbers, number lines, input/output tables, and function G4 M5 Topic H: Exploring a Fraction Pattern machines). G6 M2 Lesson 16: Even and Odd Numbers Supplemental material is necessary to address this standard. 4.PFA.1.b Analyze an increasing or decreasing single-operation numerical pattern found in lists, input/output tables, or function machines and generalize the change to identify the rule, extend the pattern, or identify missing terms.

for Virginia Public Schools	Aligned Components of Eureka Math
4.PFA.1.c	Supplemental material is necessary to address this standard.
Given a rule, create increasing and decreasing patterns using numbers and input/output tables (including function machines).	
4.PFA.1.d	Supplemental material is necessary to address this standard.
Solve contextual problems that involve identifying, describing, and extending increasing and decreasing patterns using single-operation input and output rules.	