EUREKA MATH².

Grade 2 | Arkansas Mathematics Standards Correlation to Eureka Math^{2®}

When the original *Eureka Math*[®] curriculum was released, it quickly became the most widely used K-5 mathematics curriculum in the country. Now, the Great Minds[®] teacher-writers have created *Eureka Math*^{2®}, a groundbreaking new curriculum that helps teachers deliver exponentially better math instruction while still providing students with the same deep understanding of and fluency in math. *Eureka Math*² carefully sequences mathematical content to maximize vertical alignment–a principle tested and proven to be essential in students' mastery of math–from kindergarten through high school.

While this innovative new curriculum includes all the trademark *Eureka Math* and moments that have been delighting students and teachers for years, it also boasts these exciting new features:

Teachability

*Eureka Math*² employs streamlined materials that allow teachers to plan more efficiently and focus their energy on delivering highquality instruction that meets the individual needs of their students. Differentiation suggestions, slide decks, digital interactives, and multiple forms of assessment are just a few of the resources built right into the teacher materials.

Accessibility

*Eureka Math*² incorporates Universal Design for Learning principles so all learners can access the mathematics and take on challenging math concepts. Student supports are built into the instructional design and are clearly identified in the *Teach* book. Further, the curriculum carries a focus on readability. By eliminating unnecessary words and using simple, clear sentences, the *Eureka Math*² teacher-writers have created one of the most readable mathematics curricula on the market. The curriculum's readability and accessibility help all students see themselves as mathematical thinkers and doers who are fully capable of owning their mathematics learning.

Digital Engagement

The digital elements of *Eureka Math*² add to students' engagement with the math. The curriculum provides teachers with digital slides for each lesson. In addition, each grade level includes wordless videos that spark students' interest and curiosity. Students at all levels work through mathematical explorations that help lead to their own mathematical discoveries. Digital lessons and videos provide opportunities for students to wonder, explore, and make sense of mathematics, which contributes to the development of a strong, positive mathematical identity.

Standards for Mathematical Practice	Aligned Components of Eureka Math ²
MP.1	Lessons in every module engage students in mathematical practices.
Make sense of problems and persevere in solving them.	These are indicated in margin notes included with every lesson.
MP.2	Lessons in every module engage students in mathematical practices.
Reason abstractly and quantitatively.	These are indicated in margin notes included with every lesson.
MP.3	Lessons in every module engage students in mathematical practices.
Construct viable arguments and critique the reasoning of others.	These are indicated in margin notes included with every lesson.
MP.4	Lessons in every module engage students in mathematical practices.
Model with mathematics.	These are indicated in margin notes included with every lesson.
MP.5	Lessons in every module engage students in mathematical practices.
Use appropriate tools strategically.	These are indicated in margin notes included with every lesson.
MP.6	Lessons in every module engage students in mathematical practices.
Attend to precision.	These are indicated in margin notes included with every lesson.
MP.7	Lessons in every module engage students in mathematical practices.
Look for and make use of structure.	These are indicated in margin notes included with every lesson.
MP.8	Lessons in every module engage students in mathematical practices.
Look for and express regularity in repeated reasoning.	These are indicated in margin notes included with every lesson.

Number & Place Value

Counting Students extend the counting sequence.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.NPV.1	2 M1 Lesson 21: Count efficiently within 1,000 by using ones, tens, and hundreds.
Count within $1,000$ forwards and	2 M1 Lesson 22: Use counting strategies to solve add to with change unknown word problems.
backwards by ones, tens, and	2 M1 Lesson 23: Organize, count, and record a collection of objects.
hundreds from any given number.	2 M1 Lesson 24: Count up to 1,000 by using place value units.
	2 M1 Lesson 29: Count by \$1, \$10, and \$100.
	2 M1 Lesson 30: Determine how many \$10 bills are equal to \$1,000.
	2 M1 Lesson 37: Organize, count, represent, and compare a collection of objects.
	2 M3 Lesson 17: Relate the clock to a number line to count by fives.
	2 M3 Lesson 18: Tell time to the nearest 5 minutes.

Number & Place Value

Place Value Students understand the base ten place value system.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.NPV.2	2 M1 Lesson 24: Count up to 1,000 by using place value units.
Identify the value of hundreds, tens, and ones place in a three-digit number.	2 M1 Lesson 25: Write three-digit numbers in unit form and show the value that each digit represents.
	2 M1 Lesson 27: Read, write, and relate base-ten numbers in all forms.
	2 M1 Lesson 28: Use place value understanding to count and exchange $1, 10$, and 100 bills.
	2 M1 Lesson 30: Determine how many \$10 bills are equal to \$1,000.
	2 M1 Lesson 31: Count the total value of ones, tens, and hundreds with place value disks.
	2 M1 Lesson 32: Exchange 10 ones for 1 ten, 10 tens for 1 hundred, and 10 hundreds for 1 thousand.
	2 M1 Lesson 33: Model numbers with more than 9 ones or 9 tens.
	2 M1 Lesson 34: Problem solve in situations with more than 9 ones or 9 tens.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.NPV.3	2 M1 Lesson 23: Organize, count, and record a collection of objects.
Read, write, and represent whole	2 M1 Lesson 26: Write base-ten numbers in expanded form.
numbers up to 1,000 using concrete models or drawings, number names,	2 M1 Lesson 27: Read, write, and relate base-ten numbers in all forms.
and a variety of expanded forms.	2 M1 Lesson 31: Count the total value of ones, tens, and hundreds with place value disks.
, ,	2 M1 Lesson 38: Compare numbers in different forms.
2.NPV.4	2 M4 Lesson 1: Organize, count, and represent a collection of objects.
Mentally add 10 or 100 to a given number in the range of 100-900 and mentally subtract 10 or 100 from a given number in the range of 100-900.	2 M4 Lesson 2: Mentally add and subtract multiples of 10 and 100 with unknowns in various positions.
	2 M4 Lesson 3: Solve multi-step word problems and reason about equal expressions.

Number & Place Value

Comparison

Students use place value understanding to compare numbers.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.NPV.5	1 M1 Lesson 2: Organize and represent data to compare two categories.
Compare two three-digit numbers	1 M1 Lesson 3: Sort to represent and compare data with three categories.
using symbols $(<, =, >)$ based on the	1 M1 Lesson 4: Find the total number of data points and compare categories in a picture graph.
value of hundreds, tens, and ones in the given numbers.	1 M1 Lesson 6: Use tally marks to represent and compare data.
	1 M4 Lesson 5: Measure and compare lengths.
	1 M5 Lesson 7: Use place value reasoning to compare two quantities.
	1 M5 Lesson 8: Use place value reasoning to write and compare 2 two-digit numbers.
	1 M5 Lesson 9: Compare two quantities and make them equal.

Number & Place Value

Fraction Foundations

Students build a conceptual understanding of fractions.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.NPV.6	2 M3 Lesson 8: Create composite shapes by using equal parts and name them as halves, thirds, and fourths.
Partition circles and rectangles into two, three, or four equal shares, describing the	2 M3 Lesson 9: Interpret equal shares in composite shapes as halves, thirds, and fourths.
shares using the words halves, thirds, and	2 M3 Lesson 10: Partition circles and rectangles into equal parts and describe those parts as halves.
fourths (or quarters).	2 M3 Lesson 11: Partition circles and rectangles into equal parts, and describe those parts as halves, thirds, and fourths.
	2 M3 Lesson 12: Describe a whole by the number of equal parts in halves, thirds, and fourths.
	2 M3 Lesson 13: Recognize that equal parts of an identical rectangle can be different shapes.
2.NPV.7	2 M3 Lesson 8: Create composite shapes by using equal parts and name them as halves, thirds,
Recognize that equal shares of identical	and fourths.
wholes need not have the same shape.	2 M3 Lesson 9: Interpret equal shares in composite shapes as halves, thirds, and fourths.
	2 M3 Lesson 10: Partition circles and rectangles into equal parts and describe those parts as halves.
	2 M3 Lesson 11: Partition circles and rectangles into equal parts, and describe those parts as halves, thirds, and fourths.
	2 M3 Lesson 12: Describe a whole by the number of equal parts in halves, thirds, and fourths.
	2 M3 Lesson 13: Recognize that equal parts of an identical rectangle can be different shapes.

Computation & Algebraic Reasoning

Operations & Properties

Students perform operations using place value understanding and properties of operations.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.CAR.1	2 M4 Lesson 7: Use concrete models to add and relate them to written recordings.
Use mental strategies to fluently add and subtract within 20 with mastery by the end of second grade.	2 M4 Lesson 8: Use place value drawings to represent addition and relate them to written recordings, part 1.
	2 M4 Lesson 9: Use place value drawings to represent addition and relate them to written recordings, part 2.
	2 M4 Lesson 10: Choose and defend efficient solution strategies for addition.
	2 M4 Lesson 11: Choose and defend efficient strategies to add up to four two-digit numbers.
	2 M4 Lesson 16: Use concrete models to subtract and relate them to written recordings.
	2 M4 Lesson 17: Use place value drawings to represent subtraction with one decomposition and relate them to written recordings.
	2 M4 Lesson 18: Use place value drawings to represent subtraction with up to two decompositions and relate them to written recordings.
	2 M4 Lesson 19: Use place value drawings to represent subtraction from numbers with 0 in the tens and/or ones place and relate to a written recording.
	2 M4 Lesson 20: Subtract by using multiple strategies and defend an efficient strategy.
2.CAR.2	2 M2 Lesson 2: Break apart and add like units.
Use computational fluency to add and	2 M2 Lesson 3: Use compensation to add within 100.
subtract within 100 using strategies based on place value, properties	2 M2 Lesson 4: Use compensation to add within 200.
of operations, or the relationship between addition and subtraction.	2 M2 Lesson 5: Make a ten to add within 100.
	2 M2 Lesson 6: Make a ten to add within 200.
	2 M2 Lesson 7: Solve word problems by using simplifying strategies for addition.
	2 M2 Lesson 8: Use concrete models to compose a ten.
	2 M2 Lesson 9: Use place value drawings to compose a ten and relate to written recordings.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.CAR.2 continued	2 M2 Lesson 10: Use concrete models to compose a hundred.
	2 M2 Lesson 11: Use math drawings to compose a hundred and relate to written recordings.
	2 M2 Lesson 12: Use place value drawings to compose a ten and a hundred with two- and-three-digit addends. Relate to written recordings.
	2 M2 Lesson 14: Use addition and subtraction strategies to find an unknown part.
	2 M2 Lesson 15: Use compensation to subtract within 100.
	2 M2 Lesson 16: Use compensation to subtract within 200.
	2 M2 Lesson 17: Take from a ten to subtract within 200.
	2 M2 Lesson 18: Take from a hundred to subtract within 200.
	2 M2 Lesson 19: Solve word problems with simplifying strategies for subtraction.
	2 M2 Lesson 20: Reason about when to unbundle a ten to subtract.
	2 M2 Lesson 21: Use concrete models to decompose a ten with two-digit totals.
	2 M2 Lesson 22: Use place value drawings to decompose a ten and relate them to written recordings
	2 M2 Lesson 23: Use concrete models and drawings to decompose a hundred.
	2 M2 Lesson 24: Use place value drawings to decompose a hundred and relate them to written recordings.
	2 M2 Lesson 25: Use place value drawings to subtract with two decompositions.
	2 M4 Lesson 5: Use the associative property to make a benchmark number to add within 1,000.
	2 M4 Lesson 6: Use compensation to add within 1,000.
	2 M4 Lesson 7: Use concrete models to add and relate them to written recordings.
	2 M4 Lesson 8: Use place value drawings to represent addition and relate them to written recordings, part 1.
	2 M4 Lesson 9: Use place value drawings to represent addition and relate them to written recordings, part 2.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.CAR.2 continued	2 M4 Lesson 10: Choose and defend efficient solution strategies for addition.
	2 M4 Lesson 12: Take from a ten or a hundred to subtract.
	2 M4 Lesson 13: Use compensation to subtract within 1,000.
	2 M4 Lesson 14: Use compensation to keep a constant difference by adding the same amount to both numbers.
	2 M4 Lesson 15: Use compensation to keep a constant difference by subtracting the same amounts from both numbers.
	2 M4 Lesson 16: Use concrete models to subtract and relate them to written recordings.
	2 M4 Lesson 17: Use place value drawings to represent subtraction with one decomposition and relate them to written recordings.
	2 M4 Lesson 18: Use place value drawings to represent subtraction with up to two decompositions and relate them to written recordings.
	2 M4 Lesson 19: Use place value drawings to represent subtraction from numbers with 0 in the tens and/or ones place and relate to a written recording.
	2 M4 Lesson 20: Subtract by using multiple strategies and defend an efficient strategy.
	2 M4 Lesson 21: Apply strategies to find sums and differences and relate addition to subtraction.
	2 M4 Lesson 24: Organize, count, and represent a collection of objects.
2.CAR.3	2 M2 Lesson 1: Reason about addition with four addends.
Add up to four two-digit numbers with sums not exceeding 100 using strategies based on place value and properties of operations.	2 M4 Lesson 11: Choose and defend efficient strategies to add up to four two-digit numbers.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.CAR.4	2 M1 Lesson 15: Use a measuring tape as a number line to add efficiently.
Use a number line to solve addition and subtraction problems within 100.	2 M1 Lesson 16: Use a measuring tape as a number line to subtract efficiently.
	2 M1 Lesson 17: Represent and solve comparison problems by using measurement contexts.
	2 M1 Lesson 18: Solve <i>compare with difference unknown</i> word problems by using measurement contexts.
	2 M1 Lesson 19: Solve compare with difference unknown word problems in various contexts.
	2 M5 Lesson 12: Identify unknown numbers on a number line by using the interval as a reference point.
2.CAR.5	2 M6 Lesson 1: Compose equal groups and write repeated addition equations.
Use addition to find the total number	2 M6 Lesson 2: Organize, count, and represent a collection of objects.
of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns;	2 M6 Lesson 3: Use math drawings to represent equal groups and relate them to repeated addition.
write an equation to express the total	2 M6 Lesson 4: Represent equal groups with a tape diagram.
as a sum of equal addends.	2 M6 Lesson 5: Compose arrays with rows and columns and use a repeated count to find the total.
	2 M6 Lesson 6: Decompose arrays into rows and columns and relate them to repeated addition.
	2 M6 Lesson 7: Distinguish between rows and columns and use math drawings to represent arrays.
	2 M6 Lesson 8: Use square tiles to create arrays with gaps.
	2 M6 Lesson 9: Determine the attributes of a square array.
	2 M6 Lesson 10: Use math drawings to compose a rectangle.
	2 M6 Lesson 11: Decompose an array to find the total efficiently.
	2 M6 Lesson 12: Reason about how equal arrays can be composed differently.
	2 M6 Lesson 13: Decompose an array and relate it to a number bond.
	2 M6 Lesson 17: Solve word problems that involve equal groups and arrays.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.CAR.6	2 M2 Lesson 2: Break apart and add like units.
Use concrete models, drawings, or equations to solve addition and subtraction problems within 1,000.	2 M2 Lesson 3: Use compensation to add within 100.
	2 M2 Lesson 4: Use compensation to add within 200.
	2 M2 Lesson 5: Make a ten to add within 100.
	2 M2 Lesson 6: Make a ten to add within 200.
	2 M2 Lesson 7: Solve word problems by using simplifying strategies for addition.
	2 M2 Lesson 8: Use concrete models to compose a ten.
	2 M2 Lesson 9: Use place value drawings to compose a ten and relate to written recordings.
	2 M2 Lesson 10: Use concrete models to compose a hundred.
	2 M2 Lesson 11: Use math drawings to compose a hundred and relate to written recordings.
	2 M2 Lesson 12: Use place value drawings to compose a ten and a hundred with two- and-three-digit addends. Relate to written recordings.
	2 M2 Lesson 14: Use addition and subtraction strategies to find an unknown part.
	2 M2 Lesson 15: Use compensation to subtract within 100.
	2 M2 Lesson 16: Use compensation to subtract within 200.
	2 M2 Lesson 17: Take from a ten to subtract within 200.
	2 M2 Lesson 18: Take from a hundred to subtract within 200.
	2 M2 Lesson 19: Solve word problems with simplifying strategies for subtraction.
	2 M2 Lesson 20: Reason about when to unbundle a ten to subtract.
	2 M2 Lesson 21: Use concrete models to decompose a ten with two-digit totals.
	2 M2 Lesson 22: Use place value drawings to decompose a ten and relate them to written recordings.
	2 M2 Lesson 23: Use concrete models and drawings to decompose a hundred.
	2 M2 Lesson 24: Use place value drawings to decompose a hundred and relate them to written recordings.
	2 M2 Lesson 25: Use place value drawings to subtract with two decompositions.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.CAR.6 continued	2 M4 Lesson 5: Use the associative property to make a benchmark number to add within 1,000.
	2 M4 Lesson 6: Use compensation to add within 1,000.
	2 M4 Lesson 7: Use concrete models to add and relate them to written recordings.
	2 M4 Lesson 8: Use place value drawings to represent addition and relate them to written recordings, part 1.
	2 M4 Lesson 9: Use place value drawings to represent addition and relate them to written recordings, part 2.
	2 M4 Lesson 10: Choose and defend efficient solution strategies for addition.
	2 M4 Lesson 12: Take from a ten or a hundred to subtract.
	2 M4 Lesson 13: Use compensation to subtract within 1,000.
	2 M4 Lesson 14: Use compensation to keep a constant difference by adding the same amount to both numbers.
	2 M4 Lesson 15: Use compensation to keep a constant difference by subtracting the same amounts from both numbers.
	2 M4 Lesson 16: Use concrete models to subtract and relate them to written recordings.
	2 M4 Lesson 17: Use place value drawings to represent subtraction with one decomposition and relate them to written recordings.
	2 M4 Lesson 18: Use place value drawings to represent subtraction with up to two decompositions and relate them to written recordings.
	2 M4 Lesson 19: Use place value drawings to represent subtraction from numbers with 0 in the tens and/or ones place and relate to a written recording.
	2 M4 Lesson 20: Subtract by using multiple strategies and defend an efficient strategy.
	2 M4 Lesson 21: Apply strategies to find sums and differences and relate addition to subtraction.
	2 M4 Lesson 24: Organize, count, and represent a collection of objects.

Computation & Algebraic Reasoning

Problem Solving Students solve real-world problems.

Arkansas Mathematics Standards

Aligned Components of Eureka Math²

2.CAR.7	2 M1 Lesson 22: Use counting strategies to solve add to with change unknown word problems.
Solve one and two-step real-world problems involving addition and subtraction within 100 in situations of adding to, taking from, putting together, taking apart, and comparing unknowns in all positions.	2 M2 Lesson 7: Solve word problems by using simplifying strategies for addition.
	2 M2 Lesson 13: Represent and solve take from word problems.
	2 M2 Lesson 19: Solve word problems with simplifying strategies for subtraction.
	2 M2 Lesson 26: Solve add to and take from with start unknown word problems.
	2 M4 Lesson 3: Solve multi-step word problems and reason about equal expressions.
	2 M4 Lesson 4: Represent and solve compare with bigger unknown word problems.
	2 M4 Lesson 22: Solve compare with smaller unknown word problems.
	2 M4 Lesson 23: Solve two-step addition and subtraction word problems.
	2 M6 Lesson 1: Compose equal groups and write repeated addition equations.
	2 M6 Lesson 4: Represent equal groups with a tape diagram.
	2 M6 Lesson 17: Solve word problems that involve equal groups and arrays.

Computation & Algebraic Reasoning

Algebraic Concepts

Students develop and apply understanding of foundational algebraic concepts.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.CAR.8	2 M6 Lesson 5: Compose arrays with rows and columns and use a repeated count to find the total.
Determine whether a group of objects up to 20 has an odd or even number of members; write an equation to express an even number as a sum of two equal addends.	2 M6 Lesson 6: Decompose arrays into rows and columns and relate them to repeated addition.
	2 M6 Lesson 7: Distinguish between rows and columns and use math drawings to represent arrays.
	2 M6 Lesson 8: Use square tiles to create arrays with gaps.
	2 M6 Lesson 9: Determine the attributes of a square array.
	2 M6 Lesson 10: Use math drawings to compose a rectangle.
	2 M6 Lesson 11: Decompose an array to find the total efficiently.
	2 M6 Lesson 12: Reason about how equal arrays can be composed differently.
	2 M6 Lesson 13: Decompose an array and relate it to a number bond.
	2 M6 Lesson 14: Relate doubles to even numbers and write equations to express the sums.
	2 M6 Lesson 15: Pair objects and skip-count to determine whether a number is even or odd.
	2 M6 Lesson 16: Use rectangular arrays to investigate combinations of even and odd numbers.
	2 M6 Lesson 17: Solve word problems that involve equal groups and arrays.

Geometry & Measurement

Shapes

Students analyze attributes of shapes to develop generalizations about their properties.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.GM.1	2 M3 Lesson 1: Determine the defining attributes of a polygon.
Identify, describe, and draw two-dimensional shapes.	2 M3 Lesson 2: Use attributes to identify, build, and describe two-dimensional shapes.
	2 M3 Lesson 3: Identify, build, and describe right angles and parallel lines.
	2 M3 Lesson 4: Use attributes to identify, classify, and compose different quadrilaterals.
	2 M3 Lesson 5: Relate the square to the cube and use attributes to describe a cube.
	2 M3 Lesson 6: Recognize that a whole polygon can be decomposed into smaller parts and the parts can be composed to make a whole.
	2 M3 Lesson 7: Combine shapes to create a composite shape and create a new shape from composite shapes.
2.GM.2	2 M3 Lesson 1: Determine the defining attributes of a polygon.
Identify and describe three-dimensional	2 M3 Lesson 2: Use attributes to identify, build, and describe two-dimensional shapes.
shapes based on the shape, number of faces, number of edges, and number of vertices.	2 M3 Lesson 3: Identify, build, and describe right angles and parallel lines.
	2 M3 Lesson 4: Use attributes to identify, classify, and compose different quadrilaterals.
	2 M3 Lesson 5: Relate the square to the cube and use attributes to describe a cube.
	2 M3 Lesson 6: Recognize that a whole polygon can be decomposed into smaller parts and the parts can be composed to make a whole.
	2 M3 Lesson 7: Combine shapes to create a composite shape and create a new shape from composite shapes.

${\bf 2}\,|\,{\rm Arkansas}$ Mathematics Standards Correlation to Eureka Math^2

Geometry & Measurement

Length & Width Students investigate measurement using rulers.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.GM.3	2 M1 Lesson 5: Connect measurement to physical units by iterating a centimeter cube.
Select appropriate measurement tools to estimate and measure the length of an object to the nearest whole inch or whole centimeters.	2 M1 Lesson 6: Make a 10 cm ruler and measure objects.
	2 M1 Lesson 7: Measure lengths and relate 10 cm and 1 cm.
	2 M1 Lesson 8: Make a meter stick and measure with various tools.
	2 M1 Lesson 13: Estimate and measure height to model metric relationships.
	2 M5 Lesson 8: Iterate an inch tile to create a unit ruler and measure to the nearest inch.
	2 M5 Lesson 9: Use an inch ruler and a yard stick to estimate and measure the length of various objects.
2.GM.4	2 M5 Lesson 10: Measure an object twice by using different length units and compare and relate
Demonstrate how the length of an object does not change, regardless of the units used to measure it, by measuring the length of an object twice; use two different length units, describing how the two measurements relate to the size of the chosen unit.	measurement to unit size.
2.GM.5	2 M1 Lesson 11: Estimate and compare lengths.
Measure to determine how much longer or shorter one object is than another, expressing the length difference in terms of a standard length whole unit.	2 M1 Lesson 12: Model and reason about the difference in length.
	2 M1 Lesson 14: Represent and compare students' heights.
	2 M5 Lesson 11: Measure to compare differences in lengths.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.GM.6	2 M1 Lesson 17: Represent and solve comparison problems by using measurement contexts.
Solve real-world problems involving lengths of the same units, using addition and subtraction within 100.	2 M1 Lesson 18: Solve <i>compare with difference unknown</i> word problems by using measurement contexts.
	2 M1 Lesson 19: Solve compare with difference unknown word problems in various contexts.
	2 M5 Lesson 13: Solve word problems that involve measurements and reason about estimates.
	2 M5 Lesson 14: Solve addition and subtraction two-step word problems that involve length.

Geometry & Measurement

Perimeter, Area, & Volume Students explore the perimeter and area of shapes.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.GM.7	3 M6 Lesson 13: Decompose quadrilaterals to understand perimeter as the boundary of a shape.
Solve real-world and mathematical problems to find the perimeter of polygons.	3 M6 Lesson 14: Measure side lengths in whole-number units to determine the perimeters of polygons.
	3 M6 Lesson 15: Recognize perimeter as an attribute of shapes and solve problems with unknown measurements.
	3 M6 Lesson 16: Solve problems to determine the perimeters of rectangles with the same area.
	3 M6 Lesson 17: Solve problems to determine the areas of rectangles with the same perimeter.
	3 M6 Lesson 18: Solve real-world problems involving perimeter and unknown measurements by using all four operations.
	3 M6 Lesson 19: Measure the perimeter of various circles to the nearest quarter inch by using string.
2.GM.8	2 M6 Lesson 11: Decompose an array to find the total efficiently.
Partition a rectangle into rows and columns of same-size squares, counting the total number of squares to find the area.	2 M6 Lesson 12: Reason about how equal arrays can be composed differently.
	2 M6 Lesson 13: Decompose an array and relate it to a number bond.

Geometry & Measurement

Time & Money

Students explore time and money values and concepts.

Arkansas Mathematics Standards	Aligned Components of <i>Eureka Math</i> ²
2.GM.9	2 M3 Lesson 14: Distinguish between a.m. and p.m.
Using an analog clock, tell and write time to the nearest five minutes using colon notation and indicate a.m. or p.m.	2 M3 Lesson 16: Use a clock to tell time to the half hour or quarter hour.
	2 M3 Lesson 17: Relate the clock to a number line to count by fives.
	2 M3 Lesson 18: Tell time to the nearest 5 minutes.
2.GM.10	2 M3 Lesson 14: Distinguish between a.m. and p.m.
Describe relationships of time.	2 M3 Lesson 16: Use a clock to tell time to the half hour or quarter hour.
	2 M3 Lesson 17: Relate the clock to a number line to count by fives.
	2 M3 Lesson 18: Tell time to the nearest 5 minutes.
2.GM.11	2 M3 Lesson 14: Distinguish between a.m. and p.m.
Solve real-world problems involving addition and subtraction of time intervals in half hours or hours.	2 M3 Lesson 16: Use a clock to tell time to the half hour or quarter hour.
	2 M3 Lesson 17: Relate the clock to a number line to count by fives.
	2 M3 Lesson 18: Tell time to the nearest 5 minutes.
2.GM.12	2 M5 Lesson 1: Organize, count, and represent a collection of coins.
Count collections of mixed coins and solve	2 M5 Lesson 2: Use the fewest number of coins to make a given value.
real-world problems involving quarters, dimes, nickels, and pennies within 99¢ and whole dollar amounts.	2 M5 Lesson 3: Solve one- and two-step word problems to find the total value of a group of coins.
	2 M5 Lesson 4: Solve one- and two-step word problems to find the total value of a group of bills.
	2 M5 Lesson 5: Use different strategies to make 1 dollar or to make change from 1 dollar.
	2 M5 Lesson 6: Solve word problems by using different ways to make change from 1 dollar.
	2 M5 Lesson 7: Solve word problems by using bills and coins.

Data Analysis

Charts, Graphs, & Tables Students organize and analyze data.

Arkansas Mathematics Standards	Aligned Components of Eureka Math ²
2.DA.1	2 M1 Lesson 1: Draw and label a picture graph to represent data.
Use bar graphs, picture graphs, and line plots to organize and represent data, interpreting data with up to four categories.	2 M1 Lesson 2: Draw and label a bar graph to represent data.
	2 M1 Lesson 3: Use information presented in a bar graph to solve <i>put together</i> and <i>take apart</i> problems.
	2 M1 Lesson 4: Use information presented in a bar graph to solve <i>compare</i> problems.
	2 M5 Lesson 15: Use measurement data to create a line plot.
	2 M5 Lesson 16: Create a line plot to represent data and ask and answer questions.
2.DA.2	2 M1 Lesson 1: Draw and label a picture graph to represent data.
Ask and answer simple put together, take apart, and compare problems, using information presented in the bar graphs, picture graphs, and line plots.	2 M1 Lesson 2: Draw and label a bar graph to represent data.
	2 M1 Lesson 3: Use information presented in a bar graph to solve <i>put together</i> and <i>take apart</i> problems.
	2 M1 Lesson 4: Use information presented in a bar graph to solve <i>compare</i> problems.
	2 M5 Lesson 15: Use measurement data to create a line plot.
	2 M5 Lesson 16: Create a line plot to represent data and ask and answer questions.

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