



## Prekindergarten | Connecticut Early Learning and Development Standards

# Correlation to Eureka Math<sup>2®</sup>

When the original *Eureka Math*® curriculum was released, it quickly became the most widely used K-5 mathematics curriculum in the country. Now, the Great Minds® teacher-writers have created *Eureka Math*<sup>2®</sup>, a groundbreaking new curriculum that helps teachers deliver exponentially better math instruction while still providing students with the same deep understanding of and fluency in math. *Eureka Math*<sup>2</sup> carefully sequences mathematical content to maximize vertical alignment—a principle tested and proven to be essential in students' mastery of math—from prekindergarten through high school.

While this innovative new curriculum includes all the trademark *Eureka Math* aha moments that have been delighting students and teachers for years, it also boasts these exciting new features:

### Teachability

Eureka Math<sup>2</sup> employs streamlined materials that allow teachers to plan more efficiently and focus their energy on delivering high-quality instruction that meets the individual needs of their students. Differentiation suggestions, slide decks, digital interactives, and multiple forms of assessment are just a few of the resources built right into the teacher materials.

### **Accessibility**

Eureka Math² incorporates Universal Design for Learning principles so all learners can access the mathematics and take on challenging math concepts. Student supports are built into the instructional design and are clearly identified in the Teach book. Further, the curriculum carries a focus on readability. By eliminating unnecessary words and using simple, clear sentences, the Eureka Math² teacher-writers have created one of the most readable mathematics curricula on the market. The curriculum's readability and accessibility help all students see themselves as mathematical thinkers and doers who are fully capable of owning their mathematics learning.

### **Digital Engagement**

The digital elements of *Eureka Math*<sup>2</sup> add to students' engagement with the math. The curriculum provides teachers with digital slides for select lessons. In addition, each grade level includes wordless videos that spark students' interest and curiosity. Students at all levels work through mathematical explorations that help lead to their own mathematical discoveries. Videos provide opportunities for students to wonder, explore, and make sense of mathematics, which contributes to the development of a strong, positive mathematical identity.

### **Standards for Mathematical Practice**

### Aligned Components of Eureka Math<sup>2</sup>

MP.1  Make sense of problems and persevere in solving them.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.2 Reason abstractly and quantitatively.	Lessons in every module engage students in mathematical practices. These are indicated in margin notes included with every lesson.
MP.3  Construct viable arguments and critique the reasoning of others.	Lessons in every module engage students in mathematical practices. These are indicated in margin notes included with every lesson.
MP.4 Model with mathematics.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.5 Use appropriate tools strategically.	Lessons in every module engage students in mathematical practices.  These are indicated in margin notes included with every lesson.
MP.6 Attend to precision.	Lessons in every module engage students in mathematical practices. These are indicated in margin notes included with every lesson.
MP.7 Look for and make use of structure.	Lessons in every module engage students in mathematical practices. These are indicated in margin notes included with every lesson.
MP.8  Look for and express regularity in repeated reasoning.	Lessons in every module engage students in mathematical practices. These are indicated in margin notes included with every lesson.

### Early learning experiences will support children to understand counting and cardinality.

#### **Number Names**

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.1

Say or sign the number sequence up to at least 20.

PK M1 Lesson 3: Crayon Group

PK M1 Lesson 5: Sorting Bags

PK M1 Lesson 6: Matching Markers

PK M1 Lesson 8: Let's Count!

PK M1 Lesson 10: Written Numbers

PK M1 Lesson 15: Let's Count!

PK M1 Lesson 25: More Written Numbers

PK M1 Lesson 26: Count on the Rekenrek

PK M1 Lesson 27: 5-Groups

PK M1 Lesson 30: Let's Count and Record!

PK M2 Lesson 17: Let's Count and Record!

PK M3 Topic C: Analyze the Count Sequence

PK M4 Lesson 17: Let's Count and Compare!

PK M5 Lesson 1: Bears on Stairs

PK M5 Lesson 2: 1 Less

PK M5 Lesson 3: 1 More, 1 Less

PK M5 Lesson 24: Let's Count and Record!

PK M6 Topic A: Project: Create a Business

PK M6 Topic C: Project: Care for Our Space

# Early learning experiences will support children to understand counting and cardinality. Cardinality

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.2

Count up to 10 objects using one-to-one correspondence, regardless of configuration, using the number name of the last object counted to represent the total number of objects in a set.

PK M1 Lesson 7: Animal Count.

PK M1 Lesson 8: Let's Count!

PK M1 Lesson 9: How Many?

PK M1 Lesson 14: Rice Scoops

PK M1 Lesson 15: Let's Count!

PK M1 Lesson 18: Forest Path Game

PK M1 Lesson 24: Mystery Eggs

PK M1 Lesson 28: Counting with Puppet

PK M1 Lesson 29: Match Game

PK M1 Lesson 30: Let's Count and Record!

PK M1 Lesson 34: Culminating Activity

PK M2 Lesson 17: Let's Count and Record!

PK M3 Lesson 7: Do You See 5?

PK M3 Lesson 9: Decompose 6 and 7

PK M3 Lesson 10: Decompose 8 and 9

PK M3 Lesson 11: Decompose 10

PK M3 Lesson 17: Let's Count and Record!

PK M4 Lesson 17: Let's Count and Compare!

PK M5 Lesson 24: Let's Count and Record!

PK M6 Topic A: Project: Create a Business

PK M6 Topic B: Project: Plan a Celebration

PK M6 Topic C: Project: Care for Our Space

### Aligned Components of Eureka Math<sup>2</sup>

M.60.3	PK M1 Topic D: Count Out a Set of Up to 5 Objects
Count out a set of objects up to five.	PK M1 Lesson 31: Match or No Match?
	PK M1 Lesson 32: Make It Match
	PK M1 Lesson 33: Dinosaur World
	PK M3 Lesson 8: Make Your Own Rekenrek!
	PK M6 Topic A: Project: Create a Business
	PK M6 Topic B: Project: Plan a Celebration

## Early learning experiences will support children to understand counting and cardinality. Written Numerals

# Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

M.60.4	PK M1 Lesson 10: Written Numbers
Recognize written numerals up to at least $10$ .	PK M1 Lesson 11: Match Game
	PK M1 Lesson 12: Count the Math Way
	PK M1 Lesson 13: Rosetta Stone
	PK M1 Lesson 14: Rice Scoops
	PK M1 Lesson 16: Number Recipe
	PK M1 Lesson 17: Bean Bag Toss
	PK M1 Lesson 21: How Many Ways?
	PK M1 Lesson 22: Animal Sort
	PK M1 Lesson 25: More Written Numbers
	PK M1 Lesson 29: Match Game

### Aligned Components of Eureka Math<sup>2</sup>

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M.60.4 continued	PK M1 Lesson 31: Match or No Match?
	PK M1 Lesson 32: Make It Match
	PK M1 Lesson 34: Culminating Activity
	PK M6 Topic A: Project: Create a Business
	PK M6 Topic B: Project: Plan a Celebration

# Early learning experiences will support children to understand counting and cardinality. Recognition of Quantity

# Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

M.60.5	PK M1 Lesson 7: Animal Count
Quickly recognize and name, without counting, the number of objects in collections of up to at least five items.	PK M1 Lesson 11: Match Game PK M1 Lesson 29: Match Game PK M3 Lesson 7: Do You See 5?

## Early learning experiences will support children to understand counting and cardinality. Comparison

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.6

Compare sets of up to 10 objects using a visual matching or counting strategy and describing the comparison as more, less than, or the same.

PK M4 Topic D: Compare Sets

PK M4 Lesson 18: How Many Crayons?

PK M4 Lesson 19: Compare Groups

PK M4 Lesson 20: Explore Area

PK M4 Lesson 21: How Many Scoops?

PK M6 Topic A: Project: Create a Business

PK M6 Topic B: Project: Plan a Celebration

PK M6 Topic C: Project: Care for Our Space

# Early learning experiences will support children to understand and describe relationships to solve problems (operations and algebraic thinking).

### **Number Operations**

# Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.7

Use real-world situations and concrete objects to model and solve addition (e.g., putting together) and subtraction (e.g., taking away) problems up through five.

PK M5 Lesson 3: 1 More, 1 Less

PK M5 Lesson 4: 1 More, 1 Less the Math Way

PK M5 Lesson 5: Market Math

PK M5 Topic B: Represent Addition Stories

PK M5 Topic D: Represent Subtraction Stories

PK M6 Topic C: Project: Care for Our Space

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.8

Recognize and describe parts contained in larger numbers by composing number combinations up to at least five (e.g., recognize how many have been secretly taken away from a group of five objects).

PK M3 Lesson 3: Decompose 3

PK M3 Lesson 4: Decompose 4

PK M3 Lesson 5: Decompose 5

PK M3 Lesson 6: 5-Piece Puzzles

PK M3 Lesson 9: Decompose 6 and 7

PK M3 Lesson 10: Decompose 8 and 9

PK M3 Lesson 11: Decompose 10

PK M5 Topic C: Compose and Decompose Numbers in More than One Way

## Early learning experiences will support children to understand the attributes and relative properties of objects (measurement and data).

#### Measurement

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.9

Compare the measurable attributes of two or more objects (e.g., length, weight, and capacity) and describe the comparison using appropriate vocabulary (e.g., longer, shorter, same length, heavier, lighter, same weight, holds more, holds less, holds the same amount).

PK M4 Topic A: Describe Size

PK M4 Topic B: Compare Heights and Lengths

PK M4 Topic C: Compare Weights

PK M4 Lesson 21: How Many Scoops?

PK M4 Lesson 22: Compare Attributes

PK M6 Topic C: Project: Care for Our Space

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.10

Begin to use strategies to determine measurable attributes (e.g., length or capacity of objects). May use comparison, standard or non-standard measurement tools. PK M4 Topic A: Describe Size

PK M4 Topic B: Compare Heights and Lengths

PK M4 Topic C: Compare Weights

PK M4 Lesson 21: How Many Scoops?

PK M4 Lesson 22: Compare Attributes

PK M6 Topic C: Project: Care for Our Space

Supplemental material is necessary to fully address the use of standard and non-standard measurement tools.

# Early learning experiences will support children to understand the attributes and relative properties of objects (measurement and data).

#### Data

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.11

Represent data using a concrete object or picture graph according to one attribute.

PK M4 Lesson 4: How Much Juice?

PK M4 Lesson 13: Collect Data and Compare

PK M4 Lesson 18: How Many Crayons?

PK M4 Lesson 19: Compare Groups

PK M5 Lesson 14: Sorting Apples

PK M6 Topic A: Project: Create a Business

PK M6 Topic B: Project: Plan a Celebration

PK M6 Topic C: Project: Care for Our Space

# Early learning experiences will support children to understand the attributes and relative properties of objects (measurement and data).

### **Sorting and Classifying**

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.12

Sort and classify a set of objects on the basis of one attribute independently and describe the sorting rule. Can re-sort and classify the same set of objects based on a different attribute.

PK M1 Topic A: Use Attributes to Match and Sort

PK M1 Topic E: Sort to Decompose

PK M1 Lesson 34: Culminating Activity

PK M2 Lesson 6: Sort the Shapes

PK M5 Lesson 13: Turtle Time

PK M5 Lesson 14: Sorting Apples

PK M6 Topic A: Project: Create a Business

# Early learning experiences will support children to understand shapes and spatial relationships (geometry and spatial sense).

### **Spatial Relationships**

# Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.13

Use relational vocabulary of proximity (e.g., beside, next to, between, above, below, over, and under) to identify and describe the location of an object.

PK M2 Topic A: Spatial Relations

PK M2 Lesson 8: Shape Games

# Early learning experiences will support children to understand shapes and spatial relationships (geometry and spatial sense).

#### **Identification of Shapes**

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.14

Identify and describe a variety of 2-dimensional and 3-dimensional shapes with mathematical names (e.g., ball/sphere, box/rectangular prism, can/cylinder) regardless of orientation and size.

PK M2 Topic B: Analyze and Name Two-Dimensional Shapes

PK M2 Lesson 11: Build Shapes

PK M2 Lesson 12: Build My Shape

PK M2 Lesson 13: Shape Towers

PK M2 Lesson 14: Puppet's Picture

PK M2 Lesson 15: Roll, Slide, or Stack

PK M2 Lesson 16: Pyramids!

# Early learning experiences will support children to understand shapes and spatial relationships (geometry and spatial sense).

### **Composition of Shapes**

## Connecticut Early Learning and Development Standards

### Aligned Components of Eureka Math<sup>2</sup>

#### M.60.15

Complete a shape puzzle or a new figure by putting multiple shapes together with purpose. PK M2 Lesson 9: Shape Pictures

PK M2 Lesson 10: Shape Puzzles

PK M2 Lesson 13: Shape Towers

PK M2 Lesson 14: Puppet's Picture

PK M2 Lesson 16: Pyramids!

PK M3 Lesson 1: How Many Parts?

PK M3 Lesson 2: Bunny Puzzles

PK M6 Topic B: Project: Plan a Celebration