EUREKA MATH².

Prekindergarten | Vermont Early Learning Standards Correlation to Eureka Math^{2®}

When the original *Eureka Math*[®] curriculum was released, it quickly became the most widely used K-5 mathematics curriculum in the country. Now, the Great Minds[®] teacher-writers have created *Eureka Math*^{2®}, a groundbreaking new curriculum that helps teachers deliver exponentially better math instruction while still providing students with the same deep understanding of and fluency in math. *Eureka Math*² carefully sequences mathematical content to maximize vertical alignment—a principle tested and proven to be essential in students' mastery of math—from prekindergarten through high school.

While this innovative new curriculum includes all the trademark *Eureka Math* and moments that have been delighting students and teachers for years, it also boasts these exciting new features:

Teachability

*Eureka Math*² employs streamlined materials that allow teachers to plan more efficiently and focus their energy on delivering highquality instruction that meets the individual needs of their students. Differentiation suggestions, slide decks, digital interactives, and multiple forms of assessment are just a few of the resources built right into the teacher materials.

Accessibility

*Eureka Math*² incorporates Universal Design for Learning principles so all learners can access the mathematics and take on challenging math concepts. Student supports are built into the instructional design and are clearly identified in the *Teach* book. Further, the curriculum carries a focus on readability. By eliminating unnecessary words and using simple, clear sentences, the *Eureka Math*² teacher-writers have created one of the most readable mathematics curricula on the market. The curriculum's readability and accessibility help all students see themselves as mathematical thinkers and doers who are fully capable of owning their mathematics learning.

Digital Engagement

The digital elements of *Eureka Math*² add to students' engagement with the math. The curriculum provides teachers with digital slides for select lessons. In addition, each grade level includes wordless videos that spark students' interest and curiosity. Students at all levels work through mathematical explorations that help lead to their own mathematical discoveries. Videos provide opportunities for students to wonder, explore, and make sense of mathematics, which contributes to the development of a strong, positive mathematical identity.

Standards for Mathematical Practice	Aligned Components of Eureka Math ²
MP.1	Lessons in every module engage students in mathematical practices.
Make sense of problems and persevere in solving them.	These are indicated in margin notes included with every lesson.
MP.2	Lessons in every module engage students in mathematical practices.
Reason abstractly and quantitatively.	These are indicated in margin notes included with every lesson.
MP.3	Lessons in every module engage students in mathematical practices.
Construct viable arguments and critique the reasoning of others.	These are indicated in margin notes included with every lesson.
MP.4	Lessons in every module engage students in mathematical practices.
Model with mathematics.	These are indicated in margin notes included with every lesson.
MP.5	Lessons in every module engage students in mathematical practices.
Use appropriate tools strategically.	These are indicated in margin notes included with every lesson.
MP.6	Lessons in every module engage students in mathematical practices.
Attend to precision.	These are indicated in margin notes included with every lesson.
MP.7	Lessons in every module engage students in mathematical practices.
Look for and make use of structure.	These are indicated in margin notes included with every lesson.
MP.8	Lessons in every module engage students in mathematical practices.
Look for and express regularity in repeated reasoning.	These are indicated in margin notes included with every lesson.

Number Sense, Quantity, and Counting

1a Number Sense and Quantity

Vermont Early Learning Standards	Aligned Components of <i>Eureka Math</i> ²
Children count in sequence, recognize numerals, connect numerals with quantities, and compare quantities.	This standard is fully addressed by the lessons aligned to its subsections.
1 Recite numbers to 20 in sequence with only occasional errors	This standard is fully addressed by Fluency Anytime activities suggested for each module.
2	PK M1 Lesson 10: Written Numbers
Say the next number that comes before	PK M1 Lesson 14: Rice Scoops
or after in a sequence of 1-10	PK M1 Lesson 25: More Written Numbers
	PK M1 Lesson 26: Count on the Rekenrek
	PK M3 Topic C: Analyze the Count Sequence
	PK M5 Topic A: Use the Count Sequence to Add and Subtract 1
3	PK M1 Lesson 7: Animal Count
Count a group of up to 10 objects	PK M1 Lesson 8: Let's Count!
and understand that the last number represents the number of objects	PK M1 Lesson 9: How Many?
in the group	PK M1 Lesson 14: Rice Scoops
	PK M1 Lesson 15: Let's Count!
	PK M1 Topic D: Count Out a Set of Up to 5 Objects
	PK M1 Lesson 24: Mystery Eggs
	PK M1 Lesson 28: Counting with Puppet
	PK M1 Lesson 29: Match Game
	PK M1 Lesson 30: Let's Count and Record!

Vermont Early Learning Standards	Aligned Components of Eureka Math ²
3 continued	PK M1 Topic G: Count Out a Set of Up to 10 Objects
	PK M2 Lesson 17: Let's Count and Record!
	PK M3 Topic B: Use Structure to Explore Numbers 6–10
	PK M3 Lesson 13: Number Stairs
	PK M3 Lesson 17: Let's Count and Record!
	PK M4 Lesson 17: Let's Count and Compare!
	PK M5 Lesson 4: 1 More, 1 Less the Math Way
	PK M5 Lesson 16: Show and Hide Fingers
	PK M6 Topic A: Project: Create a Business
	PK M6 Topic B: Project: Plan a Celebration
	PK M6 Topic C: Project: Care for Our Space
4	PK M1 Lesson 7: Animal Count
Quickly identify number of 1-5 objects	PK M1 Lesson 11: Match Game
without counting	PK M3 Lesson 7: Do You See 5?
5	PK M1 Lesson 10: Written Numbers
Read numerals up to 10 and connect	PK M1 Lesson 11: Match Game
them to the quantities they represent	PK M1 Lesson 12: Count the Math Way
	PK M1 Lesson 13: Rosetta Stone
	PK M1 Lesson 14: Rice Scoops
	PK M1 Lesson 16: Number Recipe
	PK M1 Lesson 17: Bean Bag Toss
	PK M1 Lesson 21: How Many Ways?
	PK M1 Lesson 22: Animal Sort

Aligned Components of <i>Eureka Math</i> ²
PK M1 Lesson 25: More Written Numbers
PK M1 Lesson 29: Match Game
PK M1 Lesson 31: Match or No Match?
PK M1 Lesson 32: Make It Match
PK M1 Lesson 34: Culminating Activity
PK M6 Topic A: Project: Create a Business
PK M6 Topic B: Project: Plan a Celebration
PK M4 Topic D: Compare Sets
PK M4 Lesson 18: How Many Crayons?
PK M4 Lesson 19: Compare Groups
PK M4 Lesson 20: Explore Area
PK M4 Lesson 21: How Many Scoops?
PK M6 Topic A: Project: Create a Business
PK M6 Topic B: Project: Plan a Celebration
PK M6 Topic C: Project: Care for Our Space

Number Relationships and Operations

2a Number Relationships and Operations

Vermont Early Learning Standards	Aligned Components of <i>Eureka Math</i> ²
Children increasingly use numbers to describe relationships and to solve mathematical problems.	This standard is fully addressed by the lessons aligned to its subsections.
1 Use simple strategies to solve mathematical problems and communicate how they solved the problems	This standard is fully addressed as students use strategies to solve mathematical problems and communicate how they solved them throughout modules 3, 4, 5, and 6.
2	PK M3 Lesson 3: Decompose 3
Combine and separate small groups	PK M3 Lesson 4: Decompose 4
of objects to make new groupings, and identify the resulting number in the group	PK M3 Lesson 5: Decompose 5
identity the resulting humber in the group	PK M3 Lesson 6: 5-Piece Puzzles
	PK M3 Lesson 9: Decompose 6 and 7
	PK M3 Lesson 10: Decompose 8 and 9
	PK M3 Lesson 11: Decompose 10
	PK M5 Lesson 3: 1 More, 1 Less
	PK M5 Lesson 4: 1 More, 1 Less the Math Way
	PK M5 Lesson 5: Market Math
	PK M5 Topic B: Represent Addition Stories
	PK M5 Topic C: Compose and Decompose Numbers in More than One Way
	PK M5 Topic D: Represent Subtraction Stories
	PK M6 Topic C: Project: Care for Our Space

Vermont Early Learning Standards	Aligned Components of <i>Eureka Math</i> ²
3	PK M4 Lesson 16: Are There Enough?
Match two equal sets using one-to-one correspondence and understand they are the same	PK M4 Lesson 17: Let's Count and Compare!
4	PK M4 Topic D: Compare Sets
Use a range of strategies such	PK M4 Lesson 18: How Many Crayons?
as counting, matching to compare	PK M4 Lesson 19: Compare Groups
quantity in two sets of objects and describe the relationship with	PK M4 Lesson 20: Explore Area
comparative terms (e.g., <i>more, less, fewer, equal</i>)	PK M4 Lesson 21: How Many Scoops?
	PK M6 Topic A: Project: Create a Business
	PK M6 Topic B: Project: Plan a Celebration
	PK M6 Topic C: Project: Care for Our Space

Measurement, Classification and Data

3a Measurement, Comparison, Classification, and Time

Vermont Early Learning Standards	Aligned Components of Eureka Math ²
Children develop awareness of the differences of the objects and learn to sort, compare and classify objects by their attributes and properties. They also develop a rudimentary sense of time based mostly on common routines.	This standard is fully addressed by the lessons aligned to its subsections.

Vermont Early Learning Standards

Aligned Components of *Eureka Math*²

1	PK M4 Topic A: Describe Size
Compare and group objects using	PK M4 Topic B: Compare Heights and Lengths
attributes of length, weight, and size, and	PK M4 Topic C: Compare Weights
explain reasoning (e.g., "I put all the big	PK M4 Lesson 21: How Many Scoops?
black buttons in this pile and the small	PK M4 Lesson 22: Compare Attributes
black ones there.")	PK M6 Topic C: Project: Care for Our Space
2	PK M1 Topic A: Use Attributes to Match and Sort
Sort objects using two or more attributes	PK M1 Topic E: Sort to Decompose
(e.g., sets of large blue bears, small	PK M1 Lesson 34: Culminating Activity
blue bears, large red bears, small red	PK M5 Lesson 14: Sorting Apples
bears) and compare number of objects	PK M6 Topic A: Project: Create a Business
in each set	Supplemental material is necessary to address sorting with two or more attributes.
3	PK M1 Lesson 34: Culminating Activity
Classify familiar objects into categories	PK M6 Topic A: Project: Create a Business
(e.g., fruits or vegetables)	This standard is fully addressed by Math Anytime activities suggested for module 1.
4	PK M4 Lesson 8: Compare by Using Numbers
Order objects by size or length	PK M4 Lesson 9: Straw Line Up
(i.e., seriation)	PK M4 Lesson 15: Trains

Vermont Early Learning Standards	Aligned Components of <i>Eureka Math</i> ²
5	PK M4 Lesson 12: Balance Scale
Use standard and non-standard ways and tools to measure and compare (e.g., 3 hands long)	PK M4 Lesson 21: How Many Scoops?
	PK M4 Lesson 22: Compare Attributes
	PK M6 Topic C: Project: Care for Our Space
	Supplemental material is necessary to fully address this standard.
6	Supplemental material is necessary to address this standard.
Use terms such as <i>before, after,</i> <i>now, later, tomorrow,</i> and <i>yesterday</i> accurately	

Geometry and Spatial Reasoning 4a Geometry and Spatial Sense

Vermont Early Learning Standards	Aligned Components of <i>Eureka Math</i> ²
Children increasingly recognize two- and three-dimensional objects and use spatial reasoning.	This standard is fully addressed by the lessons aligned to its subsections.
1 Name common two- and three-dimensional shapes, and their parts and attributes (e.g., "A triangle has 3 points.")	PK M2 Topic B: Analyze and Name Two-Dimensional Shapes PK M2 Lesson 11: Build Shapes PK M2 Lesson 12: Build My Shape PK M2 Lesson 13: Shape Towers PK M2 Lesson 14: Puppet's Picture PK M2 Lesson 15: Roll, Slide, or Stack

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2	PK M2 Lesson 9: Shape Pictures
Combine (i.e., compose) and separate (i.e., decompose) shapes to make other shapes.	PK M2 Lesson 10: Shape Puzzles
	PK M2 Lesson 13: Shape Towers
	PK M2 Lesson 14: Puppet's Picture
	PK M2 Lesson 16: Pyramids!
	PK M3 Lesson 1: How Many Parts?
	PK M3 Lesson 2: Bunny Puzzles
	PK M6 Topic B: Project: Plan a Celebration
3	PK M2 Topic A: Spatial Relations
Use terms such as <i>on top of, beside,</i> <i>in front,</i> etc. to communicate ideas about the relative position of objects	PK M2 Lesson 8: Shape Games
4	PK M2 Lesson 2: Use the Clues
Follow simple directions related	PK M2 Lesson 3: Build a Map
to relative position (<i>beside, between, next to</i> , etc.)	PK M2 Lesson 8: Shape Games
5	Supplemental material is necessary to address this standard.
Complete a 9-12 piece jigsaw puzzle by looking at the picture and/or shapes	