



Mathematics I | West Virginia College- and Career-Readiness Standards for Mathematics Correlation to Eureka Math^{2®}

When the original *Eureka Math*® curriculum was released, it quickly became the most widely used K-5 mathematics curriculum in the country. Now, the Great Minds® teacher-writers have created *Eureka Math*^{2®}, a groundbreaking new curriculum that helps teachers deliver exponentially better math instruction while still providing students with the same deep understanding of and fluency in math. *Eureka Math*² carefully sequences mathematical content to maximize vertical alignment—a principle tested and proven to be essential in students' mastery of math—from kindergarten through high school.

While this innovative new curriculum includes all the trademark Eureka Math aha moments that have been delighting students and teachers for years, it also boasts these exciting new features:

Teachability

Eureka Math² employs streamlined materials that allow teachers to plan more efficiently and focus their energy on delivering high-quality instruction that meets the individual needs of their students. Differentiation suggestions, slide decks, digital interactives, and multiple forms of assessment are just a few of the resources built right into the teacher materials.

Accessibility

Eureka Math² incorporates Universal Design for Learning principles so all learners can access the mathematics and take on challenging math concepts. Student supports are built into the instructional design and are clearly identified in the Teach book. Further, the curriculum carries a focus on readability. By eliminating unnecessary words and using simple, clear sentences, the Eureka Math² teacher-writers have created one of the most readable mathematics curricula on the market. The curriculum's readability and accessibility help all students see themselves as mathematical thinkers and doers who are fully capable of owning their mathematics learning.

Digital Engagement

The digital elements of *Eureka Math*² add to students' engagement with the math. The curriculum provides teachers with digital slides for each lesson. In addition, each grade level includes wordless videos that spark students' interest and curiosity. Students at all levels work through mathematical explorations that help lead to their own mathematical discoveries. Digital lessons and videos provide opportunities for students to wonder, explore, and make sense of mathematics, which contributes to the development of a strong, positive mathematical identity.

Mathematical Habits of Mind

Aligned Components of Eureka Math²

MHM1. Make sense of problems and persevere in solving them.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM2. Reason abstractly and quantitatively.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM3. Construct viable arguments and critique the reasoning of others.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM4. Model with mathematics.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM5. Use appropriate tools strategically.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM6. Attend to precision.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM7. Look for and make use of structure.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.
MHM8. Look for and express regularity in repeated reasoning.	Lessons in every module engage students in mathematical habits of mind. These are indicated in margin notes included with every lesson.

Relationships Between Quantities

Reason quantitatively and use units to solve problems.

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Aligned Components of Eureka Math²

M.1HS.1	Math 1 M1 Lesson 1: A Powerful Trio		
Use units as a way to understand problems and to guide the solution of multi-step problems; choose and interpret units consistently in formulas; choose and interpret the scale and the origin in graphs and data displays.	Math 1 M3 Lesson 14: Comparing Models for Situations Math 1 M6 Lesson 9: Solar System Models Math 1 M6 Lesson 10: Designing a Fundraiser Math 1 M6 Lesson 11: A Vanishing Sea		
M.1HS.2	Math 1 M1 Lesson 1: A Powerful Trio		
Define appropriate quantities for the	Math 1 M3 Lesson 14: Comparing Models for Situations		
purpose of descriptive modeling.	Math 1 M6 Lesson 3: Analyzing Paint Splatters		
	Math 1 M6 Lesson 9: Solar System Models		
	Math 1 M6 Lesson 10: Designing a Fundraiser		
M.1HS.3	Math 1 M6 Lesson 9: Solar System Models		
Choose a level of accuracy appropriate to limitations on measurement when reporting quantities.	Math 1 M6 Lesson 11: A Vanishing Sea		

Relationships Between Quantities

Interpret the structure of expressions.

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Aligned Components of Eureka Math²

M.1HS.4	This standard is fully addressed by the lessons aligned to its subsections.
Interpret expressions that represent a quantity in terms of its context.	
M.1HS.4.a	Math 1 M1 Lesson 4: Interpreting Linear Expressions
Interpret parts of an expression, such as terms, factors, and coefficients.	
M.1HS.4.b	Math 1 M5 Lesson 7: Exponential Functions
Interpret complicated expressions by viewing one or more of their parts as a single entity.	Math 1 M5 Lesson 14: Exponential Growth
	Math 1 M5 Lesson 15: Exponential Decay
	Math 1 M5 Lesson 16: Modeling Populations
	Math 1 M5 Lesson 22: Modeling the Temperature of Objects Cooling Over Time

Relationships Between Quantities

Create equations that describe numbers or relationships.

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Aligned Components of Eureka Math²

Create equations and	ine
variable and use these	+-

equalities in one variable and use them to solve problems. Include equations arising from linear and quadratic functions and simple rational and exponential functions.

Math 1 M1 Lesson 5: Printing Presses

Math 1 M1 Lesson 9: Writing and Solving Equations in One Variable

Math 1 M1 Lesson 11: Solving Linear Inequalities in One Variable

Math 1 M1 Lesson 16: Applying Absolute Value

Math 1 M5 Lesson 11: Solving Equations Containing Exponential Expressions

Supplemental material is necessary to address quadratic and simple rational functions for this standard.

M.1HS.6

M.1HS.5

Create equations in two or more variables to represent relationships between quantities; graph equations on coordinate axes with labels and scales. Math 1 M2 Lesson 1: Solution Sets of Linear Equations in Two Variables

Math 1 M2 Lesson 2: Graphing Linear Equations in Two Variables

Math 1 M2 Lesson 3: Creating Linear Equations in Two Variables

Math 1 M2 Lesson 4: Proving Conditional Statements

Math 1 M2 Lesson 5: Proving Biconditional Statements

Math 1 M2 Lesson 8: Low-Flow Showerhead

Math 1 M2 Lesson 12: Applications of Systems of Equations

Math 1 M4 Lesson 5: Proving the Perpendicular Criterion

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M.1HS.7

Represent constraints by equations or inequalities, and by systems of equations and/or inequalities, and interpret solutions as viable or non-viable options in a modeling context.

Math 1 M1 Lesson 9: Writing and Solving Equations in One Variable

Math 1 M1 Lesson 12: Solution Sets of Compound Statements

Math 1 M1 Lesson 13: Solving and Graphing Compound Inequalities

Math 1 M1 Lesson 16: Applying Absolute Value

Math 1 M2 Lesson 1: Solution Sets of Linear Equations in Two Variables

Math 1 M2 Lesson 15: Applications of Linear Inequalities

Math 1 M2 Lesson 18: Applications of Systems of Linear Inequalities

Math 1 M6 Lesson 10: Designing a Fundraiser

M.1HS.8

Rearrange formulas to highlight a quantity of interest, using the same reasoning as in solving equations. Math 1 M1 Lesson 10: Rearranging Formulas

Linear and Exponential Relationships

Represent and solve equations and inequalities graphically.

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M.1HS.9

Understand that the graph of an equation in two variables is the set of all its solutions plotted in the coordinate plane, often forming a curve (which could be a line).

Math 1 M2 Lesson 1: Solution Sets of Linear Equations in Two Variables

Math 1 M2 Lesson 2: Graphing Linear Equations in Two Variables

Aligned Components of Eureka Math²

M.1HS.10

Explain why the x-coordinates of the points where the graphs of the equations y = f(x) and y = g(x) intersect are the solutions of the equation f(x) = g(x); find the solutions approximately, (e.g., using technology to graph the functions, make tables of values, or find successive approximations). Include cases where f(x) and/or g(x) are linear, polynomial, rational, absolute value, exponential, and logarithmic functions.

Math 1 M3 Lesson 10: Using Graphs to Solve Equations

Math 1 M5 Lesson 11: Solving Equations Containing Exponential Expressions

Math 1 M5 Lesson 19: Comparing Growth of Functions

Supplemental material is necessary to address polynomial, rational, and logarithmic functions for this standard.

M.1HS.11

Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality) and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.

Math 1 M2 Lesson 13: Solution Sets of Linear Inequalities in Two Variables

Math 1 M2 Lesson 14: Graphing Linear Inequalities in Two Variables

Math 1 M2 Lesson 16: Solution Sets of Systems of Linear Inequalities

Math 1 M2 Lesson 17: Graphing Solution Sets of Systems of Linear Inequalities

Math 1 M2 Lesson 18: Applications of Systems of Linear Inequalities

Math 1 M6 Lesson 10: Designing a Fundraiser

Understand the concept of a function and use function notation.

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M.1HS.12	Math 1 M3 Topic A: Functions and Their Graphs		
Understand that a function from one set (called the domain) to another set (called the range) assigns to each element of the domain exactly one element of the range. If f is a function and x is an element of its domain, then $f(x)$ denotes the output of f corresponding to the input x . The graph of f is the graph of the equation $y = f(x)$.			
M.1HS.13	Math 1 M3 Lesson 2: Interpreting and Using Function Notation		
Use function notation, evaluate functions	Math 1 M3 Lesson 3: Representing, Naming, and Evaluating Functions		
for inputs in their domains and interpret statements that use function notation	Math 1 M3 Lesson 7: Representations of Functions		
in terms of a context.	Math 1 M5 Lesson 1: Exploring Patterns		
	Math 1 M5 Lesson 2: The Recursive Challenge		
	Math 1 M5 Lesson 3: Recursive Formulas for Sequences		
	Math 1 M5 Lesson 4: Explicit Formulas for Sequences		
M.1HS.14	Math 1 M5 Topic A: Arithmetic and Geometric Sequences		
Recognize that sequences are functions, sometimes defined recursively, whose domain is a subset of the integers.			

Interpret functions that arise in applications in terms of a context.

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M.1HS.15	Math 1 M3 Lesson 8: Exploring Key Features of a Function and Its Graph		
For a function that models a relationship between two quantities, interpret key features of graphs and tables in terms of the quantities and sketch graphs showing key features given a verbal description of the relationship. Key features include: intercepts; intervals where the function is increasing, decreasing, positive or negative; relative maximums and minimums; symmetries; end behavior; and periodicity.	Math 1 M3 Lesson 9: Identifying Key Features of a Function and Its Graph Math 1 M3 Lesson 11: Comparing Functions Math 1 M3 Lesson 12: Sketching Graphs of Functions from Verbal Descriptions Math 1 M3 Lesson 13: Modeling Elevation as a Function of Time Math 1 M3 Lesson 15: Mars Curiosity Rover		
M.1HS.16 Relate the domain of a function to its graph and, where applicable, to the quantitative relationship it describes.	Math 1 M3 Lesson 4: The Graph of a Function Math 1 M3 Lesson 13: Modeling Elevation as a Function of Time		
M.1HS.17 Calculate and interpret the average rate of Change of a function (presented symbolically or as a table) over a specified interval. Estimate the rate of change from a graph. Math 1 M5 Lesson 17: Average Rate of Change Math 1 M5 Lesson 18: Analyzing Exponential Growth Math 1 M5 Lesson 19: Comparing Growth of Functions Math 1 M5 Lesson 23: Modeling an Invasive Species Population			

Analyze functions using different representations.

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M.1HS.18	This standard is addressed by the lessons aligned to its subsections.
Graph functions expressed symbolically and show key features of the graph, by hand in simple cases and using technology for more complicated cases.	
M.1HS.18.a Graph linear and quadratic functions and show intercepts, maxima, and minima.	Math 1 M3 Lesson 5: The Graph of the Equation $y = f(x)$ Math 1 M3 Lesson 6: Using Pseudocode to Compare Graphs of Functions and Graphs of Equations Math 1 M3 Lesson 7: Representations of Functions Supplemental material is necessary to address quadratic functions for this standard.
M.1HS.18.b Graph exponential and logarithmic functions, showing intercepts and end behavior, and trigonometric functions, showing period, midline, and amplitude.	Math 1 M5 Lesson 8: Graphing Exponential Functions Math 1 M5 Lesson 9: Using Transformations to Graph Exponential Functions (Bases Greater Than 1) Math 1 M5 Lesson 10: Using Transformations to Graph Exponential Functions (Bases Between 0 and 1) Supplemental material is necessary to address logarithmic and trigonometric functions for this standard.
M.1HS.19 Compare properties of two functions each represented in a different way (algebraically, graphically, numerically in tables, or by verbal descriptions).	Math 1 M3 Lesson 11: Comparing Functions

Build a function that models a relationship between two quantities.

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M.1HS.20 Write a function that describes a relationship between two quantities.	Math 1 M6 Lesson 3: Analyzing Paint Splatters Math 1 M6 Lesson 9: Solar System Models
M.1HS.20.a Determine an explicit expression, a recursive process or steps for calculation from a context.	Math 1 M1 Lesson 2: Looking for Patterns Math 1 M5 Topic A: Arithmetic and Geometric Sequences Math 1 M5 Lesson 7: Exponential Functions Math 1 M5 Lesson 13: Calculating Interest Math 1 M6 Lesson 3: Analyzing Paint Splatters Math 1 M6 Lesson 8: The Deal Math 1 M6 Lesson 9: Solar System Models
M.1HS.2O.b Combine standard function types using arithmetic operations.	Math 1 M6 Lesson 8: The Deal
M.1HS.21 Write arithmetic and geometric sequences both recursively and with an explicit formula, use them to model situations, and translate between the two forms.	Math 1 M5 Lesson 5: Arithmetic and Geometric Sequences Math 1 M5 Lesson 6: Representations of Arithmetic and Geometric Sequences Math 1 M6 Lesson 8: The Deal

Build new functions from existing functions.

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M.1HS.22

Identify the effect on the graph of replacing f(x) by f(x) + k, kf(x), f(kx), and f(x + k) for specific values of k (both positive and negative); find the value of k given the graphs. Experiment with cases and illustrate an explanation of the effects on the graph using technology. Include recognizing even and odd functions from their graphs and algebraic expressions for them.

Math 1 M3 Topic D: Transformations of Functions

Math 1 M5 Lesson 9: Using Transformations to Graph Exponential Functions (Bases Greater Than 1)

Math 1 M5 Lesson 10: Using Transformations to Graph Exponential Functions (Bases Between 0 and 1)

Math 1 M5 Lesson 12: Writing Equations for Exponential Functions from Tables or Graphs

Supplemental material is necessary to address even and odd functions for this standard.

Construct and compare linear, quadratic, and exponential models and solve problems.

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M.1HS.23	Math 1 M5 Lesson 13: Calculating Interest	
Distinguish between situations that can	Math 1 M5 Lesson 16: Modeling Populations	
be modeled with linear functions and with exponential functions.	Math 1 M5 Lesson 20: World Population Prediction	
with exponential functions.	Math 1 M5 Lesson 21: A Closer Look at Populations	
	Math 1 M5 Lesson 23: Modeling an Invasive Species Population	
	Math 1 M6 Lesson 2: Using Residual Plots to Select Models for Data	
	Math 1 M6 Lesson 3: Analyzing Paint Splatters	
	Math 1 M6 Lesson 11: A Vanishing Sea	
M.1HS.23.a	Math 1 M5 Lesson 18: Analyzing Exponential Growth	
Prove that linear functions grow by equal differences over equal intervals; exponential functions grow by equal factors over equal intervals.		
M.1HS.23.b	Math 1 M5 Lesson 20: World Population Prediction	
Recognize situations in which one quantity changes at a constant rate per unit interval relative to another.	Math 1 M5 Lesson 21: A Closer Look at Populations	
M.1HS.23.c	Math 1 M5 Lesson 20: World Population Prediction	
Recognize situations in which a quantity grows or decays by a constant percent rate per unit interval relative to another.	Math 1 M5 Lesson 21: A Closer Look at Populations	

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Construct linear and exponential functions, including arithmetic and geometric sequences, given a graph, a description of a relationship, or two input-output pairs (include reading these from a table).

Math 1 M5 Lesson 7: Exponential Functions

Math 1 M5 Lesson 12: Writing Equations for Exponential Functions from Tables or Graphs

Math 1 M5 Lesson 14: Exponential Growth

Math 1 M5 Lesson 15: Exponential Decay

Math 1 M5 Topic D: Comparing Linear and Exponential Models

Math 1 M6 Lesson 3: Analyzing Paint Splatters

Math 1 M6 Lesson 8: The Deal

Math 1 M6 Lesson 9: Solar System Models

M.1HS.25

Observe using graphs and tables that a quantity increasing exponentially eventually exceeds a quantity increasing linearly, quadratically, or (more generally) as a polynomial function.

Math 1 M5 Lesson 19: Comparing Growth of Functions

Supplemental material is necessary to address quadratic functions (and more generally, polynomial functions) for this standard.

Linear and Exponential Relationships

Interpret expressions for functions in terms of the situation they model.

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Aligned Components of Eureka Math²

M.1HS.26

Interpret the parameters in a linear or exponential function in terms of a context.

Math 1 M5 Lesson 16: Modeling Populations

Math 1 M5 Lesson 18: Analyzing Exponential Growth

Math 1 M5 Lesson 22: Modeling the Temperature of Objects Cooling Over Time

Math 1 M5 Lesson 23: Modeling an Invasive Species Population

Reasoning with Equations

Understand solving equations as a process of reasoning and explain the reasoning.

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M.1HS.27

Explain each step in solving a simple equation as following from the equality of numbers asserted at the previous step, starting from the assumption that the original equation has a solution.

Construct a viable argument to justify a solution method.

Math 1 M1 Lesson 3: The Commutative, Associative, and Distributive Properties

Math 1 M1 Lesson 7: Solving Linear Equations in One Variable

Math 1 M1 Lesson 8: Some Potential Dangers When Solving Equations

Math 1 M1 Lesson 9: Writing and Solving Equations in One Variable

Reasoning with Equations

Solve equations and inequalities in one variable.

West Virginia College- and Career-Readiness Standards for Mathematics

Aligned Components of Eureka Math²

M.1HS.28

Solve linear equations and inequalities in one variable, including equations with coefficients represented by letters.

Math 1 M1 Lesson 5: Printing Presses

Math 1 M1 Lesson 6: Solution Sets of Equations and Inequalities in One Variable

Math 1 M1 Lesson 7: Solving Linear Equations in One Variable

Math 1 M1 Lesson 8: Some Potential Dangers When Solving Equations

Math 1 M1 Lesson 9: Writing and Solving Equations in One Variable

Math 1 M1 Lesson 11: Solving Linear Inequalities in One Variable

Math 1 M1 Lesson 13: Solving and Graphing Compound Inequalities

Math 1 M1 Lesson 14: Solving Absolute Value Equations

Math 1 M1 Lesson 15: Solving Absolute Value Inequalities

Reasoning with Equations

Solve systems of equations.

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M.1HS.29	Math 1 M2 Lesson 10: A New Way to Solve Systems
Prove that, given a system of two equations in two variables, replacing one equation by the sum of that equation and a multiple of the other produces a system with the same solutions.	
M.1HS.30	Math 1 M2 Topic B: Systems of Linear Equations in Two Variables
Solve systems of linear equations exactly and approximately (e.g., with graphs), focusing on pairs of linear equations in two variables.	

Descriptive Statistics

Summarize, represent, and interpret data on a single count or measurement variable.

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Aligned Components of Eureka Math²

M.1HS.31	Math 1 M1 Lesson 17: Distributions and Their Shapes
Represent data with plots on the real number line (dot plots, histograms, and box plots).	Math 1 M1 Lesson 18: Describing the Center of a Distribution Math 1 M1 Lesson 19: Using Center to Compare Data Distributions Math 1 M6 Lesson 1: Using Data to Edit Digital Photography

Aligned Components of Eureka Math²

M.1HS.32	Math 1 M1 Topic D: Univariate Data
Use statistics appropriate to the shape of the data distribution to compare center (median, mean) and spread (interquartile range, standard deviation) of two or more different data sets.	Math 1 M6 Lesson 1: Using Data to Edit Digital Photography
M.1HS.33	Math 1 M1 Topic D: Univariate Data
Interpret differences in shape, center and spread in the context of the data sets, accounting for possible effects of extreme data points (outliers).	

Descriptive Statistics

Summarize, represent, and interpret data on two categorical and quantitative variables.

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Aligned Components of Eureka Math²

M.1HS.34	Math 1 M6 Topic B: Modeling with Categorical Data
Summarize categorical data for two categories in two-way frequency tables. Interpret relative frequencies in the context of the data (including joint, marginal and conditional relative frequencies). Recognize possible associations and trends in the data.	

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M.1HS.35	Math 1 M2 Lesson 22: Relationships Between Quantitative Variables
Represent data on two quantitative variables on a scatter plot, and describe how the variables are related.	Math 1 M2 Lesson 28: Analyzing Bivariate Quantitative Data
M.1HS.35.a	Math 1 M2 Lesson 23: Using Lines to Model Bivariate Quantitative Data
Fit a function to the data; use functions	Math 1 M6 Lesson 2: Using Residual Plots to Select Models for Data
fitted to data to solve problems in the context of the data. Use given	Math 1 M6 Lesson 3: Analyzing Paint Splatters
functions or choose a function suggested	Math 1 M6 Lesson 11: A Vanishing Sea
by the context. Emphasize linear and exponential models.	
M.1HS.35.b	Math 1 M2 Lesson 25: Calculating and Analyzing Residuals
Informally assess the fit of a function by plotting and analyzing residuals.	Math 1 M2 Lesson 26: Analyzing Residuals
	Math 1 M6 Lesson 2: Using Residual Plots to Select Models for Data
	Math 1 M6 Lesson 3: Analyzing Paint Splatters
M.1HS.35.c	Math 1 M2 Lesson 23: Using Lines to Model Bivariate Quantitative Data
Fit a linear function for scatter plots that suggest a linear association.	Math 1 M2 Lesson 24: Modeling Relationships with a Line
	Math 1 M2 Lesson 25: Calculating and Analyzing Residuals
	Math 1 M2 Lesson 27: Interpreting Correlation
	Math 1 M6 Lesson 2: Using Residual Plots to Select Models for Data
	Math 1 M6 Lesson 11: A Vanishing Sea

Descriptive Statistics

Interpret linear models.

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M.1HS.36 Interpret the slope (rate of change) and the intercept (constant term) of a linear model in the context of the data.	Math 1 M2 Lesson 23: Using Lines to Model Bivariate Quantitative Data Math 1 M2 Lesson 24: Modeling Relationships with a Line Math 1 M2 Lesson 28: Analyzing Bivariate Quantitative Data
M.1HS.37 Compute (using technology) and interpret the correlation coefficient of a linear fit.	Math 1 M2 Lesson 27: Interpreting Correlation Math 1 M2 Lesson 28: Analyzing Bivariate Quantitative Data
M.1HS.38 Distinguish between correlation and causation.	Math 1 M2 Lesson 27: Interpreting Correlation Math 1 M2 Lesson 28: Analyzing Bivariate Quantitative Data

Congruence, Proof, and Constructions

Experiment with transformations in the plane.

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M.1HS.39	Math 1 M4 Lesson 2: Translations of the Coordinate Plane
Know precise definitions of angle, circle, perpendicular line, parallel line and line segment, based on the undefined notions of point, line, distance along a line, and distance around a circular arc.	Math 1 M4 Lesson 3: Rotations of the Coordinate Plane Math 1 M4 Lesson 5: Proving the Perpendicular Criterion

Aligned Components of Eureka Math²

M.1HS.40	Math 1 M4 Lesson 1: Geometric Transformations
Represent transformations in the plane using, for example, transparencies and geometry software; describe transformations as functions that take points in the plane as inputs and give other points as outputs. Compare transformations that preserve distance and angle to those that do not (e.g., translation versus horizontal stretch).	
M.1HS.41	Math 1 M4 Lesson 12: Reflective Symmetry and Rotational Symmetry
Given a rectangle, parallelogram, trapezoid or regular polygon, describe the rotations and reflections that carry it onto itself.	
M.1HS.42	Math 1 M4 Lesson 2: Translations of the Coordinate Plane
Develop definitions of rotations,	Math 1 M4 Lesson 3: Rotations of the Coordinate Plane
reflections and translations in terms of angles, circles, perpendicular lines, parallel lines and line segments.	Math 1 M4 Lesson 4: Reflections of the Coordinate Plane
	Math 1 M4 Lesson 5: Proving the Perpendicular Criterion
	Math 1 M4 Lesson 8: Reflections of the Plane
	Math 1 M4 Lesson 9: Rotations of the Plane
	Math 1 M4 Lesson 10: Rotations of the Plane with Bisected and Copied Angles
	Math 1 M4 Lesson 11: Translations of the Plane

Aligned Components of Eureka Math²

M.1HS.43

Given a geometric figure and a rotation, reflection or translation, draw the transformed figure using, e.g., graph paper, tracing paper or geometry software. Specify a sequence of transformations that will carry a given figure onto another.

Math 1 M4 Lesson 2: Translations of the Coordinate Plane

Math 1 M4 Lesson 3: Rotations of the Coordinate Plane

Math 1 M4 Lesson 4: Reflections of the Coordinate Plane

Math 1 M4 Lesson 5: Proving the Perpendicular Criterion

Math 1 M4 Lesson 13: Sequences of Basic Rigid Motions

Math 1 M4 Lesson 14: Transformations of the Coordinate Plane

Math 1 M4 Lesson 15: Designs with Rigid Motions

Math 1 M4 Lesson 16: Congruent Figures

Congruence, Proof, and Constructions

Understand congruence in terms of rigid motions.

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M.1HS.44

Use geometric descriptions of rigid motions to transform figures and to predict the effect of a given rigid motion on a given figure; given two figures, use the definition of congruence in terms of rigid motions to decide if they are congruent.

Math 1 M4 Lesson 14: Transformations of the Coordinate Plane

Math 1 M4 Lesson 16: Congruent Figures

Aligned Components of Eureka Math²

M.1HS.45	Math 1 M4 Lesson 17: Congruent Triangles
Use the definition of congruence in terms of rigid motions to show that two triangles are congruent if and only if corresponding pairs of sides and corresponding pairs of angles are congruent.	
M.1HS.46	Math 1 M4 Lesson 18: Side-Angle-Side
Explain how the criteria for triangle	Math 1 M4 Lesson 19: Angle-Angle and Side-Side-Side
congruence (ASA, SAS, and SSS) follow from the definition of congruence in terms	Math 1 M4 Lesson 20: Angle-Side-Angle
of rigid motions.	Math 1 M4 Lesson 21: Side-Side-Angle and Hypotenuse-Leg

Congruence, Proof, and Constructions

Make geometric constructions.

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M.1HS.47

Make formal geometric constructions with a variety of tools and methods (compass and straightedge, string, reflective devices, paper folding, dynamic geometric software, etc.). Copying a segment; copying an angle; bisecting a segment; bisecting an angle; constructing perpendicular lines, including the perpendicular bisector of a line segment; and constructing a line parallel to a given line through a point not on the line.

Math 1 M4 Lesson 6: Compass and Straightedge Constructions

Math 1 M4 Lesson 7: Constructing Perpendicular Lines

Math 1 M4 Lesson 8: Reflections of the Plane

Math 1 M4 Lesson 10: Rotations of the Plane with Bisected and Copied Angles

Math 1 M4 Lesson 11: Translations of the Plane

Math 1 M4 Lesson 22: Validating Triangle and Angle Constructions

Math 1 M4 Lesson 23: Validating Perpendicular Line Constructions

Math 1 M4 Lesson 26: Sierpinski Triangle

M.1HS.48

Construct an equilateral triangle, a square and a regular hexagon inscribed in a circle.

Math 1 M4 Lesson 9: Rotations of the Plane

Math 1 M4 Lesson 24: Squares Inscribed in Circles

Math 1 M4 Lesson 25: Regular Hexagons and Equilateral Triangles Inscribed in Circles

Connecting Algebra and Geometry Through Coordinates

Use coordinates to prove simple geometric theorems algebraically.

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Aligned Components of Eureka Math²

M.1HS.49 Use coordinates to prove simple geometric theorems algebraically.	Math 1 M2 Lesson 4: Proving Conditional Statements Math 1 M2 Lesson 5: Proving Biconditional Statements Math 1 M2 Lesson 6: Proving the Parallel Criterion Math 1 M2 Lesson 19: The Distance Formula Math 1 M2 Lesson 20: Proving Geometric Theorems Algebraically
M.1HS.50 Prove the slope criteria for parallel and perpendicular lines; use them to solve geometric problems.	Math 1 M2 Lesson 6: Proving the Parallel Criterion Math 1 M2 Lesson 7: Equations of Parallel and Perpendicular Lines Math 1 M2 Lesson 20: Proving Geometric Theorems Algebraically Math 1 M4 Lesson 5: Proving the Perpendicular Criterion
M.1HS.51 Use coordinates to compute perimeters of polygons and areas of triangles and rectangles, (e.g., using the distance formula).	Math 1 M2 Lesson 21: Using Coordinates to Determine Perimeters and Areas of Figures Math 1 M6 Lesson 11: A Vanishing Sea