Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_GK Module 5 Mid-Module

(Topics A–E)

* Counts the Say Ten way and the regular way interchangeably to 20/ generate a number that is one more or one less. [TA–TE]

regular way \_\_\_\_\_\_\_\_\_ Say Ten way \_\_\_\_\_\_\_\_ One more \_\_\_\_\_\_\_\_\_ One less \_\_\_\_\_\_\_\_\_\_

* Counts forward and backward to at least 20 [TC, TE]
* Counts a set of objects to at least 20 [TA, TB, TC]

Linear \_\_\_\_\_\_\_\_\_\_ array \_\_\_\_\_\_\_\_\_\_ circular \_\_\_\_\_\_\_\_\_\_

* Represents teen numbers as 10 ones and \_\_\_ ones [TA, TB]

Objects \_\_\_\_\_\_\_\_\_ pictures \_\_\_\_\_\_\_\_ Hide Zero cards \_\_\_\_\_\_\_\_ number bonds\_\_\_\_\_\_\_\_\_\_

* Generates a set using concrete and pictorial models [TB]

More than \_\_\_\_\_\_\_\_\_\_ Less than \_\_\_\_\_\_\_\_\_\_

* Read, write, and represent numbers from 0–20 [TB]

With objects \_\_\_\_\_\_\_\_\_\_ Without objects \_\_\_\_\_\_\_\_\_\_

* Counts a group up to 20; adds 1 and knows how many without recounting [TC]

1 more \_\_\_\_\_\_\_\_\_\_ 1 less \_\_\_\_\_\_\_\_\_\_

* Recite numbers up to at least 100 [TD]
* Compare Sets of objects [TC, TE]

Name: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_GK Module 5 Mid-Module

(Topic F)

* Identify coins by name[TF]

pennies \_\_\_\_\_\_\_\_\_ nickels \_\_\_\_\_\_\_\_ dimes \_\_\_\_\_\_\_\_\_ quarters \_\_\_\_\_\_\_\_\_\_

* Identify ways to earn income and list required skills for jobs [TF]
* Distinguish between money received as income or gifts and as wants or needs

income \_\_\_\_\_\_\_\_\_ gifts \_\_\_\_\_\_\_\_\_ wants \_\_\_\_\_\_\_\_\_\_ needs \_\_\_\_\_\_\_\_\_\_